# AN INTRODUCTION TO REPRESENTATION THEORY OF GROUPS

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MARTINO GARONZI AN INTRODUCTION TO REPRESENTATION THEORY OF GROUPS

Take a cube and write the numbers 1, 2, 3, 4, 5, 6 on its faces, in any way you like.

Then perform the following operation on the cube: substitute to the number on each face the arithmetic mean of the numbers written on the (four) adjacent faces. Iterate this.

The question is: what do the numbers on the faces of the cube look like after *n* iterations, where *n* is a large number?

For example in the case of a die, from the first iteration onward the value on each face is constantly 3.5, because in a die the sum of the numbers labeling two opposite faces is always 7.



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Let *F* be the set of faces of the cube, and let  $W_F$  the set of functions  $F \to \mathbb{C}$ .  $W_F$  is a  $\mathbb{C}$ -vector space of dimension |F| = 6 spanned by  $\{\delta_x : x \in F\}$  where  $\delta_x(y) = 1$  if x = y and  $\delta_x(y) = 0$  if  $x \neq y$ .

Call *L* the operator  $W_F \to W_F$  that takes a face label to the arithmetic mean of the four adjacent face labels:  $L(f)(x) := \frac{1}{4} \sum_{y \in A_x} f(y)$ .

*L* is a linear operator whose matrix in the base  $\{\delta_x : x \in F\}$  is

$$L = \begin{pmatrix} 0 & 1/4 & 0 & 1/4 & 1/4 & 1/4 \\ 1/4 & 0 & 1/4 & 0 & 1/4 & 1/4 \\ 0 & 1/4 & 0 & 1/4 & 1/4 & 1/4 \\ 1/4 & 0 & 1/4 & 0 & 1/4 & 1/4 \\ 1/4 & 1/4 & 1/4 & 1/4 & 0 & 0 \\ 1/4 & 1/4 & 1/4 & 1/4 & 0 & 0 \end{pmatrix}$$

It obviously has rank 3 (opposite faces take the same value).

We are interested in the powers  $L^n$ . So our aim is to **diagonalize** L. Of course, this can be done computationally, but what we want to do is to look for some geometrical ways to do it, i.e. by means of some **group action on the space**. Suppose we want to understand a set X which has some symmetries. The idea is to consider the vector space

$$V_X := \{ \text{functions } X \to \mathbb{C} \} = \{ \text{vectors } (c_x)_{x \in X} \ x \in X, c_x \in \mathbb{C} \}.$$

This is a  $\mathbb{C}$ -vector space of dimension |X|. Consider the group *G* of the symmetries of *X* you are interested in. In other words, *G* is some subgroup of the group  $Sym(X) = \{bijections X \to X\}$ . Then we have a group homomorphism

$$G 
ightarrow GL(V_X), \ g \mapsto \pi_g: \ v = (c_x)_{x \in X} \mapsto \pi_g(v) = (c_{g^{-1}(x)})_{x \in X}.$$

This is the object we want to study.

A (complex, linear) representation of the group G is a  $\mathbb{C}$ -vector space V endowed with a group homomorphism

$$\pi: \boldsymbol{G} 
ightarrow \boldsymbol{GL}(\boldsymbol{V}), \qquad \boldsymbol{g} \mapsto \pi_{\boldsymbol{g}}.$$

This is the data of V and  $\pi$ , so we will also write  $(V, \pi)$  to denote this representation. The dimension of V is called the dimension of the representation  $(V, \pi)$ .

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#### PERMUTATION MATRICES

Consider the group  $S_4$  of bijections  $X \to X$  where  $X = \{1, 2, 3, 4\}$ . The representation  $\pi : S_4 \to GL(\mathbb{C}^4)$  described above sends a permutation  $\sigma$  to the corresponding "**permutation matrix**", that is, the 1-0 matrix whose 1-entries are in the ( $\sigma(i)$ , *i*) positions, for  $i \in \{1, 2, 3, 4\}$ .

So for example for the permutation (123)  $\in S_4$  (i.e. the permutation  $1 \mapsto 2 \mapsto 3 \mapsto 1, 4 \mapsto 4$ ) we have

$$\pi_{(123)} = \left( egin{array}{cccc} 0 & 0 & 1 & 0 \ 1 & 0 & 0 & 0 \ 0 & 1 & 0 & 0 \ 0 & 0 & 0 & 1 \end{array} 
ight) \in GL(\mathbb{C}^4).$$

It is worth noting that the **trace** of  $\pi(\sigma)$  (i.e. the sum of its diagonal entries) is the number of **fixed points** of  $\sigma$ .

