

# Document Categorization and Query Generation on the World Wide Web Using WebACE

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## Abstract

We present WebACE, an agent for exploring and categorizing documents on the World Wide Web based on a user profile. The heart of the agent is an unsupervised categorization of a set of documents, combined with a process for generating new queries that is used to search for new related documents and for filtering the resulting documents to extract the ones most closely related to the starting set. The document categories are not given *a priori*. We present the overall architecture and describe two novel algorithms which provide significant improvement over traditional clustering algorithms and form the basis for the query generation and search component of the agent. We report on the results of our experiments comparing these new algorithms with more traditional clustering algorithms and we show that our algorithms are fast and scalable.

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# 1 Introduction

The World Wide Web is a vast resource of information and services that continues to grow rapidly. Powerful search engines have been developed to aid in locating unfamiliar documents by category, contents, or subject. Relying on large indexes to documents located on the Web, search engines determine the URLs of those documents satisfying a user's query. Often queries return inconsistent search results, with document referrals that meet the search criteria but are of no interest to the user.

While it may not be currently feasible to extract in full the meaning of an HTML document, intelligent software agents have been developed which extract semantic features from the words or structure of an HTML document. These extracted features are then employed to classify and categorize the documents. Clustering offers the advantage that *a priori* knowledge of categories is not needed, so the categorization process is unsupervised. The results of clustering could then be used to automatically formulate queries and search for other similar documents on the Web, or to organize bookmark files, or to construct a user profile.

In this paper, we present WebACE, an agent for document categorization and exploration that operates on Web documents. A novel part of the paper is the description of two new clustering algorithms based on graph partitioning, that provide a significant improvement in performance over traditional clustering algorithms used in information retrieval. Many traditional algorithms break down as the size of the document space, and thus the dimensionality of the corresponding feature space, increases. High dimensionality is characteristic of the type of information retrieval applications which are used to filter and categorize hypertext documents on the World Wide Web. In contrast, our partitioning-based algorithms do not rely on a specific choice of a distance function and do scale up effectively in a high dimensional space.

In addition, the proposed algorithms formed basis for the query generation engine of WebACE. Using the generated queries, WebACE can search for similar documents on the Web. The retrieved documents can be filtered and classified into existing clusters using the structures discovered in the clustering phase.

After a short description of the architecture of WebACE in Section 3, we describe the

clustering algorithms in Section 4. In Section 5, we report on the results obtained on a number of experiments using different methods to select sets of features from the documents, and show that our partitioning-based clustering methods perform better than traditional distance based clustering. We also analyze the complexity of the two clustering algorithms and show they are scalable. In Section 6, we show how to use words obtained from clusters of documents to generate queries for related documents on the Web.

## 2 Related Work

The heterogeneity and the lack of structure that permeates much of the information sources on the World Wide Web makes automated discovery, organization, and management of Web-based information difficult. Traditional search and indexing tools of the Internet and the World Wide Web such as Lycos, Alta Vista, WebCrawler, MetaCrawler, and others provide some comfort to users, but they do not generally provide structural information nor categorize, filter, or interpret documents. A recent study provides a comprehensive and statistically thorough comparative evaluation of the most popular search tools [LS97].

In recent years these factors have prompted researchers to develop more intelligent tools for information retrieval, such as intelligent Web agents. The agent-based approach to Web mining involves the development of sophisticated AI systems that can act autonomously or semi-autonomously on behalf of a particular user, to discover and organize Web-based information. Generally, the agent-based Web mining systems can be placed into the following categories:

**Intelligent Search Agents** Several intelligent Web agents have been developed that search for relevant information using characteristics of a particular domain (and possibly a user profile) to organize and interpret the discovered information. For example, agents such as FAQ-Finder [HBML95], Information Manifold [KLSS95], and OCCAM [KW96] rely either on pre-specified and domain specific information about particular types of documents, or on hard coded models of the information sources to retrieve and interpret documents. Other agents, such as ShopBot [DEW96] and ILA [PE95],

attempt to interact with and learn the structure of unfamiliar information sources. ShopBot retrieves product information from a variety of vendor sites using only general information about the product domain. ILA, on the other hand, learns models of various information sources and translates these into its own internal concept hierarchy.

**Information Filtering/Categorization** A number of Web agents use various information retrieval techniques [FBY92] and characteristics of open hypertext Web documents to automatically retrieve, filter, and categorize. For example, HyPursuit [WVS<sup>+</sup>96] uses semantic information embedded in link structures as well as document content to create cluster hierarchies of hypertext documents, and structure an information space. BO (Bookmark Organizer) [MS96] combines hierarchical clustering techniques and user interaction to organize a collection of Web documents based on conceptual information. Pattern recognition methods and word clustering using the Hartigan's K-means partitional clustering algorithm are used in [WP97] to discover salient HTML document features (words) that can be used in finding similar HTML documents on the Web.

**Personalized Web Agents** Another category of Web agents includes those that obtain or learn user preferences and discover Web information sources that correspond to these preferences, and possibly those of other individuals with similar interests (using collaborative filtering). A few recent examples of such agents include WebWatcher [AFJM95], Syskill & Webert, and others. For example, Syskill & Webert [Ack97] utilizes a user profile and learns to rate Web pages of interest using a Bayesian classifier. Balabanovic [BSY95] uses a single well-defined profile to find similar web documents. Candidate web pages are located using best-first search. The system needs to keep a large dictionary and is limited to a single user.

### 3 WebACE Architecture

WebACE's architecture is shown in Figure 1. As the user browses the Web, the profile creation module builds a custom profile by recording documents of interest to the user. The

