

# Numerical Quadrature and Hyperinterpolation over Spherical Triangles/Polygons by the dCATCH Package.

Alvise Sommariva

Università degli Studi di Padova

June 23, 2021

# Purpose

The main purpose of the talk is to show a novel strategy for determining by Caratheodory-Tchakaloff compression implemented in the d-CATCH package

- **compute nodes and weights** of a low-cardinality positive quadrature formula, nearly exact for polynomials of a given degree,
- **hyperinterpolation** of mild degree,

over spherical polygons.

The **Matlab software** used in this talk is available at the authors' homepage.

# Spherical polygon

A **great circle** is the intersection of the unit-sphere  $\mathbb{S}^2$  with a plane passing through the origin.

Let  $P_1, \dots, P_L$  be distinct points of  $\mathbb{S}^2$  and set  $P_0 = P_L$ .

A **spherical polygon** is the region  $\mathcal{P} \subset \mathbb{S}^2$  whose boundary  $\delta\mathcal{P}$

- is determined by the geodesic arcs  $\{\gamma_k\}_{k=0, \dots, L}$ , where each  $\gamma_k$  is the portion of the great circles joining  $P_k$  with  $P_{k+1}$ .
- is oriented counterclockwise.

In this talk we suppose that  $\mathcal{P}$

- is contained in a cap  $\Omega$  whose *polar angle* is strictly inferior than  $\pi$ ;
- $\mathcal{P}$  is **simple**, i.e. it has no self intersections.

# Spherical polygon triangulation

Under these assumptions,

- if  $C$  is the center of such a cap  $\Omega$  containing  $\mathcal{P}$  then determine the **stereographic projection**  $\mathcal{P}'$  of  $\mathcal{P}$  on the plane  $\pi_C$  **tangent in  $C$**  to the unit-sphere;
- **compute a triangulation over the planar polygon  $\mathcal{P}'$**  (e.g. by Matlab built-in environment `polyshape`), i.e.  $\mathcal{P}' = \cup_{i=1}^m T'_i$  where  $T'_i \subset \pi_C$  are planar triangles whose interior do not overlap, i.e. if  $j \neq k$  then  $\text{int}(T'_j) \cap \text{int}(T'_k) = \emptyset$ ;
- **map back to the sphere**, by means of the inverse of the stereographic projection, each planar triangle  $T'_k$  into a spherical triangle  $T_k$ .

The spherical triangles  $\{T_k\}_{k=1,\dots,M}$  determine a spherical triangulation of  $\mathcal{P}$ .

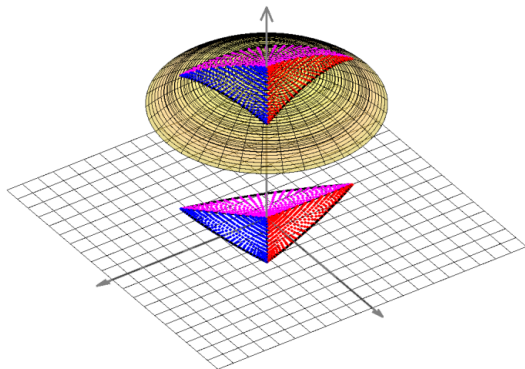
# Cubature on spherical polygons

The purpose of this section is to determine a **cubature rule over the spherical polygon**  $\mathcal{P}$ , that has **internal nodes**  $\{Q_k\}_{k=1,\dots,N}$  and **positive weights**  $\{w_k\}_{k=1,\dots,N}$  so that if  $f$  is a continuous function then

$$\int_{\mathcal{P}} f(x, y, z) d\sigma \approx \sum_{k=1}^N w_k f(x_k, y_k, z_k).$$

Since  $\{T_k\}_{k=1,\dots,M}$  is a spherical triangulation of  $\mathcal{P}$ , if we determine such a **cubature rule over each spherical triangle**  $T_k$  then by the additivity of integration we have such a rule on  $\mathcal{P}$  either.

# Cubature on spherical polygons: spherical triangles



**Figura:** What we will get: quadrature nodes (and weights) on a spherical triangle lifted from the projected elliptical triangle.

## Cubature on spherical polygons: spherical triangles

With no loss of generality, up to a suitable rotation, we concentrate on spherical triangles  $\mathcal{T} = ABC$  with centroid  $(A + B + C)/\|A + B + C\|_2$  at the north pole, that are completely contained in the northern-hemisphere, and do not touch the equator.

