# Tchakaloff-like polyhedral quadrature with and without tetrahedralization 

Alvise Sommariva and Marco Vianello

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We present an algorithm that computes an algebraic cubature rule

$$
\int_{\Omega} f(x, y, z) d x d y d z \approx \sum_{i=1}^{\eta} w_{i} f\left(Q_{j}\right)
$$

over general polyhedra $\Omega \subset \mathbb{R}^{3}$.

- The motivation is the lack for available routines in Matlab.
- The intention is to provide algorithms with and without tetrahedralization.
- The degrees $\delta$ are mild (say less than 10 ).


## Algorithms with tetrahedralization

This approach is well-known in literature.

- Determine a triangulation $\mathcal{T}=\left\{T_{k}\right\}_{k=1, \ldots, M}$ of the polyhedron $\Omega$, i.e. $\Omega=\cup_{k=1}^{M} T_{k}$ and the intersection of the interior of two distinct tetrahedrons $T_{k}$ is empty.
- Compute the integral $Q_{\delta}^{(k)}(f)=\sum_{j=1}^{N_{k}} w_{j}^{(k)} f\left(P_{j}^{(k)}\right)$ by a rule with algebraic degree of exactness $\delta$ on each $T_{k}, k=1, \ldots, M$.
■ In view of the additivity of the integration operator we get a rule of degree $\delta$ on $\Omega$, i.e.

$$
I_{\Omega}(f) \approx \sum_{k=1}^{M} Q_{\delta}^{(k)}(f)=\sum_{k=1}^{M} \sum_{j=1}^{N_{k}} w_{j}^{(k)} f\left(P_{j}^{(k)}\right)
$$

## Algorithms with tetrahedralization: triangulation

Some considerations about the triangulation.
■ If the polyhedron $\Omega$ is not convex/star shaped (knowing a center!), the determination of the triangulation may not be straightforward.
■ If $\Omega$ is obtained by alphashape from a point cloud of vertices, the command alphaTriangulation returns a triangulation of $\Omega$.

- Note that by varying the alphashape parameter, the obtained domain can be very different.


## Algorithms with tetrahedralization: rules on tetrahedron

Some considerations about the rules on the tetrahedra with internal nodes and positive weights.

For degrees of precision $\delta=0,1, \ldots, 20$, there are in literature several pointsets that are exact for all the polynomials of total degree $\delta$ on the reference tetrahedron $T^{*}$ with vertices $[1,0,0],[0,1,0],[0,0,0],[0,0,1]$ and have almost-minimal cardinality.

| deg | card | deg | card | deg | card | deg | card |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | 1 | 6 | 23 | 11 | 94 | 16 | 247 |
| 2 | 4 | 7 | 31 | 12 | 117 | 17 | 288 |
| 3 | 6 | 8 | 44 | 13 | 144 | 18 | 338 |
| 4 | 11 | 9 | 57 | 14 | 175 | 19 | 390 |
| 5 | 14 | 10 | 74 | 15 | 207 | 20 | 448 |

Table: Cardinality of almost-minimal rules on reference tetrahedron.

■ All these rules have internal nodes and positive weights.
■ For $\delta>20$, one can use a the well-established Stroud rule, that in general has a not minimal cardinality but it is easy to be implemented.

## Algorithms with tetrahedralization: rules on tetrahedron

- Once a rule is available on the reference tetrahedron $T^{*}$, it can be easily obtained on each $T_{k}$ by barycentric coordinates and the computation of $T_{k}$ volume.
- If the cardinality $L$ of the rule on the wanted polyhedron $\Omega$ is higher than

$$
\tilde{L}_{\delta}=(\delta+1)(\delta+2)(\delta+3) / 6
$$

then one can extract a Tchakaloff rule with at most $\tilde{L}_{n}$ internal nodes and positive weights by means of Lawson-Hanson algorithm. This process is fast for mild $\delta$.

Alternatively one can apply a QR approach, that is faster but does not guarantee the positiveness of the weights.

## Algorithms without tetrahedralization

The procedure works essentially as follows:
■ we compute the moments $\left\{\gamma_{k}\right\}_{k=1, \ldots, N}$ of a certain polynomial basis $\left\{\phi_{k}\right\}_{k=1, \ldots, N}$ of tensorial type by means of cubature rules with ADE $\delta+1$ on the polyhedron facets $\left\{\mathcal{F}_{i}\right\}_{i=1, \ldots, M}$, in virtue of the divergence theorem;

- using an inpolygon routine we consider a sufficient number of points $\left\{\tilde{P}_{l}\right\}_{l=1, \ldots, L}$ inside $\Omega$ so that the overdetermined linear system $V^{\prime} w=\gamma$, with $V_{l, k}=\left(\phi_{k}\left(\tilde{P}_{l}\right)\right)$, has a nonnegative solution $w$ with at most $N \leq L$ positive components.
- extract a rule with positive weights and internal nodes via fast Lawson-Hanson algorithm.
In spite of the simplicity of this approach there are many aspects that deserve explanations, on the implementation side as well as on the theoretical one.