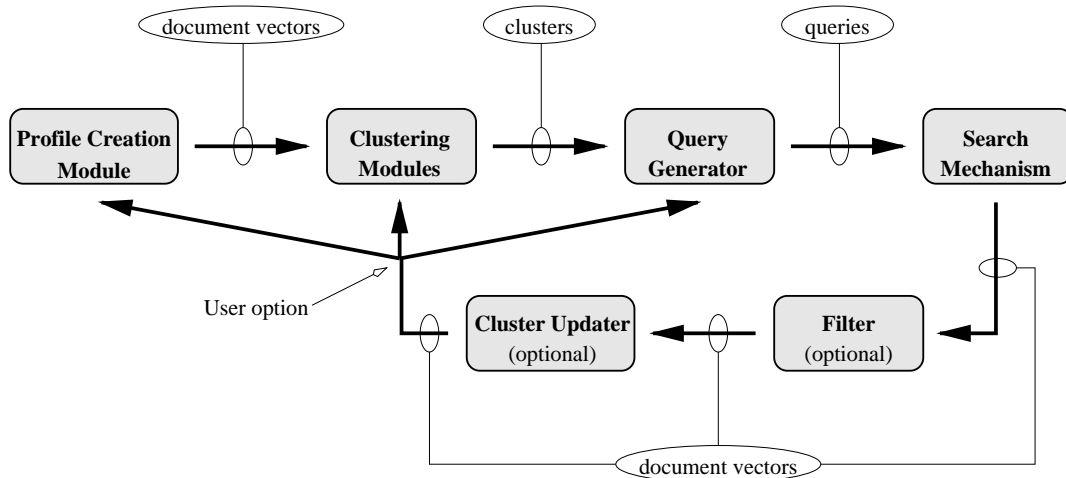


Figure 1: WebACE Architecture

number of times a user visits a document and the total amount of time a user spends viewing a document are just a few methods for determining user interest [Ack97, AFJM95, BSY95]. Once WebACE has recorded a sufficient number of interesting documents, each document is reduced to a document vector and the document vectors are passed to the clustering modules. WebACE uses two novel algorithms for clustering which can provide significant improvement in both run-time performance and cluster quality over traditional algorithms. These are described in Section 4.

After WebACE has found document clusters, it can use the clusters to generate queries and search for similar documents. WebACE submits the queries to the search mechanism and gathers the documents returned by the searches, which are in turn reduced to document vectors. These new documents can be used in a variety of ways. One option is for WebACE to cluster the new documents, filtering out the less relevant ones. Another is to update the existing clusters by having WebACE insert the new documents into the clusters. Yet another is to completely re-cluster both the new and old documents. Finally, the user can decide to add any or all of the new documents to his profile. The query generation methods and the algorithms for incrementally updating existing clusters are discussed in Section 6.

WebACE is implemented as a browser independent Java application. Monitoring the user's browsing behavior is accomplished via a proxy server. The proxy server allows WebACE to inspect the browser's HTTP requests and the resulting responses. Upon execution,

WebACE spawns a browser and starts a thread to listen for HTTP requests from the browser. As the browser makes requests, WebACE creates request threads to handle them. This allows multi-threaded browsers the capability of having multiple requests pending at one time. The lifespan of these request threads is short, i.e. the duration of one HTTP request, Conversely, the browser listener thread persists for the duration of the application.

## 4 Clustering Methods

Existing approaches to document clustering are generally based on either probabilistic methods, or distance and similarity measures (see [FBY92]). Distance-based methods such as  $k$ -means analysis, hierarchical clustering [JD88] and nearest-neighbor clustering [LF78] use a selected set of words (features) appearing in different documents as the dimensions. Each such feature vector, representing a document, can be viewed as a point in this multi-dimensional space.

There are a number of problems with clustering in a multi-dimensional space using traditional distance- or probability-based methods. First, it is not trivial to define a distance measure in this space. Some words are more frequent in a document than other words. Simple frequency of the occurrence of words is not adequate, as some documents are larger than others. Furthermore, some words may occur frequently across documents. Techniques such as TFIDF [SM83] have been proposed precisely to deal with some of these problems.

Secondly, the number of all the words in all the documents can be very large. Distance-based schemes generally require the calculation of the mean of document clusters. If the dimensionality is high, then the calculated mean values do not differ significantly from one cluster to the next. Hence the clustering based on these mean values does not always produce very good clusters. Similarly, probabilistic methods such as Bayesian classification used in AutoClass [CS96], do not perform well when the size of the feature space is much larger than the size of the sample set. This type of data distribution seems to be characteristic of document categorization applications on the Web, such as categorizing a bookmark file. Furthermore, the underlying probability models usually assume independence of attributes (features). In many domains, this assumption may be too restrictive.

It is possible to reduce the dimensionality by selecting only frequent words from each document, or to use some other method to extract the salient features of each document. However, the number of features collected using these methods still tends to be very large, and due to the loss of some of the relevant features, the quality of clusters tends not to be as good. Other, more general methods, have also been proposed for dimensionality reduction which attempt to transform the data space into a smaller space in which relationship among data items is preserved. Then the traditional clustering algorithms can be applied to this transformed data space. Principal Component Analysis (PCA) [Jac91], Multidimensional Scaling (MDS) [JD88] and Kohonen Self-Organizing Feature Maps (SOFM) [Koh88] are some of the commonly used techniques for dimensionality reduction. In addition, Latent Semantic Indexing (LSI) [BDO95b] is a method frequently used in the information retrieval domain that employs a dimensionality reduction technique similar to PCA. An inherent problem with dimensionality reduction is that in the presence of noise in the data, it may result in the degradation of the clustering results. This is partly due to the fact that by projecting onto a smaller number of dimensions, the noise data may appear closer to the clean data in the lower dimensional space. In many domains, it is not always possible or practical to remove the noise as a preprocessing step. In addition, performing dimensionality reduction prior to clustering often adds a computationally prohibitive step.

Our proposed clustering algorithms which are described in this section are designed to efficiently handle very high dimensional spaces, without the need for dimensionality reduction. Furthermore, they do not require the definition of ad hoc distance or similarity metrics. In contrast to traditional clustering methods, our proposed methods are linearly scalable, an advantage which makes these methods particularly suitable for use in Web retrieval and categorization agents. For our evaluation, we compare these algorithms to two well-known methods: Bayesian classification as used by AutoClass [CS96] and *hierarchical agglomeration clustering (HAC)* based on the use of a distance function [DH73].

AutoClass is based on the probabilistic mixture modeling [TSM85], and given a data set it finds maximum parameter values for a specific probability distribution functions of the clusters. The clustering results provide the full description of each cluster in terms of probability distribution of each attributes. The HAC method starts with trivial clusters,

each containing one document and iteratively combines smaller clusters that are sufficiently “close” based on a distance metric. In HAC, the features in each document vector is usually weighted using the TFIDF scaling [SM83], which is an increasing function of the feature’s text frequency and its inverse document frequency in the document space.

