Part 2 - Modeling traffic flow

- engineering models
- microscopic models
- kinetic models
- macroscopic models

D. Helbing, A. Hennecke, and V. Shvetsov, Micro- and macro-simulation of freeway traffic. *Math. Computer Modelling* **35** (2002).

N. Bellomo, M. Delitala, V. Coscia, On the mathematical theory of vehicular traffic flow I. Fluid dynamic and kinetic modelling. *Math. Models Appl. Sci.* **12** (2002).

M. Garavello and B. Piccoli, *Traffic Flow on Networks. Conservation Laws Models*. AIMS Series on Applied Mathematics, Springfield, Mo., 2006.

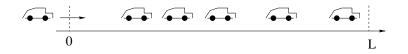
Alberto Bressan (Penn State)

Scalar Conservation Laws



X(t) = number of cars on a road at time t

If a new car enters at time t, it will exit at time t + D(X(t))

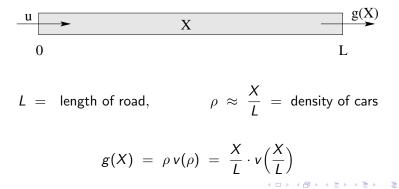


D(X) = delay = total time needed to travel along the road depends only on the total number of cars at the time of entrance

An ODE model (D. Merchant and G. Nemhauser, 1978)

 $X(t) = ext{total number of cars on a road at time } t$ $u(t) = ext{incoming flux} \qquad g(X(t)) = ext{outgoing flux}$

 $\dot{X}(t) = u(t) - g(X(t))$ conservation equation

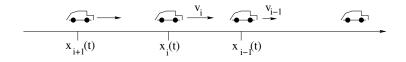




Models favored by engineers:

- simple to use, do not require knowledge of PDEs (or even ODEs)
- easy to compute, also on a large network of roads
- become accurate when the road is partitioned into short subintervals

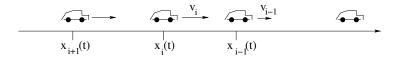
Microscopic models



Goal: describe the position and velocity of each car, writing a large system of ODEs

< ≣ >

Car following models



Acceleration of *i*-th car depends on:

- its speed: v_i
- speed of car in front: v_{i-1}
- distance from car in front: $x_{i-1} x_i$

$$\begin{cases} \dot{x}_i = v_i \\ \\ \dot{v}_i = a(v_i, v_{i-1}, x_{i-1} - x_i) \end{cases} \quad i = 1, \dots, N$$

▶ ▲ 돌 ▶ …

 $i\text{-th driver} \quad \left\{ \begin{array}{c} \quad \text{accelerates, up to the maximum speed } \bar{\nu} \\ \quad \text{decelerates, to keep a safe distance from the car in front} \end{array} \right.$

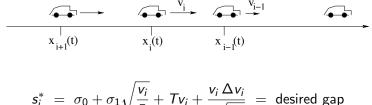
- $ar{v} = ext{maximum speed allowed on the road}$ $v_i \in [0, ar{v}]$
- $a = \max \max$ acceleration

$$\dot{v}_i = a \cdot \left[1 - \left(\frac{v_i}{\bar{v}}\right)^{\delta}\right] - a \cdot \left(\frac{s^*(v_i, \Delta v_i)}{s_i}\right)^2$$

 $s_i = x_{i-1} - x_i =$ actual gap from vehicle in front

$$s_i^* = \text{desired gap}$$

Desired gap from the vehicle in front



$$s_i^* = \sigma_0 + \sigma_1 \sqrt{\frac{v_i}{\bar{v}}} + Tv_i + \frac{v_i \Delta v_i}{2\sqrt{ab}} = \text{desired ga}$$

 $\Delta v_i = v_i - v_{i-1} =$ speed difference with car in front

 $\sigma_0 = jam distance (bumper to bumper)$

 $\sigma_1 =$ velocity adjustment of jam distance

T = safe time headway

b = comfortable deceleration

Alberto Bressan (Penn State)