The map  $\sigma \mapsto \text{Tr}(\pi(\sigma))$  will be called the "**character**" of  $\pi$ .

So we have a group *G*, a vector space *V* and some homomorphism  $G \to GL(V)$ , in other words we have a way of associating to every element  $g \in G$  a linear isomorphism  $\pi(g) = \pi_g : V \to V$  (up to choosing a basis of *V*, you can think of  $\pi_g$  as an invertible matrix!).

#### Some examples

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- The group *GL*(*V*) itself admits a representation given by the identity *GL*(*V*) → *GL*(*V*).
- If G is a group of bijections X → X where X is a finite set of cardinality n then G admits the n-dimensional representation G → GL(V<sub>X</sub>) described above.
- The group  $\mathbb{Z}$  admits a representation  $\mathbb{Z} \to GL(\mathbb{C}^2)$  given by  $n \mapsto \begin{pmatrix} 1 & n \\ 0 & 1 \end{pmatrix}$ .

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So *G* "acts" on the vector space *V*, in the sense that  $g \in G$  "moves the vectors" by sending  $v \in V$  to  $\pi_g(v)$ . In this setting, the notion of "subspace" is weak: we are much more interested in "*G*-invariant" subspaces! What does this mean?

A subspace W of V is called G-invariant (or simply, "invariant") if whenever  $w \in W$  and  $g \in G$ ,  $\pi_g(w) \in W$ .

#### A 2-DIMENSIONAL REPRESENTATION OF $(\mathbb{R}, +)$

For example the additive group  $G = \mathbb{R}$  has a 2-dimensional representation given by

$$\mathbb{R} \to GL(\mathbb{C}^2), \qquad a \mapsto \begin{pmatrix} 1 & a \\ 0 & 1 \end{pmatrix},$$

and the subspace *W* of  $V = \mathbb{C}^2$  given by  $W = \{ \begin{pmatrix} 0 \\ y \end{pmatrix} : y \in \mathbb{C} \}$ , is NOT *G*-invariant. Indeed for example

$$\left(\begin{array}{cc}1&1\\0&1\end{array}\right)\left(\begin{array}{cc}0\\1\end{array}\right)=\left(\begin{array}{cc}1\\1\end{array}\right)\notin W.$$

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# Also the familiar notion of linear homomorphism between to spaces is too weak for us. We need the notion of *G*-invariant homomorphism! What does this mean?

Suppose  $(V, \pi)$  and  $(W, \nu)$  are two representations of *G* and  $f: V \to W$  is a linear map. *f* is called *G*-invariant if it satisfies

 $f(\pi_g(v)) = \nu_g(f(v)) \qquad \forall g \in G, v \in V, w \in W.$ 

Such map is also called "**intertwining operator**", since it "intertwines" the two representations  $\pi$  and  $\nu$ .

#### THE ARCHETIPE OF INTERTWINING OPERATOR

Consider the case V = W, choose a basis of V and think of  $\pi_g$  and  $\nu_g$  as matrices. Suppose there is an invertible matrix A such that  $\nu_g = A\pi_g A^{-1}$  for all  $g \in G$ , in other words  $\nu_g$  is obtained by  $\pi_g$  via a **change of basis**. Then the map

$$f: V \to V \qquad v \mapsto Av$$

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Usually when dealing with a big space what we want to do is try to decompose it in smaller pieces that cannot be further decomposed.

### DEFINITION

A representation  $(V, \pi)$  of G is called IRREDUCIBLE if the only G-invariant subspaces of V are  $\{0\}$  and V.

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is NOT irreducible, having the invariant subspace  $L = \{ \begin{pmatrix} x \\ 0 \end{pmatrix} : x \in \mathbb{C} \}$ . Indeed we have

$$\left(\begin{array}{cc}1&a\\0&1\end{array}\right)\left(\begin{array}{c}x\\0\end{array}\right)=\left(\begin{array}{c}x\\0\end{array}\right)\in L.$$

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Our aim in life is now the following.