## Algorithms without tetrahedralization: moment computation

Some considerations about the moment computation.
For all the triples $\alpha=\left(\alpha_{1}, \alpha_{2}, \alpha_{3}\right)$ with $\alpha_{1}, \alpha_{2}, \alpha_{3} \in \mathbb{N}$ and $\alpha_{1}+\alpha_{2}+\alpha_{3} \leq \delta$, one must compute the moments of the tensorial Chebyshev basis on the bounding box of $\Omega$, i.e.

$$
\gamma_{\alpha}=\int_{\Omega} \tilde{T}_{\alpha_{1}}^{\left(a_{1}, b_{1}\right)}(x) \tilde{T}_{\alpha_{2}}^{\left(a_{2}, b_{2}\right)}(y) \tilde{T}_{\alpha_{3}}^{\left(a_{3}, b_{3}\right)}(z) d x d y d z
$$

where, being $T_{m}$ the Chebyshev polynomial of first kind, of degree $m$,

$$
\begin{equation*}
\tilde{T}_{m}^{(a, b)}(t):=T_{m}\left(\left(x-\frac{a+b}{2}\right) \frac{2}{b-a}\right) . \tag{1}
\end{equation*}
$$

One can show that in view of divergence theorem it is equivalent to compute

$$
\gamma_{\alpha}=\sum_{k=1}^{M} \int_{\mathcal{F}_{k}} n_{1}^{(k)} U_{\alpha_{1}}^{\left(a_{1}, b_{1}\right)}(x) \tilde{T}_{\alpha_{2}}^{\left(a_{2}, b_{2}\right)}(y) \tilde{T}_{\alpha_{3}}^{\left(a_{3}, b_{3}\right)}(z) d S
$$

where $\mathcal{F}_{k}$ are the polyhedra facets with outer normals $n_{1}^{(k)}$ and $U_{\alpha_{1}}^{(a, b)} \in \mathbb{P}_{\alpha_{1}+1}$
$U_{0}^{(a, b)}(x)=x-\frac{a+b}{2}, U_{1}^{(a, b)}(x)=\frac{1}{b-a}\left(x-\frac{a+b}{2}\right)^{2}, U_{m}^{(a, b)}=\frac{2}{b-a}\left(\frac{\tilde{T}_{m+1}^{(a, b)}(x)}{2(m+1)}-\frac{\tilde{T}_{m-1}^{(a, b)}(x)}{2(m-1)}\right)$

Since

$$
\gamma_{\alpha}=\sum_{k=1}^{M} \int_{\mathcal{F}_{k}} n_{1}^{(k)} U_{\alpha_{1}}^{\left(a_{1}, b_{1}\right)}(x) \tilde{T}_{\alpha_{2}}^{\left(a_{2}, b_{2}\right)}(y) \tilde{T}_{\alpha_{3}}^{\left(a_{3}, b_{3}\right)}(z) d S
$$

we compute the $k$-th term of the sum by a cubature rule on the polygonal facet $\mathcal{F}_{k}$.

Note that each integrand is a polynomial of total degree at most $\delta+1$.
By an affine map, with some care, this can be conveniently done by cubature of degree $\delta+1$ over a suitable planar polygon $\mathcal{F}_{k}^{(2)} \subset \mathbb{R}^{2}$, thing that can be done even without triangulations of $\mathcal{F}_{k}^{(2)}$.

## Algorithms without tetrahedralization: PI rule computation

Finally we can compute a cubature formula with positive weights and internal nodes as follows.

1 generate a set of random-points $\mathcal{P}^{(1)}=\left\{P_{i}\right\}_{i=1}^{k_{1}}$ in the smallest parallelepiped $\left[a_{1}, b_{1}\right] \times\left[a_{2}, b_{2}\right] \times\left[a_{3}, b_{3}\right]$ containing $\Omega\left(k_{1}\right.$ well-choosen!);
2 determine those points $\mathcal{P}^{(2)}=\left\{P_{j}^{(2)}\right\}_{j=1}^{k_{2}} \subseteq \mathcal{P}^{(1)}$ belonging to $\Omega$ (e.g. by open-source routine inpolyhedron);
3 by a procedure of Lawson-Hanson type, for instance using Matlab built-in lsqnonneg or the alternative open source LHDM,

■ extract a set of nodes $\mathcal{Q}^{(1)}=\left\{Q_{i}\right\}_{j=1}^{k_{3}} \subseteq \mathcal{P}^{(2)}$,

- compute the relative (positive) weights $\left\{w_{i}\right\}_{j=1}^{k_{3}} \subseteq \mathbb{R}^{+}$,
so that the moment error $\left\|V^{\top} w-\gamma_{k}\right\|_{2}$ is less than tol, where $V_{i, j}=\psi_{j}\left(P_{i}^{(2)}\right)$ and $\gamma_{k}=\int_{\Omega} \psi_{k}(x, y, z) d x d y d z\left(\psi_{k}\right.$ is the $\mathbb{P}_{\delta}$ basis on the smallest parallelepiped) and tol is a tolerance fixed by the user, e.g. tol $=10^{-14}$;
4 in case of failure, generate new random-points, and restart from item 1, also using the already defined internal points $\mathcal{P}^{(2)}$.
Fundamental: a result by Wilhelmsen says that in theory this procedure will have success for sufficiently dense data.


