

Branch-and-price algorithms (cont.)

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- Part I - Decomposition methods
- Part II - Applications
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- Part V - Practical issues, stabilization, accelerating strategies and heuristics
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Branch-and-price algorithms (cont.)

- Branch-and-price: general integer variables
- Arc-flow model
- Application example: cutting stock problem
- Extension to the Multiple lengths cutting stock problem

- Rolls of integer capacity W and items of integer size $w_1, \dots, w_d, \dots, w_m$.

Cutting Stock Problem: arc flow model [VC, 1999]

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- Oriented acyclic graph $G = (V, A)$.

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- $V = \{0, 1, 2, \dots, W\}$.

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- Additional arcs $(k, k + 1), k = 0, 1, \dots, W - 1$, correspond to loss.

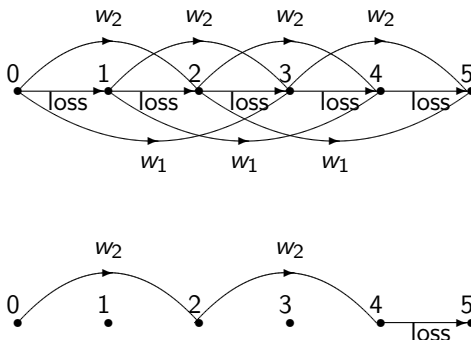
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- Additional arcs $(k, k + 1), k = 0, 1, \dots, W - 1$, correspond to loss.
- Valid cutting pattern is a path between vertices 0 and W .
- The number of variables is $O(mW)$.

Example: rolls of width $W = 5$, items of sizes 3 and 2



Path corresponds to 2 items of size 2 and 1 unit of loss.

Arc flow model: main ideas

- Flow of one unit from vertex 0 to vertex W corresponds to one cutting pattern.
- Larger flow corresponds to the same cutting pattern in several rolls.
- Flow Decomposition property (graph G is acyclic): any flow can be decomposed in oriented paths connecting the only supply node (node 0) to the only terminal node (node W).
- Solution with integer flows is decomposed into an integer solution for the Cutting Stock Problem.

Every nonnegative arc flow can be represented as a path and cycle flow (though not necessarily uniquely) with the following two properties:

- i) every oriented path with positive flow connects a deficit node to an excess node.
- ii) At most $n + m$ paths and cycles have nonzero flow; out of these, at most m cycles have nonzero flow.

Arc flow model

Decision variables x_{ij} : flow in arc $(i,j) \equiv$ number of items of size $j-i$ placed in any roll at a distance i of the border of the roll.

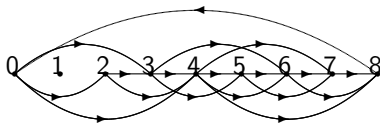
$$\begin{array}{ll}\min & z \\ \text{subj. to} & + \sum_{(i,j) \in A} x_{ij} - \sum_{(j,k) \in A} x_{jk} = \begin{cases} -z & , \text{ if } j = 0 \\ 0 & , \text{ if } j = 1, \dots, W-1 \\ z & , \text{ if } j = W \end{cases} \\ & \sum_{(k, k+w_d) \in A} x_{k, k+w_d} \geq b_d, \quad d = 1, 2, \dots, m \\ & x_{ij} \geq 0 \text{ and integer}, \quad \forall (i,j) \in A\end{array}$$

Constraint set 1: flow conservation \equiv valid cutting patterns.

Constraint set 2: sum of flows in arcs of each size \geq demand.

Objective: minimize $z \equiv$ flow between vertex 0 and vertex W .

Arc flow model: example



	x_{04}	x_{48}	x_{03}	x_{36}	x_{47}	x_{02}	x_{24}	x_{35}	x_{46}	x_{57}	x_{68}	z	
node 0	-1		-1			-1						1	= 0
1													= 0
2						1	-1						= 0
3			1	-1				-1					= 0
4	1	-1			-1		1		-1				= 0
5								1		-1			= 0
6				1					1		-1		= 0
7					1					1			= 0
8		1									1	-1	= 0
$w_d = 4$	1	1											≥ 5
3			1	1	1		1	1	1	1	1		≥ 4
2						1	1	1	1	1	1		≥ 8

The loss arcs in the Figure are omitted in the LP model.

Equivalence with Gilmore-Gomory model

Proposition

Arc flow model is equivalent to classical Gilmore-Gomory model.