Let  $(V, \pi)$  be a representation of a group *G*.

If possible, we want to write V as a direct sum of irreducible *G*-invariant subspaces (irreducible representations), i.e. we want an expression of the form

$$V = \bigoplus_{i=1}^n W_i = W_1 \oplus W_2 \oplus \cdots \oplus W_n$$

where  $W_i$  is an irreducible *G*-invariant subspace of *V* for  $i \in \{1, ..., n\}$ .

Let  $(V, \pi)$  and  $(W, \nu)$  be two representations of *G*. Denote by Hom<sub>*G*</sub>(V, W) the set of *G*-invariant homomorphisms  $V \rightarrow W$ . If  $f: V \rightarrow W$  is such a homomorphism then both its kernel and its image are *G*-invariant subspaces, of *V* and *W* respectively.

This easily implies a fundamental fact, Schur's lemma, which is the starting point of representation theory.

#### THEOREM (SCHUR'S LEMMA)

Let  $(V, \pi)$  and  $(W, \nu)$  be two irreducible representations of the group *G*. Then any nonzero *G*-invariant map  $V \rightarrow W$  is an isomorphism.

Observe that  $\operatorname{End}_{G}(V) := \operatorname{Hom}_{G}(V, V)$  has the structure of ring with respect to (SUM) pointwise sum and (PRODUCT) composition of functions.

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Let  $(V, \pi)$  be an irreducible representation of G. Then in the ring  $End_G(V)$  every nonzero element is invertible. In other words,  $End_G(V)$  is a **skew field**.

Now suppose *V* is irreducible and finite dimensional. Then also  $End_G(V)$  is a finite dimensional  $\mathbb{C}$ -vector space. Also, by Schur's lemma it is a skew field. Moreover, it contains a copy of  $\mathbb{C}$  given by the scalar operators

$$V \to V, \ v \mapsto \lambda v, \qquad \lambda \in \mathbb{C}.$$

From the fact that  $\mathbb{C}$  is **algebraically closed** and finite dimensionality it follows that  $End_G(V) \cong \mathbb{C}$ .

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Let us see what this means in the case *G* is **abelian**. In this case for  $g, h \in G$  we have gh = hg, so that

 $\pi_g \pi_h = \pi_{gh} = \pi_{hg} = \pi_h \pi_g$ 

 $(\pi : G \to GL(V)$  is a homomorphism!). This implies that  $\pi_h$  is *G*-invariant for all  $h \in G$ ! So Schur's Lemma implies that  $\pi_h$  is a scalar operator, for all  $h \in G$ . Since scalar operators stabilize all subspaces, irreducibility forces the dimension of *V* to be 1.

#### COROLLARY

Let  $(V, \pi)$  be an irreducible finite dimensional representation of the abelian group G. Then dim(V) = 1.

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#### COROLLARY

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Let us go back to the 2-dimensional representation of the additive group  $G = \mathbb{R}$ 

$$\pi: \mathbb{R} \to GL(\mathbb{C}^2), \qquad a \mapsto \pi_a = \begin{pmatrix} 1 & a \\ 0 & 1 \end{pmatrix}.$$

We know that  $L = \{\begin{pmatrix} x \\ 0 \end{pmatrix} : x \in \mathbb{C}\}$  is a *G*-invariant subspace of  $V = \mathbb{C}^2$ . Now we ask, is *V* the direct sum of two 1-dimensional *G*-invariant subspaces? This would be great, because the way of understanding a space is by writing it as a direct sum of irreducible subspaces.

But what is a subspace invariant under  $\pi_a$ ? It is just an **eigenspace** of  $\pi_a$ . Hence being able to write *V* as direct sum of two 1-dimensional *G*-invariant subspaces would mean, in particular, being able to **diagonalize**  $\pi_a$  (simultaneously, i.e. uniformly with respect to *a* !).

The problem is that  $\pi_a$  is not diagonalizable if  $a \neq 0$ . Hence *V* is NOT the direct sum of two 1-dimensional *G*-invariant subspaces.

So, we have a problem. We might find a *G*-invariant subspace *W* of the finite dimensional space *V* without a *G*-invariant complement (a complement of *W* is a subspace *U* of *V* such that  $V = U \oplus W$ ).

