

Multidisciplinary IJCAI-05 Workshop on Advances in Preference Handling

Ronen Brafman and Ulrich Junker (organizers)

July 31 - August 1, 2005 Edinburgh, Scotland

Preface

Preferences guide human decision making from early childhood (e.g. "which ice cream flavour do you prefer?") up to complex professional and organizational decisions (e.g. "which investment funds to choose?"). Preferences have traditionally been studied in economics and applied to decision making problems. Recent work in AI and related fields has led to new types of preference models and new problems for applying preference structures (see, for example, the special issue on preferences of Computational Intelligence published in May 2004).

Explicit preference modelling provides a declarative way to choose among alternatives, whether these are solutions of problems to solve, answers of database queries, decisions of a computational agent, plans of a robot, and so on. Preference-based systems allow finer-grained control over computation and new ways of interactivity, and therefore provide more satisfactory results and outcomes. Preferences are a relatively new topic to artificial intelligence and are becoming of greater interest in many areas: knowledge representation, multi-agent systems, constraint satisfaction, decision making, decision-theoretic planning, and more. Preferences are inherently a multidisciplinary topic, of interest to economists, computer scientists, OR researchers, mathematicians and more.

This workshop is intended as a multidisciplinary event that brings together researchers from these different fields and that allows them to exchange experiences and to discuss advanced methods for preference handling. It thus continues the tradition of the AAAI-02 workshop on preferences and of the Dagstuhl seminar on preferences held in June, 2004.

We have received 46 submissions to this workshop which confirms a very high interest in research on preference handling. The program committee has selected 34 papers for the two-day workshop, which do not only cover advances in preference handling methods, but also interesting applications of those techniques.

We welcome all participants of the multidisciplinary IJCAI-05 workshop on advances in preference handling and hope that this event will stimulate new ideas and insights in preference handling.

Ronen Brafman
Ulrich Junker

Possibilistic and probabilistic uncertainty in soft constraint problems

Maria Silvia Pini, Francesca Rossi and Brent Venable

University of Padova

{mpini,frossi,kvenable}@math.unipd.it

Abstract

Preferences and uncertainty occur in many real-life problems. The theory of possibility is one way of dealing with uncertainty, which allows for easy integration with fuzzy preferences. In this paper we consider an existing technique to perform such an integration and, while following the same basic idea, we propose to generalize it to other classes of preferences and to probabilistic uncertainty while maintaining certain desirable properties.

1 Introduction

Preferences and uncertainty occur in many real-life problems. In this paper we are concerned with the coexistence of such concepts in the same problem. In particular, we consider uncertainty coming from lack of data or imprecise knowledge.

The theory of possibility [Dubois and Prade, 1988; Zadeh, 1978] is one non-probabilistic way of dealing with uncertainty, which allows for easy integration with fuzzy preferences [Dubois *et al.*, 1996]. In fact, both possibilities and fuzzy preferences are values between 0 and 1 associated to events and express the level of plausibility that the event will occur, or its preference.

In our context, we will describe a real-life problem as set of variables with finite domains and a set of soft constraints among subsets of the variables. A variable will be said to be uncertain if we cannot decide its value. In this case, we will associate a possibility degree to each value in its domain, which will tell how plausible it is that the variable will get that value.

Soft constraints [Bistarelli *et al.*, 1997] allow to express preferences over the instantiations of the variables of the constraints. In particular, fuzzy preferences are values between 0 and 1, which are combined using the *min* operator, and are ordered in such a way that higher values denote better preferences. Probabilistic preferences are similar to fuzzy ones, except that they are combined via multiplication: the goal is to maximize the product of the preferences. Weighted constraints use instead preferences representing costs which are combined by summing them: the goal is to minimize the sum of the weights.

In this paper we consider existing techniques to integrate fuzzy preferences and uncertainty, which use possibility the-

ory [Dubois *et al.*, 1996; Pini *et al.*, 2005]. In particular, the approach in [Pini *et al.*, 2005] allows one to handle uncertainty within a fuzzy optimization engine, and at the same time to observe separately the preference level and the robustness of the complete instantiations. This approach has certain desirable properties, that we describe formally.

We then generalize the approach, and its properties, in order to use it also for other classes of soft constraints, not necessarily fuzzy, by pointing out a sufficient condition for the properties to hold. This allows us to handle the coexistence of preferences and uncertainty in a more general setting. We also consider uncertainty expressed by a probabilistic distribution rather than a possibilistic one, and we show that in this setting the same properties hold.

2 Soft constraints

Soft constraints [Bistarelli *et al.*, 1997] are a very general formalism to describe quantitative preferences. In general, a soft constraint is just pair $\langle def, con \rangle$, where *con* is the set of variables of the constraint (that is, its scope), and *def* is a function from the Cartesian product of the domains of the variables in *con* to a preference set, say *A*. Therefore *def* defines the constraint, by associating a level of preference from *A* to each assignment of values to the variables of the constraint.

Set *A* can be totally or partially ordered, and its ordering, denoted by \leq , can be used to order the assignments of values to variables: assignments corresponding to higher preferences are more preferred. Moreover, a combination operation \times should be defined over *A*, to combine different constraints and generate the preference level of an assignment of values to variables which range over the scopes of several constraints. More precisely, *A* should have properties similar to a semiring. We will therefore say that a soft constraint is defined *over semiring A*. For more details on semiring-based soft constraints, see [Bistarelli *et al.*, 1997].

