

The shapes of a rod are traced in a Lie algebra

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GEMS, October 15, 2016



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① Special Cosserat rods

- What geometric structures describe their shape?
- When are Lie algebraic objects essential?

② Discrete rods

- How can we discretize the rod shape?
- When is such a discretization effective?

③ Framed curves

- What is their relation with rods?
- How can we represent their shape?

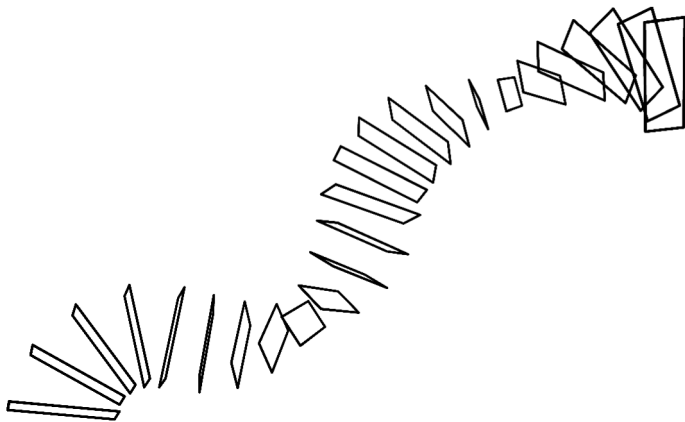
Shape: *A collection of properties invariant under rigid motions.*



A rigid-body motion ...

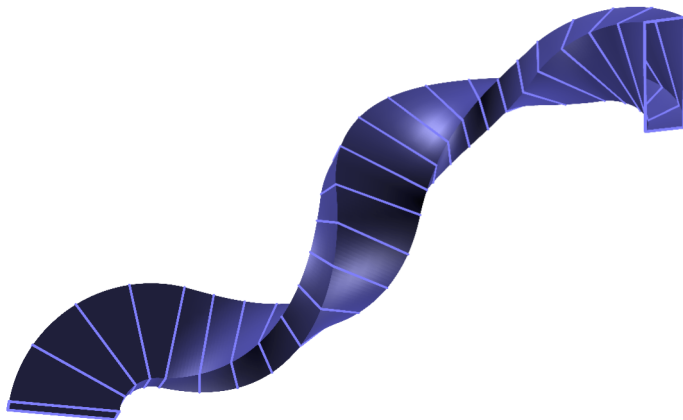


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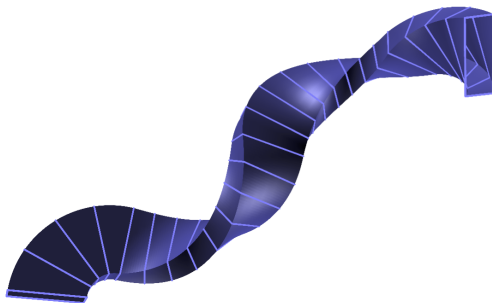


A rigid-body motion ... or a rod?





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Shape: **How it is traced**, not where it goes.



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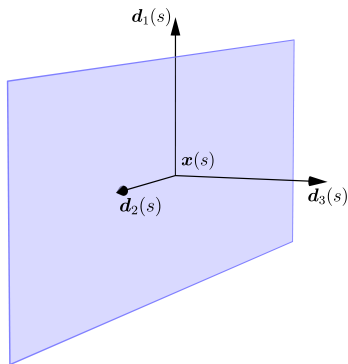
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Also, although the motion of each cross-section of a rod is a rigid-body motion, a rod is deformable as a whole.

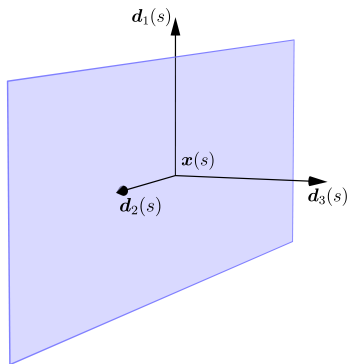


Turning the shape into a differential equation





Turning the shape into a differential equation



$$\begin{cases} \mathbf{x}'(s) = v_3(s)\mathbf{d}_3(s) + v_1(s)\mathbf{d}_1(s) + v_2(s)\mathbf{d}_2(s), \\ \mathbf{d}_3'(s) = u_2(s)\mathbf{d}_1(s) - u_1(s)\mathbf{d}_2(s), \\ \mathbf{d}_1'(s) = -u_2(s)\mathbf{d}_3(s) + u_3(s)\mathbf{d}_2(s), \\ \mathbf{d}_2'(s) = u_1(s)\mathbf{d}_3(s) - u_3(s)\mathbf{d}_1(s), \end{cases}$$