**UNITARISABILITY** (Weyl's unitary trick). Suppose that *G* is a **finite** group. The formula

$$B(u,v) := \frac{1}{|G|} \sum_{g \in G} \pi_g(u) \cdot \overline{\pi_g(v)}$$

defines a hermitian inner product on *V*, which has the property of being *G*-invariant :

$$B(\pi_g(u),\pi_g(v))=B(u,v) \qquad \forall u,v\in V.$$

If U is a G-invariant subspace of V then  $U^{\perp}$ , the space of vectors v such that B(u, v) = 0 for all  $u \in U$ , is a G-invariant complement of U.

#### THEOREM (MASCHKE THEOREM)

Suppose that G is finite. Then any finite dimensional representation of G is completely reducible, i.e. it is a direct sum of irreducible G-invariant subspaces.

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For example, in the case of permutation matrix representations  $\chi_{\pi}(g)$  is the number of fixed points of the permutation g.

The map  $\chi_{\pi} : \mathbf{G} \to \mathbb{C}, \mathbf{g} \mapsto \chi_{\pi}(\mathbf{g})$  is called the "**character**" of the representation  $\pi$ .

#### THEOREM (FROBENIUS)

Let  $\pi_1, \pi_2$  be two representations of the group G and let  $\chi_1, \chi_2$  be their characters. Then  $\pi_1 \cong \pi_2$  if and only if  $\chi_1 = \chi_2$ .

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The idea is the following.

Let  $\chi_1$ ,  $\chi_2$  be two functions  $G \to \mathbb{C}$  (for example, two characters of G), i.e. elements of  $\mathbb{C}^G$ . Set

$$B(\chi_1,\chi_2):=\frac{1}{|G|}\sum_{g\in G}\chi_1(g)\overline{\chi_2(g)}.$$

This defines a hermitian inner product on  $\mathbb{C}^G = \{functions \ G \to \mathbb{C}\}$ . Now suppose  $\chi_i$  is the character of the representation  $\pi_i$  for i = 1, 2, and suppose  $\pi_1$  is irreducible. Then  $B(\chi_1, \chi_2)$  equals the multiplicity of  $\pi_1$  in the decomposition of  $\pi_2$  into irreducibles.

#### AN EXAMPLE

Suppose  $\pi = \alpha \oplus \beta \oplus \beta$  with  $\alpha$ ,  $\beta$  irreducible. Then  $B(\chi_{\pi}, \chi_{\alpha}) = 1$  and  $B(\chi_{\pi}, \beta) = 2$ . If  $\gamma$  is an irreducible representation not isomorphic to  $\alpha$  or  $\beta$  then  $B(\chi_{\pi}, \chi_{\gamma}) = 0$ .

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#### The character table of $S_3$

Consider  $S_3$ , the group of bijections  $\{1,2,3\} \rightarrow \{1,2,3\}$ .  $S_3$  permutes naturally the three basis vectors  $e_1, e_2, e_3$  of  $\mathbb{C}^3$ . Thinking of the elements of  $S_3$  as permutation matrices we can imagine that  $S_3 \leq GL(\mathbb{C}^3)$ . It turns out that every element is conjugated to one of the matrices displayed below.

$S_3$	$ \left(\begin{array}{rrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrr$	$ \left(\begin{array}{rrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrr$	$ \left(\begin{array}{rrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrrr$
$\chi_1 = 1$	1	1	1
$\chi_2 = \det$	1	-1	1
χз	2	0	-1

 $\chi_3$ : act on  $W := \{(x_1, x_2, x_3) \in \mathbb{C}^3 : x_1 + x_2 + x_3 = 0\}$  (dim(W) = 2).

How does  $V = \mathbb{C}^3$  decompose via this representation? Let *U* be the space of constant vectors:  $U := \{(a, a, a) : a \in \mathbb{C}\}$ . Then *U* and *W* are irreducible  $S_3$ -invariant subspaces of *V* and

 $V = U \oplus W$ .

Let us relax the condition of finiteness of *G* and consider compactness. Consider the **circle** of center the origin and radius 1:

$$\boldsymbol{G} := \boldsymbol{S}^{1} = \{ \boldsymbol{e}^{i\theta} : 0 \leq \theta \leq 2\pi \}.$$

Why did I call it *G*? Because it is a group with respect to multiplication:

$$e^{i heta_1}e^{i heta_2} = e^{i( heta_1+ heta_2)}, \qquad (e^{i heta})^{-1} = e^{-i heta} = e^{i(2\pi- heta)}.$$

Algebraically it can be viewed as the quotient  $\mathbb{R}/2\pi\mathbb{Z}$ .

