

# Towards an arithmetic for partial computable functionals

(outline of the talk)

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## 1 Partiality, continuity, higher types

Consider the statement

$$\forall_{x \in \mathbb{R}} (x = 0 \vee x \neq 0) . \quad (1)$$

- It is unlikely that there is an algorithm  $f$  that *decides* (1), i.e., returns  $\text{tt}$  if  $x = 0$  and  $\text{ff}$  if  $x \neq 0$ : on input  $x = 0$  it would run forever (think of the decimal representation of  $x$ ); it would only *semi-decide* it, i.e., it would be a *partial* algorithm.
- The algorithm as a mapping  $f : \mathbb{R} \rightarrow \mathbb{B}$  is *discontinuous* at 0.
- Reals are Cauchy sequences of rationals; rationals are pairs of integers; integers are pairs of naturals; so

$$f : (\mathbb{N} \rightarrow (\mathbb{N} \times \mathbb{N}) \times (\mathbb{N} \times \mathbb{N})) \times (\mathbb{N} \rightarrow \mathbb{N}) \rightarrow \mathbb{B} . \quad (2)$$

Algorithms like the above (and reals too) are certain higher-type functionals over  $\mathbb{N}$  and  $\mathbb{B}$ .

- Domain theory provides solid mathematical grounds on which to construe algorithms as *partial continuous higher-type functionals*.
- Aiming at an implementation in a proof assistant, so at a *formal theory of higher-type computability*, we develop a *constructive* and *bottom-up* version of domain theory.

## 2 A bottom-up approach to higher-type computability through approximations

Three requirements for a theory of higher-type computation:

- *Principle of monotonicity*: if an algorithm terminates on some functional input  $f$  with output  $y$ , then it should still terminate with the same output  $y$  even if we gave more information on the input, namely some  $f'$  with  $f \subseteq f'$ .
- *Principle of finite support*: in order to compute some finite output an algorithm should only need finite information on the input.

- *Effectivity principle*: an algorithm should be approximated by a recursively enumerated set of *finite pieces of data*.

## 2.1 Approximations

Organize the *finite approximations* of objects of a given type as an *information system*.

- The *tokens* of information  $a, b, c, \dots$  form a countable set: Tok.
- Finite collections of tokens  $U$  can be *consistent*:  $U \in \text{Con}$ .
- A consistent set  $U$  may *entail* a token  $b$ :  $U \vdash b$ .
- Axioms for the approximations:

$$\{a\} \in \text{Con} , \quad (3)$$

$$U \in \text{Con} \wedge V \subseteq U \rightarrow V \in \text{Con} , \quad (4)$$

$$U \in \text{Con} \wedge a \in U \rightarrow U \vdash a , \quad (5)$$

$$U \vdash V \wedge V \vdash a \rightarrow U \vdash a , \quad (6)$$

$$U \vdash a \rightarrow U \cup \{a\} \in \text{Con} . \quad (7)$$

- *Coherence*: consistency reduces to a binary predicate:

$$U \in \text{Con} \leftrightarrow \bigvee_{a,b \in U} \{a,b\} \in \text{Con} ; \quad (8)$$

write  $a \asymp b$  for  $\{a,b\} \in \text{Con}$ .

- *Atomicity*: entailment reduces to a binary predicate:

$$U \vdash b \leftrightarrow \bigvee_{a \in U} \{a\} \vdash b ; \quad (9)$$

write  $U \vdash^A b$  for a neighborhood with an *atomic closure*.

If  $\rho$  and  $\sigma$  are coherent information systems, define their *function space*  $\rho \rightarrow \sigma$ .

- Function space tokens give information on the *graph* of a mapping. It is  $\langle U, b \rangle \in \text{Tok}_{\rho \rightarrow \sigma}$  if

$$U \in \text{Con}_\rho \wedge b \in \text{Tok}_\sigma .$$

- Consistency corresponds to single valuedness. It is  $\langle U, b \rangle \asymp_{\rho \rightarrow \sigma} \langle U', b' \rangle$  if

$$U \asymp_\rho U' \rightarrow b \asymp_\sigma b' .$$

- If  $W = \{\langle U_i, b_i \rangle \mid i < n\} \in \text{Con}_{\rho \rightarrow \sigma}$  and  $U \in \text{Con}_\rho$ , the *application* of  $W$  to  $U$  is

$$W \cdot U = \{b_i \mid U \vdash_\rho U_i\} .$$

- Entailment expresses informational economy. It is  $W \vdash_{\rho \rightarrow \sigma} \langle U, b \rangle$  if

$$W \cdot U \vdash_\sigma b .$$

- **Fact.** If  $\rho$  and  $\sigma$  are coherent information systems, then  $\rho \rightarrow \sigma$  is a coherent information system.
- **Fact.** If  $\rho$  and  $\sigma$  are atomic-coherent information systems, then  $\rho \rightarrow \sigma$  is an atomic-coherent information system.