Turning the shape into a differential equation

If we now define the vector field $\mathcal{R} : [0, s_f] \rightarrow \mathbb{R}^{12}$ by $\mathcal{R} := (\mathbf{x}, \mathbf{d}_3, \mathbf{d}_1, \mathbf{d}_2)$ and the linear operator (O and I are 3×3 null and identity matrix)

$$L(s) := \begin{pmatrix} O & v_3(s)I & v_1(s)I & v_2(s)I \\ O & O & u_2(s)I & -u_1(s)I \\ O & -u_2(s)I & O & u_3(s)I \\ O & u_1(s)I & -u_3(s)I & O \end{pmatrix},$$

it is possible to rewrite our equation as

$$\mathcal{R}' = L\mathcal{R}.$$

Given the conditions \mathcal{R}_0 at $s = 0$ a unique solution exists and can be formally written as

$$\mathcal{R}(s) = U(s; 0)\mathcal{R}_0,$$

where the operator $U(s_1; s_0)$ represents the propagator of the solution from the point s_0 to s_1 .



Rod: $U\mathcal{R}_0$ is where it goes, L is how it is traced

The equation is encoded in L , which describes a possibly discontinuous path on the manifold of matrices generated by

$$\begin{aligned}
 V_1 &= \begin{pmatrix} 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} & V_2 &= \begin{pmatrix} 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} & V_3 &= \begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} \\
 U_1 &= \begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & -1 \\ 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{pmatrix} & U_2 &= \begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} & U_3 &= \begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & -1 & 0 \end{pmatrix}
 \end{aligned}$$

The solution is encoded in \mathcal{R} , which represents a path in \mathbb{R}^{12} starting at \mathcal{R}_0 . The tracing of this path can be identified with the path described by the operators $U(s; 0)$, upon varying the parameter s , in their manifold.



Shape description and shape energy

- The matrix manifold in which the operators $L(s)$ live is a representation of the *special Euclidean algebra*.



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- The shape of the filament is fully encoded in the path traced by L .
- The appearance of the filament in the ambient space is fully encoded in \mathcal{R} (and in the shape of the cross-sections), and can be drawn by applying $U(s; 0)$ to the starting point \mathcal{R}_0 .



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- The matrix manifold in which the operators $L(s)$ live is a representation of the *special Euclidean algebra*.
- The shape of the filament is fully encoded in the path traced by L .
- The appearance of the filament in the ambient space is fully encoded in \mathcal{R} (and in the shape of the cross-sections), and can be drawn by applying $U(s; 0)$ to the starting point \mathcal{R}_0 .
- Any expression for the elastic energy of the filament that only depends on shape must depend on the components of L and not on \mathcal{R}_0 or any other derived quantity.



The stored elastic energy

Expressed in terms of Lie algebraic quantities:

$$\int_0^{s_f} \varphi(s, u_1(s), u_2(s), u_3(s), v_1(s), v_2(s), v_3(s)) ds.$$

Quadratic case: L^2 -norm \rightarrow piecewise constant finite elements.



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A special shape energy

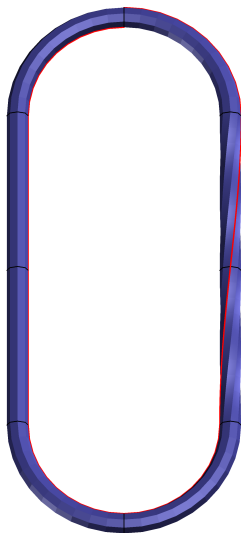
For Kirchhoff rods, we assume unshearability and inextensibility:

$$\frac{1}{2} \int_0^{s_f} (a_1 u_1^2(s) + a_2 u_2^2(s) + a_3 u_3^2(s)) ds.$$

The constraints are exactly compatible with the discretization.

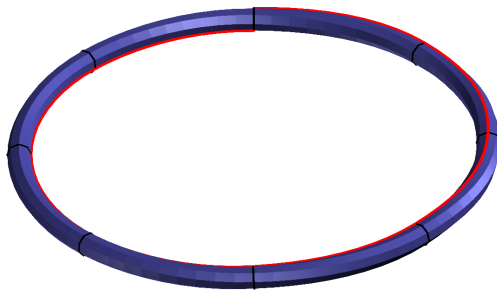
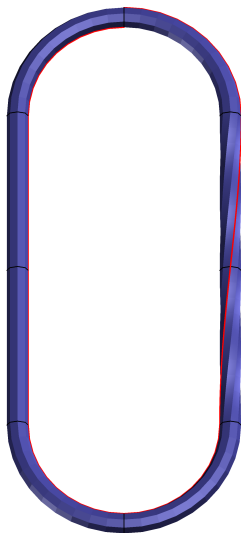


