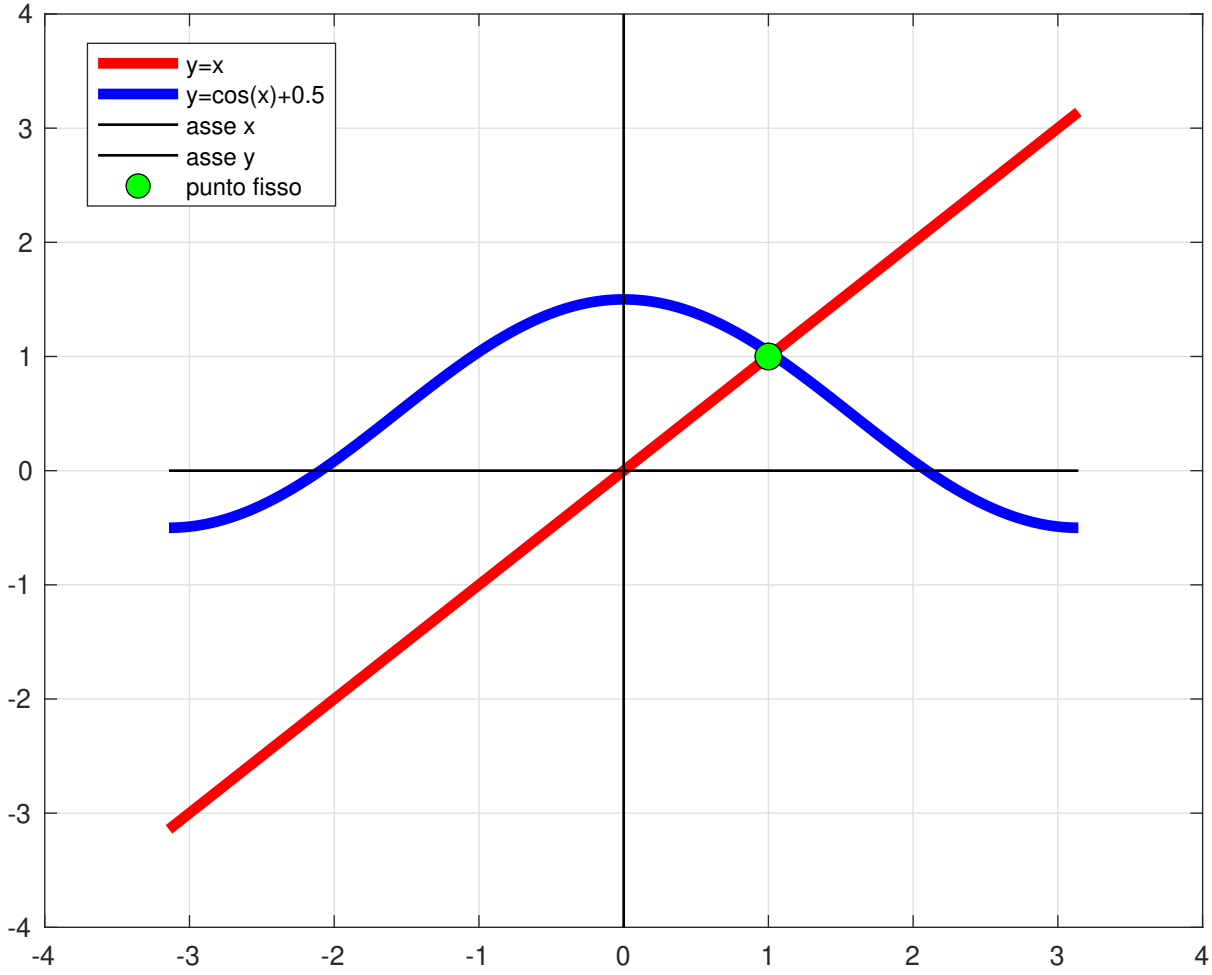
y=x
y=cos(x)+0.5
asse x
asse y
punto fisso
4
3
2
1
0
-1
-2
-3
-4
-4
-3
-2
-1
0
1
2
3
4