Figure: Examples of polyhedral domains.
Left: non convex, Center: convex, Right: non convex with hole.

## Numerical experiments: domain 1



Figure: Domain 1 (30 facets): Moment matching of the free/not free methods over 100 integrands of the form $\left(c_{1}+k_{1} \cdot x+\cdot y+k_{3} \cdot z\right)^{\delta}$ where $c_{1}, k_{1}, k_{2}, k_{3} \in[0,1]$ are random, average cputime and cardinality. Triangulation cputime: $5 e-3$ seconds.

Numerical experiments: domain 1, integration of some functions


Figure: Domain 1 (30 facets): Relative errors integrating $f_{1}(x, y, z)=\exp \left(-x^{2}-y^{2}-z^{2}\right)$, $f_{2}(x, y, z)=\left(\left(x-x_{0}\right)^{2}+\left(y-y_{0}\right)^{2}+\left(z-z_{0}\right)^{2}\right)^{5 / 2}$, $f_{3}(x, y, z)=\left(\left(x-x_{0}\right)^{2}+\left(y-y_{0}\right)^{2}+\left(z-z_{0}\right)^{2}\right)^{1 / 2}, \operatorname{con}\left(x_{0}, y_{0}, z_{0}\right)=(1.5,1.5,1.5)$.

## Numerical experiments: domain 2



Figure: Domain 2 (760 facets, sphere like): Moment matching of the free/not free methods over 100 integrands of the form $\left(c_{1}+k_{1} \cdot x+\cdot y+k_{3} \cdot z\right)^{\delta}$ where $c_{1}, k_{1}, k_{2}, k_{3} \in[0,1]$ are random, average cputime and cardinality. Triangulation cputime: $8 e-2$ seconds. The indomain is fast since the domain is convex.

Numerical experiments: domain 2, integration of some functions


Figure: Domain 2 ( 760 facets, sphere like): Relative errors integrating $f_{1}(x, y, z)=\exp \left(-x^{2}-y^{2}-z^{2}\right), f_{2}(x, y, z)=\left(\left(x-x_{0}\right)^{2}+\left(y-y_{0}\right)^{2}+\left(z-z_{0}\right)^{2}\right)^{5 / 2}$, $f_{3}(x, y, z)=\left(\left(x-x_{0}\right)^{2}+\left(y-y_{0}\right)^{2}+\left(z-z_{0}\right)^{2}\right)^{1 / 2}, \operatorname{con}\left(x_{0}, y_{0}, z_{0}\right)=(1,1,1)$.

## Numerical experiments: domain 3



Figure: Domain 3 (20 facets, hole): Moment matching of the free/not free methods over 100 integrands of the form $\left(c_{1}+k_{1} \cdot x+\cdot y+k_{3} \cdot z\right)^{\delta}$ where $c_{1}, k_{1}, k_{2}, k_{3} \in[0,1]$ are random, average cputime and cardinality. Triangulation cputime: $5 e-3$ seconds.

Numerical experiments: domain 2, integration of some functions


Figure: Domain 3 (20 facets, hole): Relative errors integrating $f_{1}(x, y, z)=\exp \left(-x^{2}-y^{2}-z^{2}\right), f_{2}(x, y, z)=\left(\left(x-x_{0}\right)^{2}+\left(y-y_{0}\right)^{2}+\left(z-z_{0}\right)^{2}\right)^{5 / 2}$, $f_{3}(x, y, z)=\left(\left(x-x_{0}\right)^{2}+\left(y-y_{0}\right)^{2}+\left(z-z_{0}\right)^{2}\right)^{1 / 2}, \operatorname{con}\left(x_{0}, y_{0}, z_{0}\right)=(1.5,1.5,1.5)$.

Our intention is to propose a fast and reliable code. In this sense we intend to

- find faster indomain routines for polyhedra;
- find faster Lawson-Hanson method (collaborators work in progress);

■ find best parameters (e.g., fewer points from which extract the final nodes);

- many more stress tests for the routines;
- application to PDE problems.

In terms of cputime there is no problem with the moment computation (it is fast and accurate).

Important: All the Matlab routines will be available at the authors' homepages.

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