Shape relaxation of closed rods



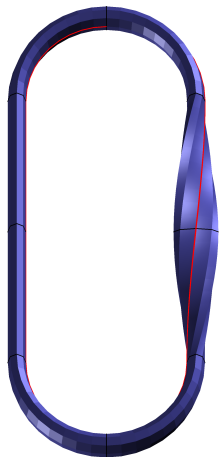


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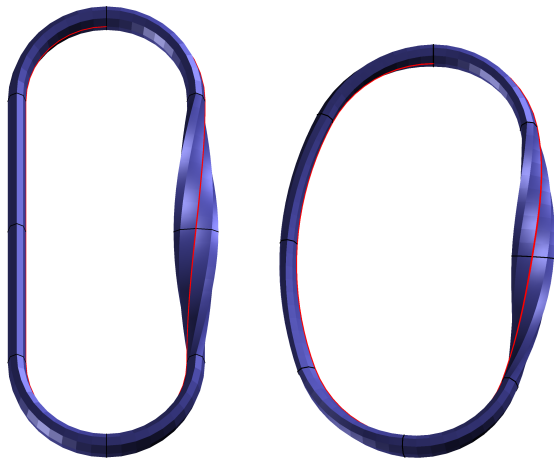


Shape relaxation with anisotropic bending stiffness



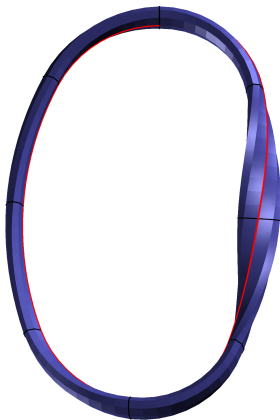
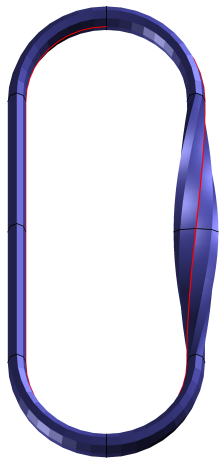


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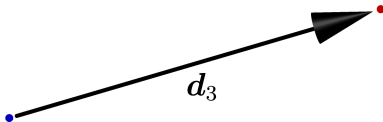


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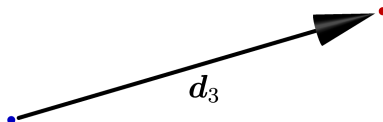
Degenerate cross-sections



Shearing and twisting lose their meaning: we set $v_1 = v_2 = 0$ and $u_3 = 0$. Inextensibility can be imposed by setting $v_3 = 1$.



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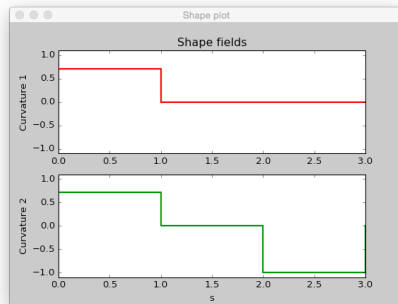
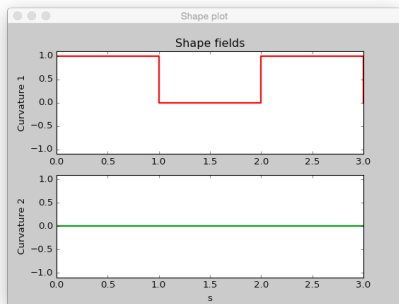
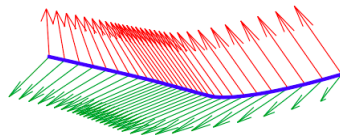
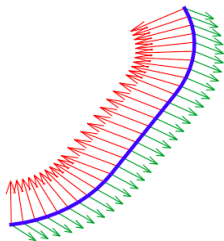
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We obtain the curve and a *relatively parallel adapted frame* (Bishop).
The relevant Lie algebra remains the same.



A simple comparison





Geometric invariants

Two degrees of freedom: we can picture the shapes of framed curves by means of the *normal development*.



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We introduce the Hasimoto transformation

$$\kappa(s)e^{i\theta(s)} = u_2(s) + iu_1(s)$$

and the geometric invariants are the *square-integrable* curvature κ and the *measure-valued* torsion $\tau = \theta'$.



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- The shape is a path in the special Euclidean algebra
- The coordinate fields of this path determine the elastic energy
- The shape energy should not depend on the torsion of the base curve

② Discrete rods

- Piecewise constant finite elements for the shape fields
- Effective for shape relaxation with generic stiffness tensor
- No interpolation needed to reconstruct the relevant information

③ Framed curves

- Degenerate rods with point-like cross-sections
- Relatively parallel adapted frames are the best choice
- Shape described by an equivalence class of paths
- The definition of geometric invariants does not require smoothness



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Thank you!