## 2.2 Objects (numbers, functions, functionals) as ideals

Recover the *objects*  $x \subseteq \text{Tok}$  of the type as *ideals*. Write  $x \in \text{Ide}$ .

- An object is *consistent* (“well-defined”):

$$U \subseteq x \rightarrow U \in \text{Con} .$$

- An object is *deductively closed* (“informationally complete”):

$$U \subseteq x \wedge U \vdash b \rightarrow b \in x .$$

Endow the set of objects with the *Scott topology*.

- A set  $\mathcal{U} \subseteq \text{Ide}$  is *open* if it is upwards closed (monotonicity principle):

$$x \in \mathcal{U} \wedge x \subseteq y \rightarrow y \in \mathcal{U} ,$$

and features finite support:

$$x \in \mathcal{U} \rightarrow \exists_{U \subseteq x} \bar{U} \in \mathcal{U} ,$$

where  $\bar{U} := \{b \mid U \vdash b\}$ .

- The collection of the *cones of ideals*  $\nabla U := \{x \in \text{Ide} \mid U \subseteq x\}$  over consistent sets  $U \in \text{Con}$ ,

$$\{\nabla U \mid U \in \text{Con}\} ,$$

is a *basis for the Scott topology*.

- $T_0$ -separation, but cartesian closure.
- **Fact.** A mapping  $f : \text{Ide}_\rho \rightarrow \text{Ide}_\sigma$  is *Scott-continuous* when it is monotone

$$x \subseteq y \rightarrow f(x) \subseteq f(y) ,$$

and it satisfies the principle of finite support:

$$b \in f(x) \rightarrow \exists_{U \subseteq x} b \in f(U) .$$

**Fact.**  $\text{Ide}_\rho \rightarrow \text{Ide}_\sigma \cong \text{Ide}_{\rho \rightarrow \sigma}$ .

## 2.3 Concrete types

A toy *type system*.

- Base types are *algebras*  $\mathbb{A}$  inductively generated by constructors  $C_1, \dots, C_K$  of respective arities  $r_1, \dots, r_K$ :

$$a_1, \dots, a_r \in \mathbb{A} \rightarrow C a_1 \cdots a_r \in \mathbb{A} .$$

- *Naturals*  $\mathbb{N}$  are given by the constructors 0, S, of respective arities 0, 1.
- *Booleans*  $\mathbb{B}$  are given by the constructors tt, ff, of respective arities 0, 0.

- *Binary trees* (or *derivations*)  $\mathbb{D}$  are given by the constructors  $0, B$ , of respective arities  $0, 2$ .
- Endow every algebra with *partiality*: either by adding a *pseudotoken*  $*$  (*flat types*), or by adding a *pseudoconstructor*  $*$  of arity  $0$  (*non-flat types*).
- $\mathbb{B}, \mathbb{N}, \mathbb{D}$  are types; if  $\rho, \sigma$  are types, then  $\rho \rightarrow \sigma$  is a type.

Every type is interpreted as a *coherent information system*.

- The tokens of  $\mathbb{D}$  are the elements of the algebra (generated together with the pseudoconstructor).
- Consistency:

$$\begin{aligned} a \succ_{\mathbb{D}} * \wedge * \succ_{\mathbb{D}} a, \\ 0 \succ_{\mathbb{D}} 0, \\ a \succ_{\mathbb{D}} a' \wedge b \succ_{\mathbb{D}} b' \rightarrow Bab \succ_{\mathbb{D}} Ba'b'. \end{aligned}$$

- Entailment:

$$\begin{aligned} U \vdash_{\mathbb{D}} *, \\ \{0, \dots, 0\} \vdash_{\mathbb{D}} 0, \\ \{a_1, \dots, a_m\} \vdash_{\mathbb{D}} a \wedge \{b_1, \dots, b_m\} \vdash_{\mathbb{D}} b \rightarrow \{Ba_1b_1, \dots, Ba_mb_m\} \vdash_{\mathbb{D}} Bab, \\ U \setminus \{*\} \vdash b \rightarrow U \vdash b. \end{aligned}$$

- If  $\rho, \sigma$  are types interpreted as coherent information systems, then  $\rho \rightarrow \sigma$  is interpreted as their function space.
- *Non-flat base types* increase complexity of the arguments but allow for more flexibility and nice properties.
- For base types over  $\mathbb{N}$  and  $\mathbb{B}$  (and other *non-superunary algebras*) we may exclusively use *atomic-coherent information systems*, but in general, like with  $\mathbb{D}$ , just coherent ones, due to the *Coquand counterexample*:

$$\{B0*, B*0\} \vdash B00 \wedge \{B0*, B*0\} \not\vdash^A B00; \quad (10)$$

### 3 Contributions

Two major questions in higher-type computability theory:

- **Density**: *In the presence of partiality, can we recover the total objects of a given type?*

Many important consequences: one of them, choice principle for total functionals (i.e., the axiom of choice is provable).