Proof: applying a DW decomposition to arc flow model gives Gilmore-Gomory model.

- Keep demand constraints in the master problem and flow constraints in the subproblem.
- Each path (cutting pattern) corresponds to an integer solution of the knapsack subproblem.
- Each path is part of a circulation flow (includes the z variable), which is an extreme ray of the subproblem.
- Null solution is the only extreme point.
- Otherwise, there are extreme rays: no convexity constraint.



A model has symmetry when different solutions, in terms of the values of the decision variables, correspond to the same physical solution in the real system.

Example Kantorovich model: decision variable $x_{ij} = 1$, if item j is placed in roll i .

Two solutions: items 1 and 2 are placed in a bin, and the items 3 and 4 in the other:

solution 1: $x_{11} = x_{12} = x_{23} = x_{24} = 1$;

solution 2: $x_{21} = x_{22} = x_{13} = x_{14} = 1$.

correspond to the same packing. □

Example Arc-flow model:

solution 1: $x_{03} = x_{35} = x_{57} = x_{78} = 1$;

solution 2: $x_{02} = x_{24} = x_{47} = x_{78} = 1$.

correspond to the same cutting pattern. □

Reduction of symmetry

Criterion

An arc of size w_e , denoted as $x_{k,k+w_e}$, can only have its tail at a node k that is the head of another arc of size w_d , $x_{k-w_d,k}$, for $w_d \geq w_e$, or, else, at node 0, i.e., the left border of the roll.

If a cutting pattern has loss, it will appear at the end of the roll:

Criterion

Arcs of loss $x_{k,k+1}$ may be set to zero, for $k < w_m$.

In a cutting pattern, the number of consecutive arcs of a given size should be less than or equal to the number of demanded items of that size.

Criterion

Given a node k that is the head of another arc of size w_d ($w_d > w_e$) or $k = 0$, the only valid arcs of size w_e are those that start at nodes $k + sw_e, s = 0, 1, 2, \dots, b_e - 1$ and $k + sw_e \leq W$, being b_e the demand of items of size w_e .

Symmetry does not arise in the following solution methodology.

Branch-and-price methodology for CSP

Master Problem: Gilmore-Gomory model + branching constraints based on arc flow variables.

Finding a fractional arc flow variable for branching:

Find arc flows x_{pq} reading Gilmore-Gomory variables:

- Assumption: items in cutting pattern placed by decreasing size.
- Cutting pattern contributes x_j to flow of original variable x_{pq} if there is an item of size $q - p$ beginning at p ,
- *i.e.*, value of the flow x_{pq} is given by:

$$x_{pq} = \sum_{j \in \bar{J}} x_j$$

Example: first branching constraint

- Fractional optimal solution of the linear relaxation:

A_j	A_1	A_3	A_4
4	4	2	3
		2	
4	4	2	3
		2	2
$x_j =$	2.5	1.5	2.0

- Flows in arcs: $x_{04} = 2.5$, $x_{48} = 2.5$, $x_{03} = 2.0$, $x_{36} = 2.0$, $x_{02} = 1.5$, $x_{24} = 1.5$, $x_{46} = 1.5$, and $x_{68} = 3.5$.
- First branching constraint: $x_{04} \geq 3$.

- Branching rule (simple): create 2 branches:

$$x_{ij} \leq \lfloor x_{ij} \rfloor$$

and

$$x_{ij} \geq \lceil x_{ij} \rceil$$

- Variable selection: fractional largest item size, closer to the top border of the roll.
- Search: depth-first search (\geq branch explored first).
- Branching constraint respects to a single arc in position (i,j) .
- Branching constraint only affects the cutting patterns with an arc in position (i,j) .

Restricted master problem in node w of the search tree

$$\begin{array}{ll} \min & \sum_{j \in J} x_j \\ \text{s. to} & \sum_{j \in J} a_{dj} x_j \geq b_d, \quad d = 1, 2, \dots, m \quad \leftarrow \text{GG model} \end{array}$$

$$\sum_{j \in J} \delta_j^l x_j \leq \lfloor x_{ij}^l \rfloor, \quad \forall l \in G^w$$

\leftarrow branching constraints

$$\sum_{j \in J} \delta_j^l x_j \geq \lceil x_{ij}^l \rceil, \quad \forall l \in H^w$$

$$x_j \geq 0, \quad \forall j \in J,$$

G^w, H^w : sets of branching constraints of the types \leq and \geq , respectively.

x_{ij}^l : the fractional values of flow $0 < x_{ij}^l < b_d$.