## 4.1 Association Rule Hypergraph Partitioning Algorithm

The ARHP method [HKKM97a, HKKM97b] is used for clustering related items in transaction-based databases, such as supermarket bar code data, using association rules and hypergraph partitioning. This method first finds set of items that occur frequently together in transactions using association rule discovery methods [AMS<sup>+</sup>96a]. These frequent item sets are then used to group items into hypergraph edges, and a hypergraph partitioning algorithm [KAKS97] is used to find the item clusters. The similarity among items is captured implicitly by the frequent item sets. In document clustering, each document corresponds to an item and each possible feature corresponds to a transaction. A frequent item sets found using the association rule discovery algorithm corresponds to a set of documents that have a sufficiently large number of features in common. These frequent item sets are mapped into hyperedges in a hypergraph.

A hypergraph [Ber76]  $H = (V, E)$  consists of a set of vertices ( $V$ ) and a set of hyperedges ( $E$ ). A hypergraph is an extension of a graph in the sense that each hyperedge can connect more than two vertices. In our model, the set of vertices  $V$  corresponds to the set of documents being clustered, and each hyperedge  $e \in E$  corresponds to a set of related documents. A key problem in modeling data items as a hypergraph is determining what related items can be grouped as hyperedges and determining the weights of the hyperedge. In this case, hyperedges represent the frequent item sets found by the association rule discovery algorithm.

Association rules capture the relationships among items that are present in a transaction [AMS<sup>+</sup>96b]. Let  $T$  be the set of transactions where each transaction is a subset of the item-set  $I$ , and  $C$  be a subset of  $I$ . We define the *support count* of  $C$  with respect to  $T$  to



be:

$$\sigma(C) = |\{t | t \in T, C \subseteq t\}|.$$

Thus  $\sigma(C)$  is the number of transactions that contain  $C$ . An *association rule* is an expression of the form  $X \xrightarrow{s,\alpha} Y$ , where  $X \subseteq I$  and  $Y \subseteq I$ . The *support*  $s$  of the rule  $X \xrightarrow{s,\alpha} Y$  is defined as  $\sigma(X \cup Y)/|T|$ , and the *confidence*  $\alpha$  is defined as  $\sigma(X \cup Y)/\sigma(X)$ . The task of discovering an association rule is to find all rules  $X \xrightarrow{s,\alpha} Y$ , such that  $s$  is greater than a given minimum support threshold and  $\alpha$  is greater than a given minimum confidence threshold. The association rule discovery is composed of two steps. The first step is to discover all the frequent item-sets (candidate sets that have support greater than the minimum support threshold specified). The second step is to generate association rules from these frequent item-sets.

The frequent item sets computed by an association rule algorithm such as Apriori are excellent candidates to find such related items. Note that these algorithms only find frequent item sets that have support greater than a specified threshold. The value of this threshold may have to be determined in a domain specific manner. The frequent item sets capture the relationships among items of size greater than or equal to 2. Note that distance based relationships can only capture relationships among pairs of data points whereas the frequent items sets can capture relationship among larger sets of data points. This added modeling power is nicely captured in our hypergraph model.

The hypergraph representation can then be used to cluster relatively large groups of related items by partitioning them into highly connected partitions. One way of achieving this is to use a hypergraph partitioning algorithm that partitions the hypergraph into two parts such that the weight of the hyperedges that are cut by the partitioning is minimized. Note that by minimizing the hyperedge-cut we essentially minimize the relations that are violated by splitting the items into two groups. Now each of these two parts can be further bisected recursively, until each partition is highly connected. For this task we use HMETIS [KAKS97], a multi-level hypergraph partitioning algorithm which can partition very large hypergraphs (of size  $> 100K$  nodes) in minutes on personal computers.

Once, the overall hypergraph has been partitioned into  $k$  parts, we eliminate bad clusters

using the following cluster fitness criterion. Let  $e$  be a set of vertices representing a hyperedge and  $C$  be a set of vertices representing a partition. The fitness function that measures the goodness of partition  $C$  is defined as follow:

$$fitness(C) = \frac{\sum_{e \subseteq C} Weight(e)}{\sum_{|e \cap C| > 0} Weight(e)}$$

The fitness function measures the ratio of weights of edges that are within the partition and weights of edges involving any vertex of this partition.

Each good partition is examined to filter out vertices that are not highly connected to the rest of the vertices of the partition. The connectivity function of vertex  $v$  in  $C$  is defined as follow:

$$connectivity(v, C) = \frac{|\{e | e \subseteq C, v \in e\}|}{|\{e | e \subseteq C\}|}$$

The connectivity measures the percentage of edges that each vertex is associated with. High connectivity value suggests that the vertex has many edges connecting good proportion of the vertices in the partition. The vertices with connectivity measure greater than a give threshold value are considered to belong to the partition, and the remaining vertices are dropped from the partition.

In ARHP, filtering out of non-relevant documents can also be achieved using the support criteria in the association rule discovery components of the algorithm. Depending on the support threshold. documents that do not meet support (i.e., documents that do not share large enough subsets of words with other documents) will be pruned. This feature is particularly useful for clustering large document sets which are returned by standard search engines using keyword queries.

## 4.2 Principal Direction Divisive Partitioning

The method of Principal Direction Divisive Partitioning (PDDP) [Bol97] is based on the computation of the leading principal direction (also known as principal component) for a collection of documents and then cutting the collection of documents along a hyperplane resulting in two separate clusters. The algorithm is then repeated on each separate cluster. The result is a binary tree of clusters defined by associated principal directions and

hyperplanes. The PDDP method computes a root hyperplane, and then a child hyperplane for each cluster formed from the root hyperplane, and so on. The algorithm proceeds by splitting a leaf node into two children nodes using the leaf’s associated hyperplane.

The leaf to be split next at each stage may be selected based on a variety of strategies. The simplest approach is to split all the clusters at each level of the binary tree before proceeding to any cluster at the next level. However, in our experiments, this resulted in imbalance in the sizes of the clusters, including some clusters with only 1 document. Another option is to use any appropriate measure of cohesion. For simplicity of computation, the experiments shown in this paper have been conducted using a modified *scatter* value [DH73] defined below.

