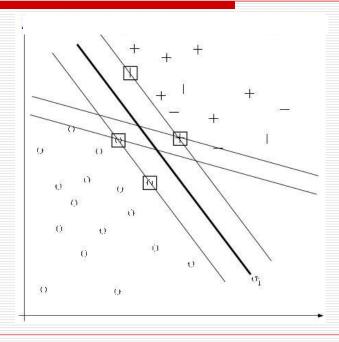


# The Support Vector Machine

- □ The support vector machine (SVM) method attempts to find, among all the decision surfaces h<sub>1</sub>,h<sub>2</sub>,..,h<sub>n</sub> in d-dimensional space, the one h<sub>svm</sub> that does it by the widest possible margin
- This method applies the so called structural risk minimization principle, in contrast to the empirical minimization principle
- Learning a SVM is typically a quadratic problem

#### SVM



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# The Support Vector Machine

- ☐ The maximal margin hyperplane is also called optimal hyperplane
- □ Why it should be the best?
  - Keep training data far away from the classifier (fairly certain class. decisions)
  - The capacity of the model decreases as the separator become fatter. N.B. the bias has been fixed as we are looking for a linear separation in feature space

### The Support Vector Machine

☐ The (functional) margin of data points is often used as a measure of confidence in the prediction of a classifier,

$$\rho_i = y_i (w x_i + b)$$

- The geometric margin ρ of a classifier is the Euclidean distance between the hyperplane and the closest point
- $\square$  It can be shown that  $\rho = 2/||w||$

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#### The SVM problem

Find an hyperplane, consistent with the labels of the points, that maximizes the geometric margin, i.e.

Min 1\2 
$$||w||^2$$
  
And for all  $\{(x_i, y_i), y_i(w x_i + b) \ge 1\}$ 

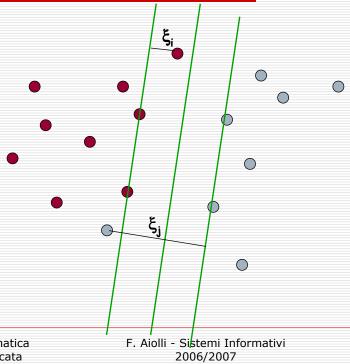
- This is a (convex) constrained quadratic problem. Thus it guarantees a unique solution!
- Many QP algorithms exists to find the solution of this quadratic problem
- ☐ In SVM related literature, many algorithms have been devised ad hoc for this kind of quadratic problem (symlight, bsym, SMO, ...)

# Solving the optimization problem

- Typically, solving an SVM boils down into solving the dual problem where Lagrange multipliers  $\alpha_{\rm i} \geq 0$  are associated with every constraint in the primary problem
- ☐ The solution turns out to be in the form
  - $\mathbf{w} = \sum_{i} \mathbf{y}_{i} \alpha_{i} \mathbf{x}_{i}$
  - b =  $y_k$   $\langle w, x_k \rangle$  for any  $x_k$  s.t.  $\alpha_k \rangle$  0
- In the solution most of the  $\alpha_i$  are zeros. Examples associated with non zero multipliers are called support vectors

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#### Non-separable Datasets



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# Soft margin SVM

Find an hyperplane, consistent with the labels of the points, that maximizes the function

Min 1\2  $||w||^2 + C \sum_i \xi_i$ And for all  $\{(x_i,y_i), y_i(w x_i + b) \ge 1 - \xi_i, \xi_i \ge 0\}$ 

- The parameter C can be seen as a way to control overfitting.
- ☐ As C becomes larger it is unactractive to not respect the data at the cost of reducing the geometric margin.
- When C is small, larger margin is possible at the cost of increasing errors in training data
- ☐ Interestingly, the SVM solution is in the same form as in the hard margin case!

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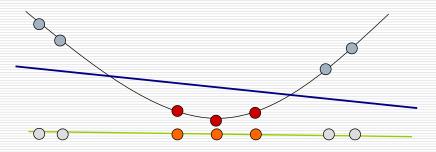
#### Non-separable Datasets

How can we separate these data?



#### Non-separable Datasets

# Projecting them into a higher dimensional space



$$\Phi: \mathbf{x} o \phi(\mathbf{x})$$

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# Solving the optimization problem

- $\Box h_{SVM}(x) = sign(w \phi(x) + b)$   $= sign(\sum_i y_i \alpha_i \langle \phi(x_i), \phi(x) \rangle + b)$   $= sign(\sum_i y_i \alpha_i K(x_i, x) + b)$
- □ Where  $K(x_i,x)$  is the kernel function such that  $K(x_i,x) = \langle \phi(x_i), \phi(x) \rangle$

#### Advantages of SVM

- □ SVMs have important advantages for TC
  - The 'best' decision surface is determined by only a small set of training examples, called the support vector (in the linear case, everything can be compacted in one vector only)
  - Different kernel functions can be plugged in, corresponding to different ways of computing the similarity of document
  - The method is applicable also to the case in which the sample is not separable
  - No term selection is usually needed, as SVMs are fairly robust to overfitting and can scale up to high dimensionalities
- SVM has been shown among the top performing systems in a number of experiments [Dumais+98, Joachims98, Yang&Liu99]

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