$\delta_j^l = 1$, if the arc $(i, i + w_d) \in$ cutting pattern j ; or 0, otherwise.

Note: CSP has general integer variables

Most applications have binary variables.

Dual information for the subproblem

- Prize / penalty from a branching constraints of type \geq and \leq , respectively, only change reduced cost of one arc in the subproblem.
- In node w , the reduced cost of arc (i,j) is

$$\bar{c}_{ij} = \pi_d - \sum_{l \in G_{(i,j)}^w} \mu_l + \sum_{l \in H_{(i,j)}^w} \nu_l,$$

$G_{(i,j)}^w \subseteq G^w$, $H_{(i,j)}^w \subseteq H^w$: sets of branching constraints on arc (i,j) .

- Structure of subproblem remains unchanged during branch-&-price.
- Subproblem is solved using dynamic programming (pseudopolynomial).

Restricted problem: first node of branch-and-price tree

Insert branching constraint $x_{04} \geq 3$, and reoptimize:

	x_1	x_2	x_3	x_4			dual
$w_d = 4$	2				\geq	5	0.0
3		2		2	\geq	4	0.375
2			4	1	\geq	8	0.25
$x_{04} \geq 3$	1				\geq	3	1.0
min	1	1	1	1			

primal

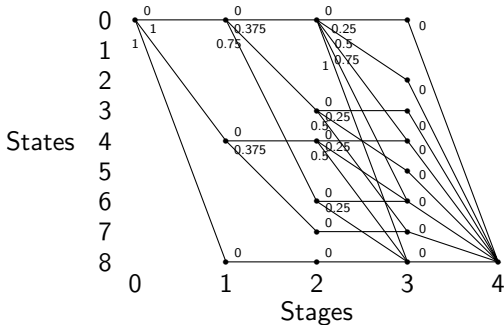
3.0	0.0	1.5	2.0
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$z^1 =$

6.5

Dual info: prize of 1 associated to branching constraint $x_{04} \geq 3$.

Subproblem: first node of branch-and-price tree



In stage 0, placing 1 or 2 items has a contribution equal to 1.
First decision: arc (0,4); second decision: arcs (0,4) and (4,8).
Optimal solution: 1 item of size 4 and 2 items of size 2 (value=1.5).

Optimal integer solution

The new column has a 1 in the branching constraint (sum of flows in arc (0,4) across all cutting patterns must be ≥ 3).

After reoptimizing:

	x_1	x_2	x_3	x_4	x_5			dual
$w_d = 4$	2				1	\geq	5	0.5
3		2		2		\geq	4	0.375
2			4	1	2	\geq	8	0.25
$x_{04} \geq 3$	1				1	\geq	3	0.0
min	1	1	1	1	1			

primal

2.0	0.0	1.0	2.0	1.0
-----	-----	-----	-----	-----

 $z^* =$

6.0

The solution is integer, with a value equal to the LP relaxation.
Optimal solution!

Multiple lengths cutting stock problem (MLCSP)

Multiple stock lengths available, instead of a single roll size.

Proposed by Gilmore-Gomory'63 (machine balance problem).

Many heuristic approaches: Chu,La'2001, Holthaus'2002

Few exact solution approaches: Monaci'2002, Belov,Scheithauer'2002

Equivalent counterpart in bin-packing literature is the Variable sized bin-packing problem (VSBPP).

Multiple lengths cutting stock problem: model

a_{ikr} : number of items of width w_i obtained in stock length k using pattern r .

λ_{kp} : number of times a pattern p from stock length k is cut.

P_k : set of feasible cutting patterns of stock length k , $k = 1, \dots, K$.

$$\begin{aligned} \min \quad & \sum_{k=1}^K \sum_{p \in P^k} W_k \lambda_{kp} \\ \text{subj. to} \quad & \sum_{k=1}^K \sum_{p \in P^k} a_{ikp} \lambda_{kp} \geq b_i, \quad i = 1, \dots, m, \\ & \sum_{p \in P^k} \lambda_{kp} \leq B_k, \quad k = 1, \dots, K, \\ & \lambda_{kp} \geq 0 \text{ and integer, } k = 1, \dots, K, \quad p \in P^k. \end{aligned}$$

constraint set 1: demand constraints.

constraint set 2: availability constraints on each stock length.