Each document is represented by a column of word counts and all the columns are collected into a *term frequency matrix*  $M$ , in a manner similar to Latent Semantic Indexing (LSI) [BDO95a]. Specifically, the  $i, j$ -th entry,  $M_{ij}$ , is the number of occurrences of word  $w_i$  in document  $d_j$ . To make the results independent of document length, each column is scaled to have unit length in the usual Euclidean norm:  $\widehat{M}_{ij} = M_{ij}/\sqrt{\sum_i M_{ij}^2}$ , so that  $\sum_i \widehat{M}_{ij}^2 = 1$ . An alternative scaling is the TFIDF scaling [SM83], but this scaling fills in all the zero entries in  $M$ . In our experiments, only up to 3% of the entries were nonzero, and the PDDP algorithm depends on this sparsity for its performance. Hence the TFIDF scaling substantially raises the cost of the PDDP algorithm while not yielding any improvement of the cluster quality [Bol97].

At each stage of the algorithm a cluster is split as follows. The centroid vector for each cluster is the vector  $\mathbf{c}$  whose  $i$ -th component is  $c_i = \sum_j \widehat{M}_{ij}/k$ , where the sum is taken over all documents in the cluster and  $k$  is the number of documents in the cluster. The principal direction for each individual cluster is the direction of maximum variance, defined to be the eigenvector corresponding to the largest eigenvalue of the unscaled sample covariance matrix  $(\widehat{M} - \mathbf{c}\mathbf{e})(\widehat{M} - \mathbf{c}\mathbf{e})'$ , where  $\mathbf{e}$  is a row vector of all ones and  $'$  denotes the matrix transpose. In our algorithm, it is obtained by computing the leading left singular vector of  $(\widehat{M} - \mathbf{c}\mathbf{e})$  [Bol97]. The resulting vector is the principal direction, and all the documents are projected onto this vector. Those documents with positive projections are allocated to the right child cluster, the remaining documents are allocated to the left child cluster. With this notation,

we can also give the following precise definition of the *scatter* of a cluster:  $\sum_{ij}(\widehat{M}_{ij} - c_i)^2$ , where the sum is taken over all documents  $d_j$  in the cluster and all the words  $w_i$ , and  $c_i$  is the  $i$ -th component of the cluster’s centroid vector. In other words, the *scatter* is sum of squares of the distances from each document in the cluster to the cluster mean.

This process differs from that in [BDO95a] in that (a) we first scale the columns to have unit length to make the results independent of the document length, (b) we translate the collection of document columns so that their mean lie at the origin, (c) we compute only the single leading singular value with its associated left and right singular vectors, (d) we repeat the process on each cluster during the course of the algorithm. In LSI as described in [BDO95a], the SVD is applied to the original untranslated matrix of word counts, and the first  $k$  singular values and associated vectors are retrieved, for some choice of  $k$ . This removes much of the noise present in the data, and also yields a representation of the documents of reduced dimensionality, reducing the cost and raising the precision of user queries. The matrix produced by this LSI computation could be used as a preprocessing step to the PDDP algorithm, but generally lacks any sparsity.

## 5 Experimental Evaluation

### 5.1 Comparative Evaluation of Clustering Algorithms

To compare our clustering methods with the more traditional algorithms, we selected 185 web pages in 10 broad categories: business capital (BC), intellectual property (IP), electronic commerce (EC), information systems (IS), affirmative action (AA), employee rights (ER), personnel management (PM), industrial partnership (IPT), manufacturing systems integration (MSI), and materials processing (MP). The pages in each category were obtained by doing a keyword search using a standard search engine. These pages were then downloaded, labeled, and archived. The labeling facilitates an entropy calculation and subsequent references to any page were directed to the archive. This ensures a stable data sample since some pages are fairly dynamic in content.

The word lists from all documents were filtered with a stop-list and “stemmed” using

Word Set	Selection Criteria	Dataset Size	Comments
E1	All words	185x10536	We select all non-stop words (stemmed).
E2	All words with text frequency > 1	188x5106	We prune the words selected for E11 to exclude those occurring only once.
E3	Top 20+ words	185x1763	We select the 20 most frequently occurring words and include all words from the partition that contributes the 20th word.
E4	Top 20+ with text frequency > 1	185x1328	We prune the words selected for E3 to exclude those occurring only once.
E5	Top 15+ with text frequency > 1	185x1105	
E6	Top 10+ with text frequency > 1	185x805	
E7	Top 5+ with text frequency > 1	185x474	
E8	Top 5+ plus emphasized words	185x2951	We select the top 5+ words augmented by any word that was emphasized in the html document, i.e., words appearing in <TITLE>, <H1>, <H2>, <H3>, <I>, <BIG>, <STRONG>, <B>, or <EM> tags.
E9	Quantile filtering	185x946	Quantile filtering selects the most frequently occurring words until the accumulated frequencies exceed a threshold of 0.25, including all words from the partition that contributes the word that exceeds the threshold.
E10	Frequent item sets	185x499	We select words from the document word lists that appear in a-priori word clusters. That is, we use an object measure to identify important groups of words.

Table 1: Setup of experiments.

Porter’s suffix-stripping algorithm [Por80] as implemented by [Fra92]. We derived 10 experiments (according to the method used for feature selection) and clustered the documents using the four algorithms described earlier. The objective of feature selection was to reduce the dimensionality of the clustering problem while retain the important features of the documents. Table 1 shows the feature selection methods that characterize various experiments.

Validating clustering algorithms and comparing performance of different algorithms is complex because it is difficult to find an objective measure of quality of clusters. We decided to use entropy as a measure of goodness of the clusters (with the caveat that the best entropy is obtained when each cluster contains exactly one document). For each cluster of documents,