- To make the theory of representations meaningful in this setting we must take the topology into account. In other words, we will have a topology on the space, and the notion of "*G*-invariant subspace" will be substituted by "**closed** *G*-invariant subspace". Also, we require morphisms to be **continuous**.
- What are the irreducible representations of  $S^1$ ? Since  $S^1$  is abelian (and compact), they are all 1-dimensional (by Schur's lemma!), i.e. they are continuous homomorphisms  $S^1 \to \mathbb{C}^{\times}$ . This forces them to be of the form  $e^{i\theta} \mapsto e^{in\theta}$  where  $n \in \mathbb{Z}$ .

Now we need a vector space representing our group  $G = S^1$ .

• Let  $V := L^2(G) = \{f : G \to \mathbb{C} : \int_G |f(e^{i\theta})|^2 d\theta < \infty\}$ . It is a **Hilbert space** with the hermitian inner product given by

$$B(u,v) := rac{1}{2\pi} \int_G u(e^{i heta}) \overline{v(e^{i heta})} d heta.$$

Note that  $2\pi = \int_G d\theta$ , hence it substitutes |G|, which was used in the finite case. Note that a function  $S^1 \to \mathbb{C}$  can be thought of as a periodic function  $\mathbb{R} \to \mathbb{C}$  of period  $2\pi$ .

• Consider the following representation of G:

 $\pi: \boldsymbol{G} 
ightarrow \boldsymbol{GL}(\boldsymbol{V}), \quad \pi_{\boldsymbol{e}^{i\theta}}(f)(\boldsymbol{e}^{i\theta_0}) := f(\boldsymbol{e}^{i(\theta_0+\theta)}).$ 

- It is **unitary**, i.e.  $B(\pi_g(f_1), \pi_g(f_2)) = B(f_1, f_2)$ . - So Maschke Theorem holds!
- The irreducible invariant subspaces of *V* are, for  $n \in \mathbb{Z}$ ,  $V_n := \{f \in V : f(e^{i(\theta_0 + \theta)}) = e^{in\theta}f(e^{i\theta_0})\} = \mathbb{C}\{e^{i\theta} \mapsto e^{in\theta}\}.$

We want to decompose our V as (topological) direct sum of irreducible subspaces.

The decomposition of  $V = L^2(S^1)$  into irreducible *G*-invariant subspaces is the following:

$$V = \bigoplus_{n \in \mathbb{Z}} \widetilde{V_n} = \overline{\{\sum_{\text{finite}} v_n : v_n \in V_n\}} = \{\theta \mapsto \sum_{n \in \mathbb{Z}} c_n e^{in\theta} : \sum_{n \in \mathbb{Z}} |c_n|^2 < \infty\}.$$

This says that any function  $S^1 \to \mathbb{C}$  (i.e. any periodic function of period  $2\pi$  !) which is square-integrable admits an espression of the form

$$f( heta) = \sum_{n \in \mathbb{Z}} c_n e^{in heta}$$

for some  $c_n \in \mathbb{C}$  with  $\sum_{n \in \mathbb{Z}} |c_n|^2 < \infty$ . This is the Fourier series of *f*.

Using orthogonality of characters we find

$$\frac{1}{2\pi}\int_0^{2\pi}f(\theta)e^{-im\theta}d\theta= \frac{B(f(\theta),e^{im\theta})}{B(\sum_{n\in\mathbb{Z}}c_ne^{in\theta},e^{im\theta})}=c_m.$$

Thus Fourier analysis is the representation theory of the circle group  $S^1$ .

Let  $G = \mathbb{Z}/N\mathbb{Z} = \{0, 1, \dots, N-1\}$  (cyclic group of order *N*) and let

 $L(G) := \mathbb{C}^G = \{ \text{functions } G \to \mathbb{C} \}.$ 

It is a  $\mathbb{C}$ -vector space of dimension |G|.