(Gilmore-Gomory'63)

Multiple lengths cutting stock problem: example

Stock : availabilities $\mathcal{B} = (B_1, B_2, B_3)$, sizes $\mathcal{W} = (9, 6, 5)$.

Demand: quantities $b = (20, 10, 20)$, sizes $w = (4, 3, 2)$.

Sum of item sizes: $\sum_i w_i b_i = 80 + 30 + 40 = 150$.

Available capacity of stock lengths: $\sum_k W_k B_k = 9B_1 + 6B_2 + 5B_3$.

	λ_{11}	λ_{12}	λ_{13}	λ_{14}	λ_{15}	λ_{16}	λ_{17}	λ_{21}	λ_{22}	λ_{23}	λ_{24}	λ_{31}	λ_{32}	λ_{33}	
$w_i = 4$	2	1	1					1				1			≥ 20
3		1		3	2	1			2	1			1		≥ 10
2		1	2		1	3	4	1		1	3		1	2	≥ 20
$W_k = 9$	1	1	1	1	1	1	1								$\leq B_1$
6								1	1	1	1				$\leq B_2$
5												1	1	1	$\leq B_3$
min	9	9	9	9	9	9	9	6	6	6	6	5	5	5	

Arc-flow model (multiple lengths cutting stock problem)

$$\min \sum_{k=1}^K W_k z_k$$

subj. to

$$- \sum_{(d,e) \in A'} x_{de} + \sum_{(e,f) \in A'} x_{ef} = \begin{cases} \sum_{k=1}^K z_k & , \text{ if } e = 0 \\ -z_k & , \text{ for } e = W_k, k = 1, \dots, K \\ 0 & , \text{ otherwise} \end{cases}$$

$$\sum_{(d,d+w_i) \in A'} x_{d,d+w_i} \geq b_i, \quad \forall i \in I$$

$$z_k \leq B_k, \quad k = 1, \dots, K$$

$$x_{de} \geq 0 \text{ and integer}, \quad \forall (d,e) \in A'$$

$$z_k \geq 0 \text{ and integer}, \quad k = 1, \dots, K$$

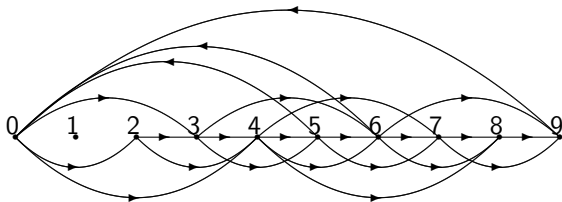
Example (multiple lengths cutting stock problem)

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Sum of item sizes: $\sum_i w_i b_i = 80 + 30 + 40 = 150$.

Available capacity of stock lengths: $\sum_k W_k B_k = 9B_1 + 6B_2 + 5B_3$.



LP model (multiple lengths cutting stock problem)

	z_1	z_2	z_3	x_{04}	x_{48}	x_{03}	x_{36}	x_{47}	x_{69}	x_{02}	x_{24}	x_{35}	x_{46}	x_{57}	x_{68}	x_{79}	x_{23}	x_{34}	x_{45}	x_{56}	x_{67}	x_{78}	x_{89}	
node 0	1	1	1	-1		-1				-1														= 0
1																								= 0
2										1	-1							-1						= 0
3						1	-1					-1						1	-1					= 0
4				1	-1			-1			1		-1						1	-1				= 0
5			-1									1		-1						1	-1			= 0
6		-1					1		-1				1		-1						1	-1		= 0
7								1							1		-1					1	-1	= 0
8					1											1							1	-1 = 0
9	-1								1								1							1 = 0
$w_i = 4$					1	1																		≥ 20
3							1	1	1	1														≥ 10
2											1	1	1	1	1	1	1							≥ 20
$W_k = 9$	1																							$\leq B_1$
6		1																						$\leq B_2$
5			1																					$\leq B_3$
min	9	6	5																					

Lower bounds z_{LP}^w for MLCSP at node w of branching tree

z_{LP}^w : LP bound at node w of branch-and-price tree.

Any MLCSP solution uses a combination of stock rolls with integer lengths.

Stronger integer lower bound z_{IP}^w for node w : smallest integer combination ($\geq z_{LP}^w$) of modified list of stock lengths available.