55 / 117

Equilibrium traffic

Assume: all cars have the same speed, constant in time. Choose $\sigma_0=\sigma_1=0,\;\delta=1$

$$\dot{v}_i = a \cdot \left[1 - rac{v_i}{ar{v}}\right] - a \cdot \left(rac{s^*(v_i, \Delta v_i)}{s_i}
ight)^2 = 0$$

Equilibrium gap from vehicle in front

$$s_e(v) = s^*(v,0) \cdot \left[1 - \frac{v_i}{\bar{v}}\right]^{-1/2}$$

Equilibrium velocity:
$$v_e(s) = \frac{s^2}{2\bar{v}T^2} \left(-1 + \sqrt{\frac{4T^2\bar{v}^2}{s^2}}\right)$$

 \implies $v_e~=~V_e(
ho)$ $hopprox s^{-1}~=$ macroscopic density

▲日 → ▲圖 → ▲ 注 → ▲ 注 → □ 注 □

f = f(t, x, V) statistical distribution of position and velocity of vehicles

$$f(t, x, V) dx dV =$$
 number of vehicles which at time t
are in the phase domain $[x, x + dx] \times [V, V + dV]$

local density:
$$\rho(t,x) = \int_0^\infty f(t,x,V) \, dV$$

average velocity:
$$v(t,x) = \frac{1}{\rho(t,x)} \int_0^\infty V \cdot f(t,x,V) \, dV$$

$$\frac{\partial f}{\partial t} + V \frac{\partial f}{\partial x} + a(t, x) \frac{\partial f}{\partial V} = Q[f, \rho]$$

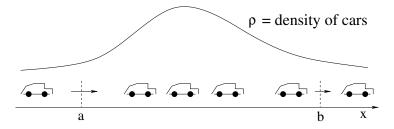
a(t,x) = acceleration (may depend on the entire distribution f) $Q(f, \rho)$ models a trend to equilibrium (as for BGK model in kinetic theory)

$$Q = c_r(\rho) \cdot \left(f_e(V,\rho) - f(t,x,V) \right)$$

 c_r = relaxation rate

《日》《圖》《圖》《圖》

A conservation law model



t= time, x= space variable along road, ho=
ho(t,x)= density of cars

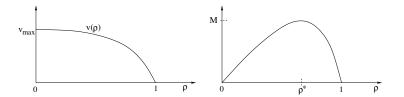
flux: = [number of cars crossing the point *x* per unit time]

$$= [\text{density}] \times [\text{velocity}] = \rho \cdot v \qquad v = V(\rho)$$

$$\rho_t + \left[\rho V(\rho)\right]_x = 0$$

Assume: $\rho \mapsto \rho V(\rho)$ is concave

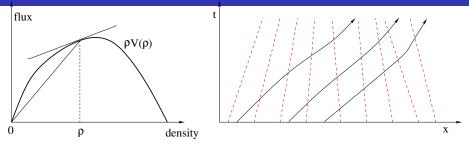
$$V'(\rho) < 0, \qquad 2V'(\rho) + \rho V''(\rho) < 0$$



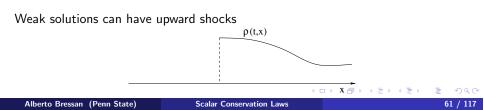
æ

⊸ ≣ ⊁

Characteristics vs. car trajectories



$$\begin{array}{lll} [\rho V(\rho)]' &=& V(\rho) + \rho V'(\rho) &<& V(\rho) \\ \mbox{characteristic speed} &<& \mbox{speed of cars} \end{array}$$



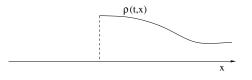
Adding a viscosity ?