Then, if  $f \in C(\mathcal{T})$ ,  $g(x, y) = \sqrt{1 - x^2 - y^2}$ ,

$$I_{\mathcal{T}} := \int_{\mathcal{T}} f(x, y, z) d\sigma = \int_{\mathcal{T}^{\perp}} f(x, y, g(x, y)) \frac{1}{g(x, y)} dx dy,$$

where  $\mathcal{T}^{\perp}$  is the projection of  $\mathcal{T}$  onto the  $xy$ -plane, that is the curvilinear triangle whose vertices, say  $\hat{A}$ ,  $\hat{B}$ ,  $\hat{C}$ , are the  $xy$ -coordinates of  $A$ ,  $B$ ,  $C$ , respectively.

## Quadrature on spherical polygons: spherical triangles

The sides of  $\mathcal{T}^\perp$  are arcs of ellipses centered at the origin, being the projections of great circle arcs. Then we can split the planar integral into the sum of the integrals on three elliptical sectors  $S_i$  with  $i = 1, 2, 3$ , obtained by joining the origin with the vertices  $\hat{A}$ ,  $\hat{B}$ ,  $\hat{C}$ , namely

$$I_{\mathcal{T}} = \int_{\mathcal{T}^\perp} f(x, y, g(x, y)) \frac{1}{g(x, y)} dx dy = \sum_{i=1}^3 \int_{S_i} f(x, y, g(x, y)) \frac{1}{g(x, y)} dx dy$$

If the purpose is to compute an algebraic rule over  $T$ , with degree of precision  $n$ , positive weights and internal nodes (i.e. rules of PI-type) we face the problem that while  $f$  is a polynomial of total degree  $n$  then being  $g(x, y) = \sqrt{1 - x^2 - y^2}$ , we have that in general  $f(x, y, g(x, y)) \frac{1}{g(x, y)}$  may not be a polynomial.



## Quadrature on spherical polygons: spherical triangles

To see this properly let

- $f(x, y, z) = x^\alpha y^\beta z^\gamma$ ,  $0 \leq \alpha + \beta + \gamma \leq n$ ,  $\alpha, \beta, \gamma \in \mathbb{N}$ ;
- $g(x, y) = \sqrt{1 - x^2 - y^2}$ .

Thus

$$f(x, y, g(x, y)) \frac{1}{g(x, y)} = x^\alpha y^\beta (1 - x^2 - y^2)^{(\gamma-1)/2}.$$

Thus if  $\gamma$  is

- **odd** then  $f(x, y, g(x, y)) \frac{1}{g(x, y)}$  is a **polynomial** of degree at most  $n$ ,
- **even** then  $f(x, y, g(x, y)) \frac{1}{g(x, y)}$  is **1/g multiplied for a polynomial** of degree at most  $n$ .

# Quadrature on spherical polygons: spherical triangles

Key points:

- Approximate  $1/g$  by a polynomial  $p_\epsilon$  of degree  $m = m_\epsilon$  such that  $|p_\epsilon - 1/g| \leq \epsilon \cdot 1/|g|$ .
- Since  $f/g \approx f \cdot p_\epsilon \in \mathbb{P}_{n+m}$ , we integrate  $f \cdot p_\epsilon$  instead of  $f/g$  on the elliptical sectors  $S_i$ ,  $i = 1, 2, 3$ .

By determining a rule of algebraic degree of precision  $n + m$  over each elliptical sector  $S_i$ ,  $i = 1, 2, 3$ , with internal nodes, and positive weights then we have a rule on  $\mathcal{T}^\perp := \cup_{i=1}^3 S_i$  with nodes  $(x_k, y_k)_{k=1, \dots, N_{n+m}}$ , weights  $w_{k=1, \dots, N_{n+m}}$  of PI-type.

Mapping back the nodes on the sphere, we have a rule over the spherical triangle that is near algebraic with ADE  $n$  since

$$\int_{\mathcal{T}} f(x, y, z) d\sigma \approx \sum_{j=1}^{N_{n+m}} \frac{w_j}{\sqrt{1 - x_j^2 - y_j^2}} f(x_j, y_j, \sqrt{1 - x_j^2 - y_j^2}). \quad (1)$$

# Quadrature on spherical polygons: spherical triangles

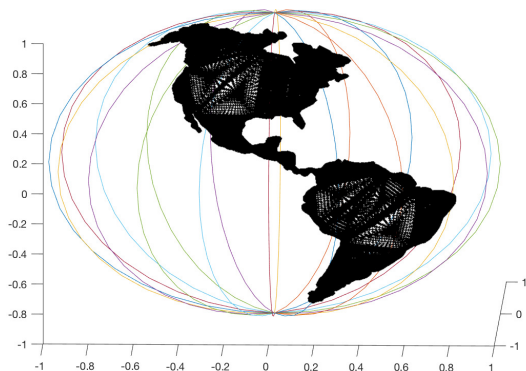
Some details:

- **Rule over elliptical sector  $S_i$** : since each  $S_i$  is an affine transformation of a circular sector of the unit-disk  $S_i^*$ , we determine a formula on  $S_i^*$  and map it to  $S_i$  (some care on the weights that must be multiplied by absolute value of the transformation matrix determinant);
- **Computation of  $m = m_\epsilon$** : it is sufficient to find the degree of a (near) optimal univariate polynomial approximation (up to  $\epsilon$ ) to  $1/\sqrt{1-t}$  where  $t \in [0, \max\{\|\hat{A}\|_2^2, \|\hat{B}\|_2^2, \|\hat{C}\|_2^2\}]$ .

Thus  $m = m_\epsilon$  can be estimated by Chebfun (even stored in tables!).

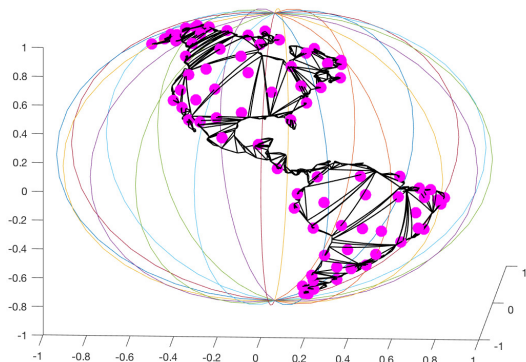
- **Caratheodory-Tchakaloff rule compression**: from the nodes  $\{P_k\}$  and weights  $\{w_k\}$  of the PI-type rule on  $\mathcal{T}$ , we extract one with cardinality at most  $(n+1)^2$ , by Lawson-Hanson algorithm (see dCATCH suite implementation).

## Quadrature on spherical polygons: example



**Figura:** Quadrature nodes on a spherical polygon of a rule of PI-type, with ADE=8, 380544 points, before Caratheodory-Tchakaloff compression. Cputime: about 10 seconds.

## Quadrature on spherical polygons: example



**Figura:** Triangulation of a spherical polygon (967 spherical triangles) and quadrature rule of PI-type with  $ADE=8$ , 81 points, after Caratheodory-Tchakaloff compression (magenta). Cputime: 3.5 seconds.

# Quadrature on spherical polygons: hyperinterpolation

As introduced by I.H. Sloan in 1995, given

- an **orthonormal basis** of  $\mathbb{P}_n^d(\Omega)$  (the subspace of  $d$ -variate polynomials of total-degree not exceeding  $n$ , restricted to a compact set or manifold  $\Omega \subset R^d$ ) **w.r.t. a given measure**  $d\mu$  on  $\Omega$ ), say  $\{p_j\}$ ,  $1 \leq j \leq N_n = \dim(\mathbb{P}_n^d(\Omega))$ ,
- a **quadrature formula** exact for  $\mathbb{P}_n^d(\Omega)$  with nodes  $X = \{x_i\} \subset \Omega$  and positive weights  $\mathbf{w} = \{w_i\}$ ,  $1 \leq i \leq M$  with  $M \geq N_n$ ,

the discretized orthogonal projection (hyperinterpolation) of  $f \in C(\Omega)$  is

$$(\mathcal{L}_n f)(x) = \sum_{j=1}^M \langle f, p_j \rangle_{l_{2,\mathbf{w}}(X)} p_j(x) = \sum_{i=1}^M w_i f(x_i) \sum_{j=1}^{N_n} p_j(x_i) p_j(x).$$

# Quadrature on spherical polygons: hyperinterpolation

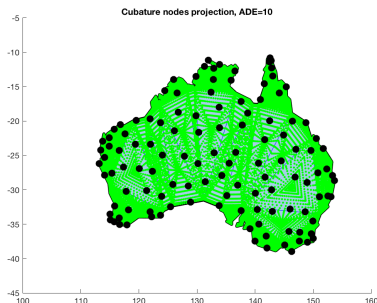
Letting  $\Omega$  be the spherical polygon,

- by means of the routines in our Matlab package dCATCH we determine the required **orthonormal basis**  $\{p_j\}$ ,
- we **compute the quadrature rule** of degree  $2n$  on  $\Omega$ ,
- we finally get the hyperinterpolant of degree  $n$ .

As previously mentioned, the Matlab software implementing this approach is available at the authors' homepage.

# Quadrature on spherical polygons: hyperinterpolation test

As example, we take into account a coarse map of Australia (without taking into account its smaller islands).



