

RBFs & scaling

Outline Quick introduction Why should we care? The RBF-QR method Local and global scaling Summary A scaling perspective on accuracy and convergence in RBF approximations

Elisabeth Larsson

With: Bengt Fornberg, Erik Lehto, and Natasha Flyer

Division of Scientific Computing Department of Information Technology Uppsala University

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A quick introduction to scaling of RBFs

Gaussian RBF (GA): $\phi(\varepsilon r) = \exp(-\varepsilon^2 r^2)$



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Scaling and accuracy: Motivation

Gaussian RBFs:
$$s(\underline{x}) = \sum_{j=1}^{N} \lambda_j \phi(\varepsilon || \underline{x} - \underline{x}_j ||)$$

 $u(x, y) = \sin(x^2 + 2y^2) - \sin(2x^2 + (y - 1/2)^2)$





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Choosing the shape parameter: Before

Computations with <u>RBF-Direct</u> in quad precision.



A Hover at the edge of ill-conditioning. $\varepsilon h = C \Rightarrow$ Stationary interpolation, in the end no convergence.

B Choose large constant epsilon (sub-optimal). Spectral convergence, but will hit ill-conditioning.

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The RBF-QR method: Idea

• The Gaussian RBFs are expanded in terms of

$$\begin{cases} T_{j,m}^c(\underline{x}) = e^{-\varepsilon^2 r^2} r^{2m} T_{j-2m}(r) \cos((2m+p)\theta), \\ T_{j,m}^s(\underline{x}) = e^{-\varepsilon^2 r^2} r^{2m} T_{j-2m}(r) \sin((2m+p)\theta), \end{cases}$$

leading to $\Phi(\underline{x}) = C \cdot D \cdot T(\underline{x})$, where c_{ij} is $\mathcal{O}(1)$ and $D = \text{diag}(\mathcal{O}(\varepsilon^0, \varepsilon^2, \varepsilon^2, \varepsilon^4, \varepsilon^4, \varepsilon^4, \varepsilon^6, \ldots)).$

• Then C is QR-factorized so that

$$\Phi(\underline{x}) = Q \cdot \begin{bmatrix} R_1 & R_2 \end{bmatrix} \begin{bmatrix} D_1 & 0 \\ 0 & D_2 \end{bmatrix} \cdot T(\underline{x})$$

• Form a new basis (in the same space)

$$\Psi(\underline{x}) = D_1^{-1} R_1^{-1} Q^H \Phi(\underline{x}) = \begin{bmatrix} I & \tilde{R} \end{bmatrix} \cdot T(\underline{x}).$$



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The RBF-QR method: Capabilities

- Works for Gaussian RBFs in 2D.
- Works for ε all the way down to zero.
- How large *N* we can solve for depends on the required accuracy.

Accuracy	Double precision	Quad precision
1e-16	_	2700
1e-6	611	6000
1e-2	1400	pprox 8000

- Not sensitive to the shape of the domain.
- Computational cost is $\mathcal{O}(N^3)$ (as RBF-direct)

ε	0	0.1	1
RBF-Direct (quad)	—	1	1
RBF-QR (quad)	3	5	7.6

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The RBF-QR method: Extensions

The flat limit QR with column pivoting is needed for non-unisolvent cases.

Other RBFs For Bessel RBFs, yes. Unclear for MQ, IQ, IMQ.

Other geometries The sphere: Fornberg & Piret 2007. More dimensions Some hope for the 3D-problem.

Preprint available for the 2-D case







B. FORNBERG, E. LARSSON, AND N. FLYER, Stable Computations with Gaussian RBFs in 2-D http://www.it.uu.se/research/publications/reports/

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A and B are the choices we could make with RBF-Direct. C Conditioning is no longer ε -dependent. Choice is free, but not given. Here $\varepsilon^* = Ch^{0.6}$.

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Other examples: Decreasing optimal ε

$$\sin(2\pi(x-y))$$



ε¹⁰⁰

10¹

 10^{-1}

 $\varepsilon^* = \mathit{Ch}^{0.65}$

10⁻¹²

 10^{-1}

10

 $\frac{\sin(2\pi(x^2+2y^2))}{\sin(2\pi(2x^2+(y-1/2)^2))}$



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Other examples: Increasing optimal ε



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- For the atan function, we are chased by the Runge phenomenon (*cf. Fornberg & Zuev 2007*). RBF-QR does not help in this case.
- Node clustering and/or variable ε can help.

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Scaling in RBF-generated finite difference stencils for scattered nodes

Globally: Use constant global ε for fast convergence.



Locally: Corresponds to subproblem for stencil of unit size with decreasing ε .

Using a constant subproblem leads to constant εh globally and stationary interpolation.



Convergence results for RBF-FD





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Scaling in a partition of unity RBF collocation approach for PDEs

 $\frac{\text{Global approximant:}}{\tilde{u}(\underline{x}) = \sum_{i=1}^{M} w_i(\underline{x}) u_i(\underline{x}),}$ where $w_i(\underline{x})$ are weight functions. $\frac{\text{Local RBF approximants:}}{u_i(\underline{x}) = \sum_{j=1}^{N_i} \lambda_j^i \phi_j(\underline{x}).}$

$$\begin{array}{rcl} \begin{array}{rcl} \begin{array}{rcl} \begin{array}{rcl} \begin{array}{rcl} \Delta u(\underline{x}) & = & f(\underline{x}), & \underline{x} \in \Omega, \\ \end{array} \\ \begin{array}{rcl} \begin{array}{rcl} \begin{array}{rcl} \begin{array}{rcl} \begin{array}{rcl} \Delta u(\underline{x}) & = & f(\underline{x}), \end{array} \\ \begin{array}{rcl} \begin{array}{rcl} u(\underline{x}) & = & g(\underline{x}), \end{array} \end{array} \end{array} \end{array} \end{array} \begin{array}{rcl} \begin{array}{rcl} \end{array} \end{array}$$

Continuity of the global approximant is achieved is by requiring $u_i(\underline{x}_k) = u_j(\underline{x}_k)$, if $\underline{x}_k \in \Omega_i \cap \Omega_j$.

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Global and local scaling effects

The relevant quantity for scaling of RBFs is $q = \varepsilon r$.

As we increase the number of subdomains, the support radius r_s decreases.

If $\varepsilon = \varepsilon_0/r_s$, *q* is constant corresponding to stationary interpolation and no convergence.



For a constant global ε , q decreases. This allows convergence, but leads to ill-conditioning.

Solution: The RBF-QR method allows stable computation for small values of q.

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Convergence with # subdomains M

points/subdomain = 12 M = 3, ..., 80Overlap = support radius/2 $\varepsilon = 4, 8, 16$



Blue Partition of unity RBF collocation. **Dashed** Global RBF collocation.



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- Scaling is too important to neglect.
- With the RBF-QR method, scaling strategies need to be reconsidered.
- Spectral convergence is available for real in 2D.
- When ill-conditioning due to scaling is removed, partitioning strategies become very interesting to pursue.