Modified list of stock lengths available (branching constraints on z arcs):

i) $z_k \geq l_k^w$: remove l_k^w rolls of width W_k from list, and consider them separately.

ii) $z_k \leq u_k^w$: use list of u_k^w rolls instead of B_k , otherwise $u_k^w = B_k$.

$$\begin{aligned} z_{IP}^w = \min \quad & \sum_{k=1}^K W_k y_k + \sum_{k=1}^K W_k l_k^w \\ \text{subj. to} \quad & \sum_{k=1}^K W_k y_k \geq \lceil z_{LP}^w \rceil - \sum_{k=1}^K W_k l_k^w, \\ & y_k \leq u_k^w - l_k^w, \quad k = 1, \dots, K, \\ & y_k \geq 0 \text{ and integer}, \quad k = 1, \dots, K. \end{aligned}$$

Level Cuts for MLCSP

Use z_{IP}^w to enforce "Level Cuts" in one of the following ways:

1. trim loss has to appear somewhere in the cutting plan:

$$\sum_{k=1}^K \sum_{p \in P_k} \left(W_k - \sum_{i=1}^m w_i a_{ikp} \right) \lambda_{kp} \geq z_{IP}^w - \sum_{i=1}^m w_i b_i.$$

2. use, at least, z_{IP}^w length of rolls:

$$\sum_{k=1}^K \sum_{p \in P_k} W_k \lambda_{kp} \geq z_{IP}^w.$$

Dual information easily transferable to subproblem.

Feasibility cuts for MLCSP [Vanderbeck'99]

m cuts are derived, one for each item size.

Only feasibility cuts that depend on a single item size: dual info variables easily reported to the pricing subproblems.

If the availability of the largest roll $k = 1$ is enough to cut all the items of size w_i , for $i = 1, \dots, m$, we will have

$$\sum_{k=1}^K \sum_{p \in P_k: a_{ikp} > 0} \lambda_{kp} \geq \left\lceil \frac{b_i}{\left\lfloor \frac{W_1}{w_i} \right\rfloor} \right\rceil.$$

Otherwise, if $\left\lceil \frac{b_i}{\left\lfloor \frac{W_1}{w_i} \right\rfloor} \right\rceil > B_1$, and the availability of stock rolls with length W_2 is enough to cut the remaining items,

$$\sum_{k=1}^K \sum_{p \in P_k: a_{ikp} > 0} \lambda_{kp} \geq B_1 + \left\lceil \frac{b_i - B_1 \left\lfloor \frac{W_1}{w_i} \right\rfloor}{\left\lfloor \frac{W_2}{w_i} \right\rfloor} \right\rceil,$$

and so forth.

Implementation issues (MLCSP)

Branching scheme

- Branch first on larger fractional z arcs.
- Use branching information to improve lower bounds (Level cuts).
- Then, branch on x_{de} arcs.

Subproblem

- Single dynamic programming recursion solves subproblems for all lengths.

Cutting Stock Problem: some computational results

CSP: problems with 1 large roll width and $m=200$ item different sizes solved in reasonable time (triplet instances) [VC, 1999].

Multiple lengths CSP: problems with K different large roll widths (instances from literature) [Cláudio Alves, VC, 2008].

	K	m	av. time
	5	100	≈ 1 sec.
	15	25	≈ 1 sec.
Hard instances →	5	100	≈ 30 sec.

Branch-and-price-and-cut with simple rounding heuristic compares favorably to other approaches (results with dual cuts shown in Part V):

	K	m	av. time	
largest group inst. (Monaci)	5	100	≈ 4 sec.	
our instances	15	25	≈ 1 sec.	
hard instances (Belov) \rightarrow	5	100	≈ 30 sec.	(for 45 instances solved; 5 unsolved in time limit: 900 sec. optimality gap $\leq 0.0025\%$)

K : different large roll widths (Alves'PhD2005, Alves,VC'2006).

300 instances (Monaci'2002 - Combinatorial enumeration)

Monaci solved 78% of the instances (time limit: 900 seconds).

50 hard instances (Belov'2002 - Column generation with

Chvátal-Gomory cutting planes and elaborate heuristic)

Belov's approach solves less instances and takes more time (85 sec. vs. 30 sec.)

Concluding remarks

- Some heuristics provide good results for CSP; often optimal solutions.
- Heuristics do not solve optimally the MLCSP so easily.
- (GG + arc-flow) methodology is better than arc-flow solely, even with dynamic constraint generation (less symmetry and smaller size of the LP basis).