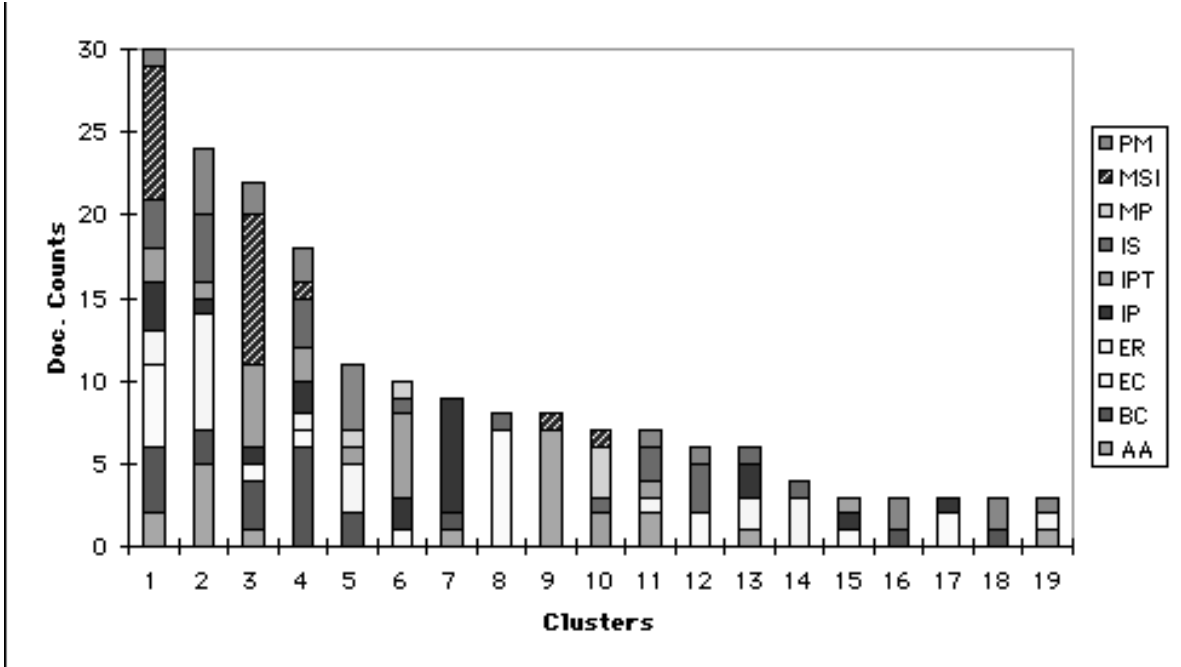


Figure 2: Class distribution of AutoClass clusters.

the class distribution of documents is calculated first. Then using this class distribution, the entropy of each cluster is calculated. When a cluster contains documents from one class only, the entropy value is 0.0 for the cluster and when a cluster contains documents from many different classes, then entropy of the cluster is higher. The total entropy is calculated as the weighted sum of entropies of the clusters. We compare the results of the various experiments by comparing their entropy across algorithms and across feature selection methods (Fig. 5). Figure 2 shows the class distribution of documents in each cluster of the best AutoClass result with the entropy value 2.05. Comparing this result to one of PDDP result with entropy value of 0.69 in Figure 3 and one of ARHP result with entropy value of 0.79 in Figure 4, we can see the big differences in the quality of the clusters obtained from these experiments.

Our experiments suggest that clustering methods based on partitioning seem to work best for this type of information retrieval applications, because (1) they do not depend in a choice of a distance function; (2) they do not require calculation of the mean of the clusters, and so the issue of having cluster means very close in space does not apply; (3) they are not sensitive to the dimensionality of the data sets; and (4) they are linearly scalable w.r.t. the

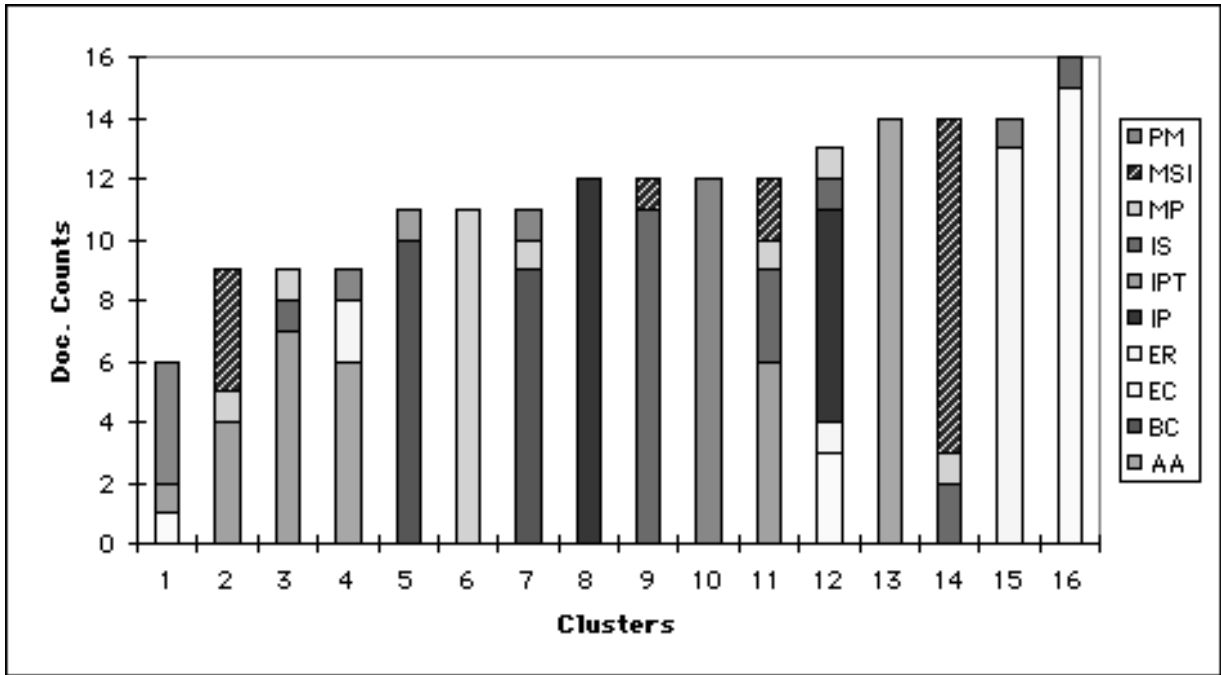


Figure 3: Class distribution of *PDDP* clusters.