$$\rho_t + \left[\rho V(\rho)\right]_x = 0 \qquad (= \varepsilon \rho_{xx})$$

$$\rho_t + \left[\rho\left(V(\rho) - \varepsilon \frac{\rho_x}{\rho}\right)\right]_x = 0$$

effective velocity of cars:
$$v = V(\rho) - \varepsilon \frac{\rho_x}{\rho}$$

can be negative, at the beginning of a queue



 $v = V(
ho) \implies$ velocity is instantly adjusted to the density

Models with acceleration

$$\begin{cases} \rho_t + (\rho v)_x = 0 \\ v_t + v v_x = a(\rho, v, \rho_x) \end{cases}$$

$$a = \text{acceleration}$$

$$\begin{cases} \rho_t + (\rho v)_x = 0 \\ v_t + v v_x = \frac{1}{\tau} (V(\rho) - v) - \frac{p'(\rho)}{\rho} \rho_x \\ \text{[relaxation]} + \text{[pressure term]} \qquad p = \rho^{\gamma}, \quad \gamma > 0 \end{cases}$$

æ

《曰》《圖》《圖》《圖》

C. Daganzo, Requiem for second-order fluid approximation to traffic flow, 1995

$$\begin{cases} \rho_t + (\rho v)_x = 0\\ \\ v_t + v v_x + \frac{p'(\rho)}{\rho} \rho_x = \frac{1}{\tau} (V(\rho) - v)\\ \\ \begin{pmatrix} \rho_t \\ v_t \end{pmatrix} + \begin{pmatrix} v & \rho \\ p'(\rho)/\rho & v \end{pmatrix} \begin{pmatrix} \rho_x \\ v_x \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}\\ \\ eingenvalues = characteristic speeds: v \pm \sqrt{p'(\rho)} \end{cases}$$



Wrong predictions: • negative speeds

• perturbations travel faster than the speed of cars

Alberto Bressan (Penn State)

э

Idea: replace the partial derivative of the pressure $\partial_x p$ with the *convective derivative* $(\partial_t + v \partial_x)p$

$$\begin{cases} \partial_t \rho + \partial_x (\rho v) &= 0 \\ \partial_t (v + p(\rho)) + v \partial_x (v + p(\rho)) &= 0 \end{cases}$$

$$\begin{pmatrix} \rho_t \\ v_t \end{pmatrix} + \begin{pmatrix} v & \rho \\ 0 & v - \rho p'(\rho) \end{pmatrix} \begin{pmatrix} \rho_x \\ v_x \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

strictly hyperbolic for $\rho > 0$, positive speed: $\nu + p(\rho) \ge 0$

eigenvalues: $\lambda_1 = v - \rho p'(\rho), \quad \lambda_2 = v$

Alberto Bressan (Penn State)



イロト 不得 とうせい かほとう ほ

- system is strictly hyperbolic (away from vacuum)
- the density ρ and the velocity v remain bounded and non-negative
- characteristic speeds (= eigenvalues) are smaller than car speed
 drivers are not influenced by what happens behind them.
- maximum speed of cars on an empty road depends on initial data

An improved model (R. M. Colombo, 2002)

Aw - Rascle:

$$\begin{cases}
\partial_t \rho + \partial_x (v\rho) &= 0 \\
\partial_t q + \partial_x (vq) &= 0
\end{cases}$$

$$q = v\rho + \rho p(\rho) = \text{``momentum''}$$

Colombo:
$$\begin{cases} \partial_t \rho + \partial_x (v\rho) = 0\\ \partial_t q + \partial_x (v(q - q_{max})) = 0 \end{cases}$$
$$v = \left(\frac{1}{\rho} - \frac{1}{\rho_{max}}\right) q$$

 ρ_{max} = maximum density q_{max} = "maximum momentum"

 \implies velocity can vanish only when $\rho=\rho_{\max},$ and remains uniformly bounded

Alberto Bressan (Penn State)

Number of vehicles on a road << number of molecules in a gas

- microscopic models (solving an ODE for each car) are within computational reach
- kinetic models and macroscopic models are realistic on longer stretches of road, for densities away from vacuum
- optimization problems, dependence of solution on parameters, are better understood by studying macroscopic models
- Simple ODE models, delay models are popular among engineers. Scalar conservation laws are OK. Kinetic models, second order models, are a hard sell.