Kleene 1959, Kreisel 1959: before domain theory.

Berger 1993: density (“total objects are dense in the partial ones”) in abstract domain theory.

Schwichtenberg 1996: density for flat systems.

Schwichtenberg 2006: density for non-flat systems over  $\mathbb{N}$  and  $\mathbb{B}$ .

Huber 2010: density for non-flat systems.

Huber–K.–Schwichtenberg 2010: formalization of density for non-flat systems.

- **Definability:** *Given an object at some type as a recursively enumerable set of tokens (i.e., with an algorithm listing its elements), what basic constructs do we need to have in the formal language in order to express it?*

Of the same importance in higher-type computability as the characterization of recursive functions of type  $\mathbb{N} \rightarrow \mathbb{N}$  by certain schemes (initial functions, composition, primitive recursion,  $\mu$ -recursion).

Plotkin 1977: definability for a theory over  $\mathbb{N}$  and  $\mathbb{B}$ , without approximations; need least fixed point functionals and two “parallel operations”.

Schwichtenberg 1999: definability for flat systems over  $\mathbb{N}$  and  $\mathbb{B}$ ; Plotkin’s extra terms suffice.

### 3.1 Density in coherent systems

- A *total token* is a token with no  $*$ ’s. A *total object* at a base type  $\mathbb{A}$  is an ideal that contains a total token. At type  $\rho \rightarrow \sigma$ , a total object is one that gives total values to total arguments. Write  $G_\rho$  for the totals at  $\rho$ .
- A type is *separating* if inconsistent neighborhoods in the type can be separated by *total objects* of appropriate type.
- A type is *dense* if

$$\forall_{U \in \text{Con}} \exists_{x \in G} U \subseteq x,$$

that is, the set  $G$  is *dense with respect to the Scott topology*:  $U \subseteq x$  means  $x \in \nabla U$ , so  $G \cap \overline{U} \neq \emptyset$ , for all  $U$ ’s.

- All of the previous proofs are by *mutual induction*: if  $\rho$  is dense and  $\sigma$  is separating, then  $\rho \rightarrow \sigma$  is separating; if  $\rho$  is separating and  $\sigma$  is dense, then  $\rho \rightarrow \sigma$  is dense; so all types are simultaneously separating and dense.

Elegant argument, but complicated implementation.

- Call a type *finitely separating* if inconsistent neighborhoods in the type can be separated by *neighborhoods* of appropriate type.

**Result 1.1.** *Every type is finitely separating (no density required).*

**Result 1.2.** *Every type is dense (use Result 1.1 as a lemma).*

In this way we obtain a “linear” proof of density.

### 3.2 Definability in atomic-coherent systems

- **Result 2.** *To capture all computable functionals over  $\mathbb{N}$  and  $\mathbb{B}$ , we need one more “parallel operation” other than Plotkin’s.*

- What about more general base types like  $\mathbb{D}$ ?

In the proof of Result 1 we made heavy and crucial use of the *comparability property*

$$U \simeq V \rightarrow U \vdash V \vee V \vdash U ,$$

a converse of the “propagation of consistency” axiom (7).

**Result 3.** *A coherent information system induced by an algebra has the comparability property if and only if the algebra has at most unary constructors.*

For base types like  $\mathbb{D}$  we need a better understanding of non-atomic systems.

### 3.3 Implicit atomicity in non-atomic coherent systems

- Counter-observation to the Coquand counterexample (10): there is some hidden atomicity even in non-atomic systems.

$$\{B0*, B*0\} \vdash B00 \Leftrightarrow B \begin{bmatrix} 0 & * \\ * & 0 \end{bmatrix} \vdash B \begin{bmatrix} 0 \\ 0 \end{bmatrix} \Leftrightarrow \begin{bmatrix} 0 & * \\ * & 0 \end{bmatrix} \vdash^A \begin{bmatrix} 0 \\ 0 \end{bmatrix} .$$

- Elaboration of the notion of (not necessarily atomic) entailment for algebras and redefinition in terms of entailment on appropriate *matrix systems which are atomic*.

**Result 4.** *In a coherent information system induced by an algebra, for every neighborhood there is a equientailing token.*

For example,  $\{B0*, B*0\} \sim \{B00\}$ . Does this hold for higher types?

- Call a type *implicitly atomic* if for every neighborhood there is an equivalent one whose closure is atomic, in the sense of (9).

**Result 5.** *Every type is implicitly atomic.*

## 4 Outlook

- Use of implicit atomicity to simplify arguments and obtain nicer results in the general case of types over any kinds of algebra.
- Similarly to separation, can one prove density also with a finite witness? Can one retain the linear argumentation?
- What more is needed in order to establish definability for types over general algebras?
- **Result 6.** *Coherent information systems correspond to “coherent” domains.*

What is the domain-theoretic counter-part of (implicitly) atomic information systems?

### Thanks

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