Let  $\hat{G} := \{ \text{group homomorphisms } \chi : G \to \mathbb{C}^{\times} \}.$ 

- It is a group isomorphic to *G*, generated by  $1 \mapsto e^{i2\pi/N}$ .
- It is the set of linear (1-dimensional) characters of G.
- It is a basis of *L*(*G*).

Fourier transform:

$$\mathcal{F}: L(G) \to L(\hat{G}), \qquad \mathcal{F}(f)(\chi) := \mathcal{B}(f,\chi) = rac{1}{|G|} \sum_{x \in G} f(x) \overline{\chi(x)},$$

the coefficient of  $\chi$  in the expression of f in the base  $\hat{G}$ . In other words, if  $f = \sum_{\chi \in \hat{G}} \hat{f}(\chi)\chi$  then  $\mathcal{F}(f)(\chi) = \hat{f}(\chi)$ . For  $f \in L(G)$  let  $Supp(f) := \{x \in G : f(x) \neq 0\}$ .

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If  $f \in L(G)$  then  $|Supp(f)| \cdot |Supp(\mathcal{F}(f))| \ge |G|$ .

Now we go back to our original problem. Let *G* be **the group of** rotations of the cube. Then |G| = 24 (if you place a cube on a table, you can put each of the 6 faces up, and rotate that face in 4 ways).

It turns out that  $G \cong S_4$  (the idea is to observe that *G* permutes the four diagonals of the cube in any possible way!).

G permutes the six faces of the cube. Let F be the set of faces of the cube. This gives a permutation matrix representation

 $\pi: \mathbf{G} \to \mathbf{GL}(W_F)$  where  $W_F := \mathbb{C}^F = \{ \text{functions } F \to \mathbb{C} \} \cong \mathbb{C}^6.$ 

By computing the fixed points of the elements of *G* we can compute the character of this representation. Call it  $\chi$ .

It turns out that  $B(\chi, \chi) = \frac{1}{|G|} \sum_{g \in G} \chi(g) \overline{\chi(g)} = 3.$ 

Using this information we can deduce that  $\pi$  is the direct sum of three non-isomorphic irreducible representations.

Hence  $W_F = \mathbb{C}^F = \{$ *functions*  $F \to \mathbb{C}\} \cong \mathbb{C}^6$  **is the direct sum of three** *G***-invariant irreducible subspaces**. We are left to find them. This is where the geometry comes in: our problem is now reduced to find *G*-invariant subspaces.

But we know the characters of the corresponding representations! This means that we have a lot of information about them, which leads us close to determining them explicitly.

For a face x let -x denote the face opposite to x. Consider

- W<sub>1</sub> := {constant functions F → C}. This is clearly one-dimensional: dim<sub>C</sub>(W<sub>1</sub>) = 1.
- $W_2 := \{f : F \to \mathbb{C} : f(-x) = f(x) \forall x \in F, \sum_{x \in F} f(x) = 0\}$ . This is given by 3 + 1 = 4 equations so dim<sub> $\mathbb{C}$ </sub> $(W_2) = 6 4 = 2$ .
- $W_3 := \{f : F \to \mathbb{C} : f(-x) = -f(x) \forall x \in F\}$ . This is given by 3 equations so dim<sub> $\mathbb{C}$ </sub> $(W_3) = 6 3 = 3$ .

The decomposition of  $W_F$  into irreducible subspaces is

$$W_F = W_1 \oplus W_2 \oplus W_3.$$

The operator we are concerned with is

$$L: W_F \to W_F, \qquad L(f)(x) := \frac{1}{4} \sum_{y \in A_x} f(y)$$

where  $A_x$  denotes the set of faces adjacent to the face x. It turns out that L is G-invariant! This is because rotating after averaging is the same as averaging after rotating.

Since  $W_1, W_2, W_3$  are irreducible, by Schur's lemma  $L|_{W_i}$  is a scalar operator. Using  $W_F = W_1 \oplus W_2 \oplus W_3$  it turns out that

The operator  $L^n$  has eigenvalues 1,  $(-1/2)^n$  and 0, hence if *n* is large then  $L^n(f)$  is approximately equal to the projection of *f* onto  $W_1$ . The projection of f = (1, 2, 3, 4, 5, 6) onto  $W_1$  is (3.5, 3.5, 3.5, 3.5, 3.5, 3.5). Hence the value on each face gets arbitrarily close to 3.5.