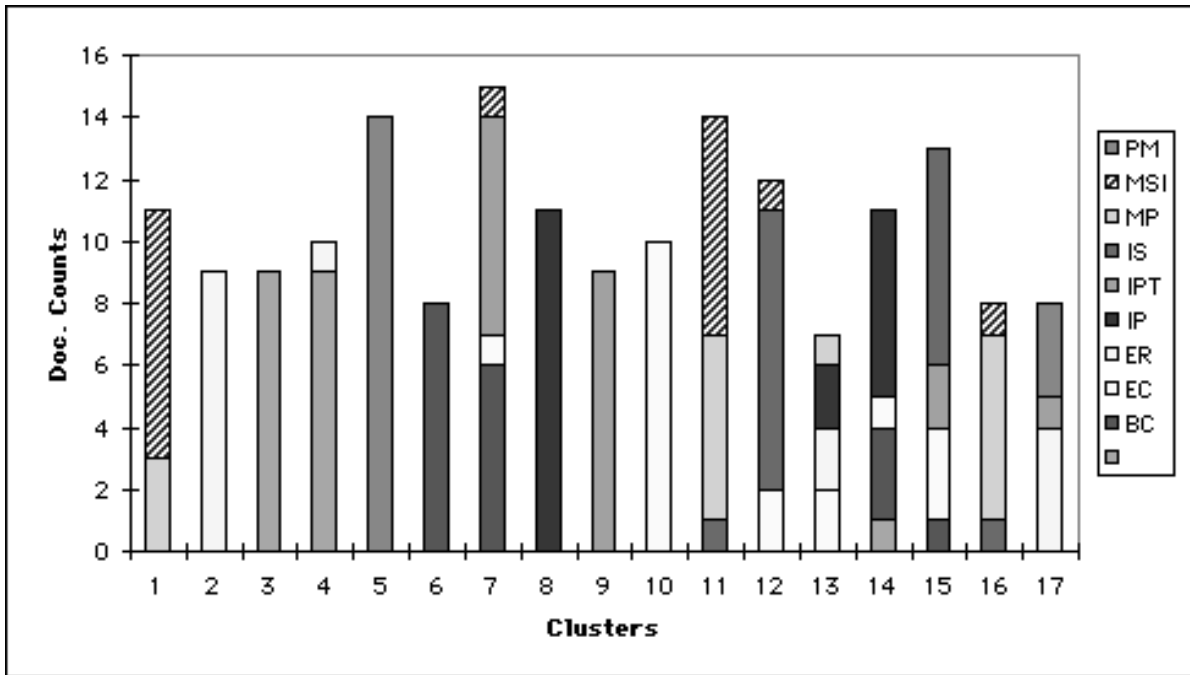


Figure 4: Class distribution of *ARHP* clusters.

cardinalities of the document and feature spaces (in contrast to HAC and AutoClass which are quadratic). In particular, both the hypergraph partitioning method and the principal component methods performed much better than the traditional methods regardless of the feature selection criteria used.

There were also dramatic differences in run times of the four methods. For example, when no feature selection criteria was used (dataset size of  $185 \times 10538$ ), ARHP and PDDP took less than 2 minutes, whereas HAC took 1 hour and 40 minutes and AutoClass took 38 minutes.

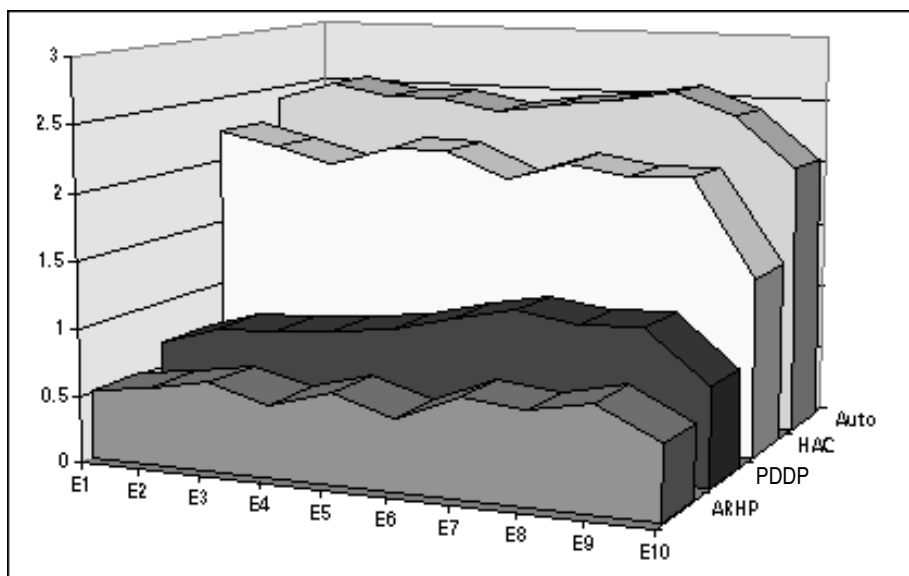


Figure 5: Entropy of different algorithms. Note that lower entropy indicates better cohesiveness of clusters.

Aside from overall performance and the quality of clusters, the experiments point to a few other notable conclusions. As might be expected, in general clustering algorithms yield better quality clusters when the full set of feature is used (experiment  $E_1$ ). Of course, as the above discussion shows, for large datasets the computational costs may be prohibitive, especially in the case of HAC and AutoClass methods. It is therefore important to select a smaller set of representative features to improve the performance of clustering algorithms without losing too much quality. Our experiments with various feature selection methods represented in  $E_1$  through  $E_{10}$ , clearly show that restricting the feature set to those only



appearing in the frequent item sets (discovered as part of the association rule algorithm), has succeeded in identifying a small set of features that are relevant to the clustering task. In fact, in the case of AutoClass and HAC, the experiment  $E_{10}$  produced results that were better than those obtained by using the full set.

It should be noted that the conclusions drawn in the above discussion have been confirmed by another experiment using a totally independent set of documents [MHB<sup>+</sup>97].

## 5.2 Scalability of Clustering Algorithms

The scalability of our clustering methods is essential if they are to be practical for large numbers of documents. In this section we give some experimental evidence that our methods are indeed scalable.

We have applied our clustering methods to a large data set denoted “D1” consisting of 2,340 documents using a dictionary of 21,839 words. We then constructed three other data sets labeled D3, D9, D10 using reduced dictionaries using the same criteria as E3, E9, E10 in Table 1, respectively.

### 5.2.1 Scalability of PDDP

Figures 6 and 7 illustrate the performance of the PDDP algorithm on these datasets. Fig. 6 shows that the entropies for D1 and D10 are lower than those for D3 and D9, when the number of clusters agrees. This is consistent with the results shown in Fig. 5.