**Figura:** Quadrature nodes of PI-type on a coarse approximation of Australia, useful for hyperinterpolation. ADE is 10, there are 167 sph. triangles, the full rule has 81711 points, the compressed one 121, with moments error of  $\approx 5 \cdot 10^{-15}$ . The whole process took about 3 seconds.



# Quadrature on spherical polygons: hyperinterpolation test

Setting  $(x_0, y_0, z_0) \approx (-6.325e - 01, 6.668e - 01, -3.908e - 01)$  as an approximation of australian centroid, and

$$h(x, y, z) = (x - x_0)^2 + (y - y_0)^2 + (z - z_0)^2$$

we define

- 1  $f_1(x, y, z) = 1 + x + y^2 + x^2 \cdot y + x^4 + y^5 + x^2 \cdot y^2 \cdot z^2$  (polynomial, total degree 6);
- 2  $f_2(x, y, z) = \cos(10 \cdot (x + y + z))$  (oscillations);
- 3  $f_3(x, y, z) = \sin(-h(x, y, z))$  (regular);
- 4  $f_4(x, y, z) = \exp(-h(x, y, z))$  (regular);
- 5  $f_5(x, y, z) = ((x - x_0)^2 + (y - y_0)^2 + (z - z_0)^2)^{3/2}$  (hard);
- 6  $f_6(x, y, z) = ((x - x_0)^2 + (y - y_0)^2 + (z - z_0)^2)^{5/2}$  (medium);

# Quadrature on spherical polygons: hyperinterpolation test

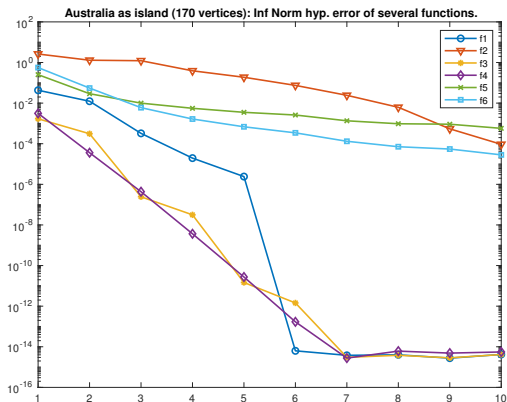


Figura: Inf-Norm hyperinterpolation error.

# Quadrature on spherical polygons: hyperinterpolation test

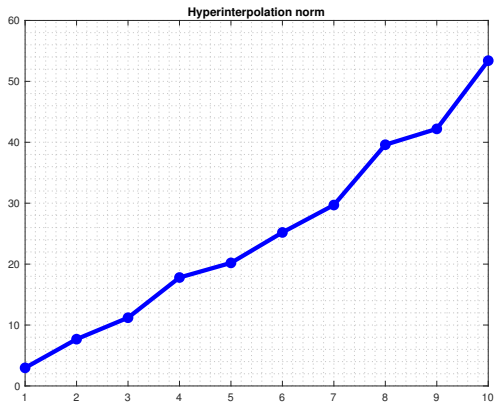


Figura: Hyperinterpolation operator Inf-Norm.

# Bibliography

- **On quadrature rules over spherical triangles:** K. Atkinson, *Numerical integration on the sphere*, J. Austral. Math. Soc. Ser. B 23 (1981/82), 332–347.
- **On quadrature rules over spherical triangles:** A. Sommariva and M. Vianello, *Near-algebraic Tchakaloff-like quadrature on spherical triangles*, Appl. Math. Lett. (120) 2021.
- **Lawson-Hanson seminal work:** C.L. Lawson, R.J. Hanson, *Solving Least Squares Problems*, Classics in Applied Mathematics 15, SIAM, Philadelphia, 1995.
- **On Lawson-Hanson algorithm:** M. Dessoie, F. Marcuzzi and M. Vianello, *Accelerating the Lawson-Hanson NNLS solver for large-scale Tchakaloff regression designs*, Dolomites Res. Notes Approx. DRNA 13 (2020), 20–29.
- **On spherical triangulation:** G. Barequet, M. Dickerson, D. Eppstein, *On triangulating three-dimensional polygons*, Comp. Geometry 10 (1998) 155–170.
- **Hyperinterpolation seminal paper:** I.H. Sloan, *Interpolation and hyperinterpolation over general regions*, J. Approx. Theory 83 (1995), 238–254.
- **Details on hyperinterpolation implementation:** A. Sommariva and M. Vianello, *Numerical hyperinterpolation over nonstandard planar regions*, Mathematics and Computers in Simulation, Volume 141, 10 (2017) 110–120.
- **Matlab software:** A. Sommariva homepage, <https://www.math.unipd.it/~alvise/software.html>.