The PDDP algorithm is based on an efficient method for computing the principal direction. The method for computing the principal direction is itself based on the Lanczos method [GV96] in which the major cost arises from matrix-vector products involving the term frequency matrix. The total cost is the cost of each matrix-vector product times the total number of products. The number of products has never exceeded 20 in any of the experiments we have tried. The term frequency matrix is a very sparse matrix: in the D1 data set only about 0.68% of the entries are nonzero. The cost of a matrix-vector product involving a very sparse matrix depends not on the dimensions of the matrix, but rather on the number of nonzero entries. Hence the total cost of the PDDP algorithm is governed by

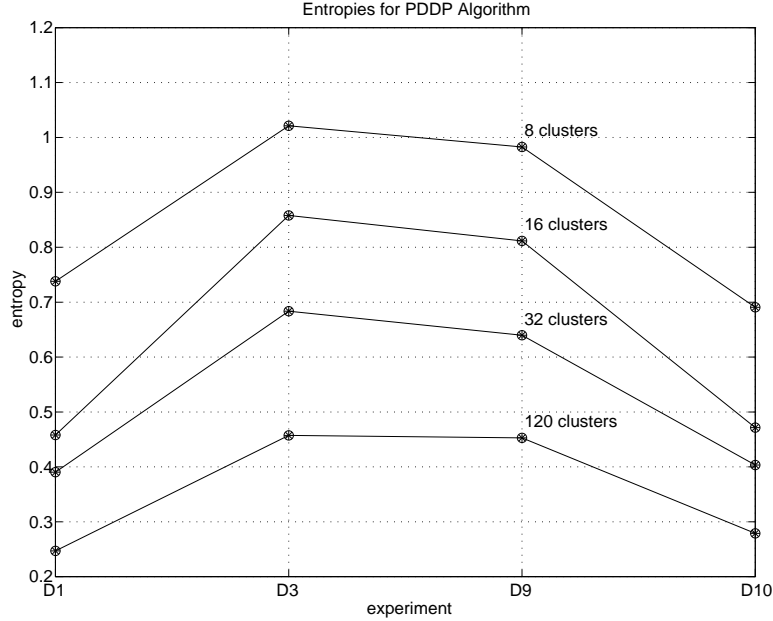


Figure 6: Entropies from the PDDP algorithm with various number of clusters.

the number of nonzero entries in the term frequency matrix. This is illustrated in Fig. 7. Notice that even though the data set D10 has many fewer words than the other data sets, its cost is more than for D3 or D9 because D10’s term frequency matrix is 10 times more dense: about 6.9% of its entries are nonzero.

### 5.2.2 Scalability of ARHP

The problem of finding association rules that meet a minimum support criterion has been shown to be linearly scalable with respect to the number of transactions [AMS<sup>+</sup>96b]. It has also been shown in [AMS<sup>+</sup>96b] that association rule algorithms are scalable with respect to the number of items assuming the average size of transactions is fixed. Highly efficient algorithms such as Apriori are able to quickly find association rules in very large databases provided the support is high enough.

The complexity of HMETIS for a  $k$ -way partitioning is  $O((V + E) \log k)$  where  $V$  is the number of vertices and  $E$  is the number of edges. The number of vertices in an association-rule hypergraph is the same as the number of documents to be clustered. The number of hyperedges is the same as the number of frequent item-sets with support greater than the

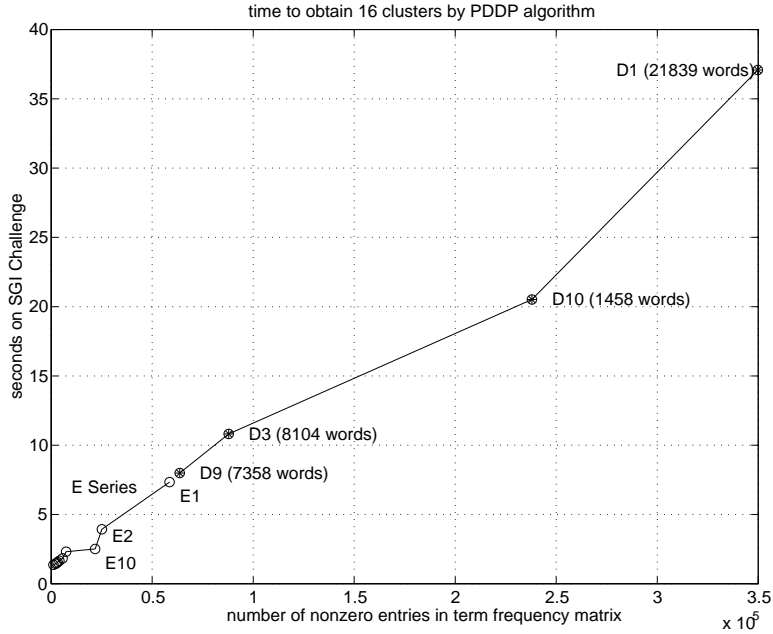


Figure 7: Times for the PDDP algorithm on an SGI versus number of nonzeros in term frequency matrix, for both E and D series with 16 clusters.

specified minimum support. Note that the number of frequent item sets (i.e., hyperedges) does not increase as the number of words increases. Hence, our clustering method is linearly scalable with respect to the number of words in the documents.

Figure 9 shows the entropies from the ARHP algorithm. This result is also consistent with Figure 5 where the entropies for D1 and D10 are lower than for D3 and D9. Each data set produces different size hypergraph. Table 2 shows the size of hypergraph for several experiments from E and D series. Figure 9 shows the CPU time for partitioning these hypergraphs. The run time for partitioning these hypergraphs supports the complexity analysis that says the run time is proportional to the size of the hypergraph ( $V + E$ ).

## 6 Search for and Categorization of Similar Documents

One of the main tasks of the agent is to search the Web for documents that are related to the clusters of documents. The key question here is how to find a representative set of words that can be used in a Web search. With a single document, the words appearing in the document

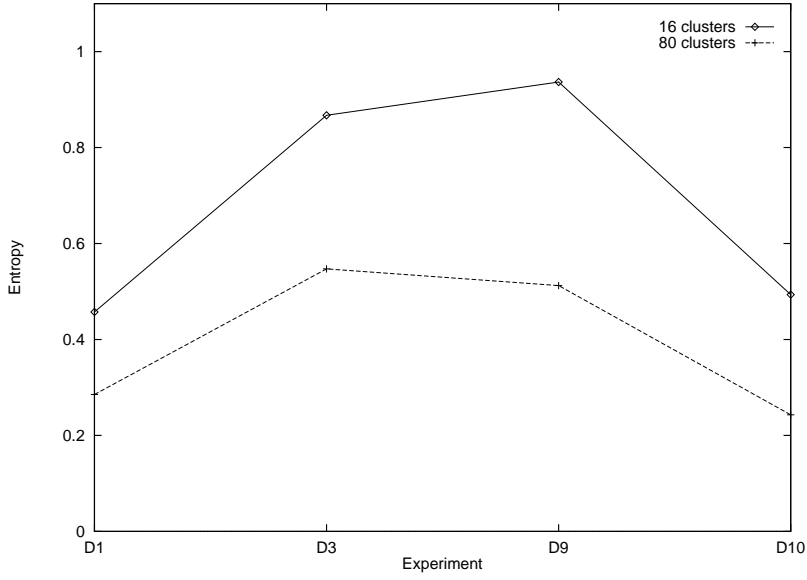


Figure 8: Entropies from the ARHP algorithm with various number of clusters.

Experiments	Number of Edges	Number of Vertices
E1	12091	185
E3	6572	185
E9	4875	185
E10	15203	185
D1	95882	2068
D3	81677	2065
D9	128822	2028
D10	89173	2147

Table 2: Size of hypergraphs for several experiments from E and D series.

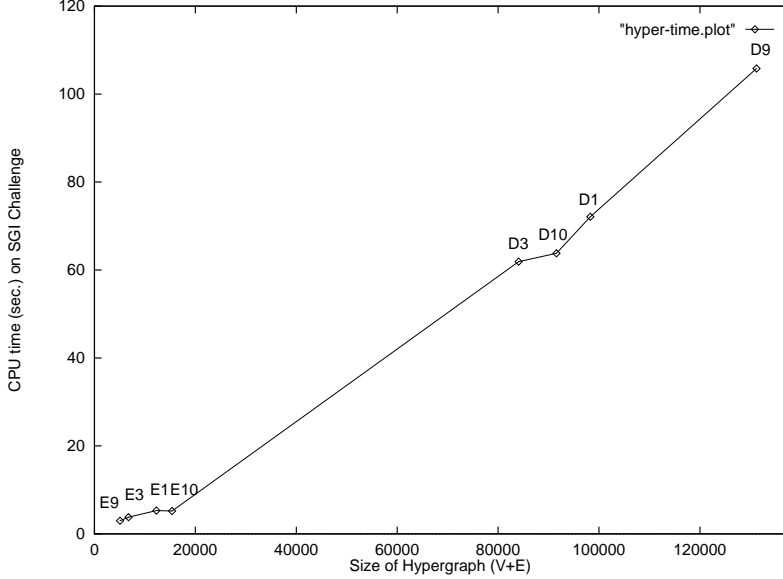


Figure 9: Hypergraph partitioning time for both E and D series. The number of partitions was about 16.

become a representative set. However, this set of words cannot be used directly in a search because it excessively restricts the set of documents to be searched. The logical choice for relaxing the search criteria is to select words that are very frequent in the document.

The characteristic words of a cluster of documents are the ones that have high document frequency and high average text frequency. Document frequency of a word refers to the frequency of the word across documents. Text frequency of a word refers to word frequency within a document. We define the TF word list as the list of  $k$  words that have the highest average text frequency and the DF word list as the list of  $k$  words that have the highest document frequency.

For each cluster, the word lists TF and DF are constructed.  $TF \cap DF$  represents the characteristic set of words for the cluster, as it has the words that are frequent across the document and have high average frequency. The query can be formed as

$$(c_1 \wedge c_2 \dots \wedge c_m) \wedge (t_1 \vee t_2 \dots \vee t_n)$$

where  $c_i \in TF \cap DF$  and  $t_i \in TF - DF$ .

We formed queries from the business capital cluster discussed in Section 5. We found the characteristic words of the cluster ( $TF \cap DF$ ) and issued the following query to Yahoo web

search engine:

```
+capit* +busi* +financ* +provid* +fund* +develop* +compani* +financi* +manag*
```

The search returned 2280 business related documents. We then added the most frequent words that were not in the previous list ( $TF - DF$ ) to form the following query:

```
+capit* +busi* +financ* +provid* +fund* +develop* +compani* +financi* +manag*  
loan* invest* program* credit* industri* tax* increas* cost* technologi*  
sba* project*
```

AltaVista search using this query returned only 372 business related documents which seemed highly related to the existing documents in the cluster. First page returned by the query is shown in Figure 10.

The documents returned as the result of queries can be handled in several ways as shown in Figure 1. ARHP could be used to filter out non-relevant documents among the set of documents returned by the query as discussed in Section 4.1. The degree of filtering can be increased either by setting higher support criteria for association rules discovery or by having a tighter connectivity constraint in the partition.

Resulting documents can be incrementally added to the existing clusters using ARHP or PDDP depending on the method used for clustering. With ARHP, for each new document, existing hyperedges are extended to include the new document and their weights are calculated. For each cluster, the connectivity of this new document to the cluster is measured by adding the weights of all the extended hyperedges within the cluster. The new document is placed into the cluster with the highest connectivity. The connectivity ratio between the chosen cluster and the remaining clusters indicates whether the new document strongly belongs to the chosen cluster. If the connectivity of the document is below some threshold for all clusters, then the document can be considered as not belonging to any of the cluster.

With PDDP, the binary tree can also be used to filter new incoming documents by placing the document on one or the other side of the root hyperplane, then placing it on one or the other side the next appropriate hyperplane, letting it percolate down the tree until it reaches a leaf node. This identifies the cluster in the original tree most closely related to the new

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incoming document. If the combined scatter value for that cluster with the new document is above a given threshold, then the new document is only loosely related to that cluster, which can then be split in two.

## 7 Conclusion

In this paper we have proposed an agent to explore the Web, categorizing the results and then using those automatically generated categories to further explore the Web. We have presented sample performance results for the categorization (clustering) component, and given some examples showing how those categories are used to return to the Web for further exploration.

For the categorization component, our experiments have shown that the ARHP algorithm and the PDDP algorithm are capable of extracting higher quality clusters while operating much faster compared to more classical algorithms such as HAC or AutoClass. This is consistent with our previous results [MHB<sup>+</sup>97]. The ARHP algorithm is also capable of filtering out documents by setting a support threshold. Our experiments show that the PDDP and ARHP algorithms are fast and scale with the number of words in the documents.

To search for similar documents keyword queries are formed by extending the characteristic word sets for each cluster. Our experiments show that this method is capable of producing small sets of relevant documents using standard search engines.

In the future, we will explore the performance of the entire agent as an integrated and fully automated system, comparing the relative merits of the various algorithms for clustering, query generation, and document filtering, when used as the key components for this agent. In particular, we will conduct further experimental evaluation of query generation mechanism and classification of new documents into existing clusters. Another area for future work involves the development of a method for evaluating quality of clusters which is not based on *a priori* class labels.



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