A soft constraint problem is usually denoted by a tuple $\langle S, V, C \rangle$ where *S* is a semiring, *V* is a set of variables, and *C* is a set of soft constraints over *S* whose scopes are subsets of these variables. An optimal solution of a soft constraint problem is an assignment of its variables which is optimal according to the ordering associated to the semiring.

This general description of soft constraints instantiates to several classes of concrete constraints.

In *fuzzy constraints*, when $A = [0, 1]$, \leq is derived by the *max* operator, and the combination operator is *min*. This means that a fuzzy constraint associates an element between 0 and 1 to each instantiation of its variables, that values closer to 1 denote a higher preference, and that the preferences of two or more constraints are combined by taking their minimum value.

In *hard constraints* $A = \{true, false\}$, \leq is derived by logical *or* (thus 1 is better than 0), and combination is logical *and*.

In *weighted constraints*, that are soft constraints where each assignment of values to variables has a weight, and the goal is to minimize the sum of the weights, by choosing A as the set of possible weights, \leq is derived by the *min* operator, and the combination is given by the *sum*.

In *Probabilistic constraints*, that are soft constraints where each assignment is associated to a probability, constraints are combined by multiplying the associated probabilities, and *max* is used to induce the ordering over preferences: the best solutions have the highest probability.

The concept of fuzzy constraint, as defined above, was originally based on the notion of fuzzy set [Dubois and Prade, 1988; Zadeh, 1978]. A fuzzy set A is a subset of a referential set U whose boundaries are gradual. More formally: the *membership function* μ_A of a fuzzy set A assigns to each element $u \in U$ its degree of membership $\mu_A(u)$ usually taking values in $[0, 1]$. If $\mu_A(u) = 1$, then u belongs to A , while if $\mu_A(u) = 0$, then u does not belong to A . If $\mu_A(u)$ is between 0 and 1, then $u \in A$ with degree $\mu_A(u)$.

Fuzzy constraints use the notion of fuzzy sets to describe the level of preference of a certain assignment of values to variables. More precisely, a *soft fuzzy constraint* [Dubois *et al.*, 1996] C on variables $\{x_1, \dots, x_n\}$ is associated with a *fuzzy relation* R , i.e. a fuzzy subset of $D_1 \times \dots \times D_n$ of values that more or less satisfy C . A membership function μ_R is associated with relation R and specifies for each tuple $(d_1, \dots, d_n) \in D_1 \times \dots \times D_n$ the level of satisfaction $\mu_R(d_1, \dots, d_n)$ in a set L , which is totally ordered (e.g. $[0, 1]$). In particular, $\mu_R(d_1, \dots, d_n) = 1$ if tuple (d_1, \dots, d_n) totally satisfies C , $\mu_R(d_1, \dots, d_n) = 0$ if it totally violates C , and $0 < \mu_R(d_1, \dots, d_n) < 1$ if it partially satisfies C . Moreover, $\mu_R(d_1, \dots, d_n) > \mu_R(d'_1, \dots, d'_n)$ means that tuple (d_1, \dots, d_n) is better than tuple (d'_1, \dots, d'_n) .

In the following we will use two operations on fuzzy constraints [Dubois *et al.*, 1996]: projection and combination. The *projection* of a fuzzy constraint, represented by fuzzy relation R on variables $\{x_1, \dots, x_k\} \subseteq V(R)$ = $\{x_1, \dots, x_n\}$, is a fuzzy relation $R^{\downarrow\{x_1, \dots, x_k\}}$ defined on $\{x_1, \dots, x_k\}$ such that: $\mu_{R^{\downarrow\{x_1, \dots, x_k\}}}(d_1, \dots, d_k) = \sup_{\{d=(d_1, \dots, d_n) \mid d^{\downarrow\{x_1, \dots, x_k\}}=(d_1, \dots, d_k)\}} \mu_R(d)$. The *conjunctive combination* of two fuzzy constraints, represented by fuzzy relations R_i and R_j , is a fuzzy relation $R_i \otimes R_j$ defined on variables $V(R_i) \cup V(R_j)$ such that: $\mu_{R_i \otimes R_j}(d_1, \dots, d_k) = \min(\mu_{R_i}(d_1, \dots, d_k)^{\downarrow V(R_i)}, \mu_{R_j}(d_1, \dots, d_k)^{\downarrow V(R_j)})$ where $\mu_{R_i \otimes R_j}(d_1, \dots, d_k)$ evaluates to what extent (d_1, \dots, d_k) satisfies both C_i and C_j .

3 Possibility theory

A *possibility distribution* [Zadeh, 1978] is the membership function of a fuzzy set A attached to a single-valued variable x . It is denoted $\pi_x = \mu_A$ and represents the set of more or less plausible, mutually exclusive values of x . A possibility distribution is similar to a probability density. However, $\pi_x(u) = 1$ only means that $x = u$ is a plausible situation, which cannot be excluded. Thus, a degree of possibility can be viewed as an upper bound of a degree of probability.

Possibility theory encodes incomplete knowledge. In particular, the complete ignorance about x is expressed by $\pi_x(u) = 1$, for all $u \in U$, since in this case all values u are plausible for x and so it is impossible to exclude any of them. Whereas, $\pi_x(\bar{u}) = 1$ for a specific value \bar{u} and $\pi_x(u) = 0$ otherwise, expresses the complete knowledge about x , because only the value \bar{u} is plausible for x .

The *possibility* of an event " $x \in E$ ", $E \subseteq U$, denoted by $\Pi(x \in E)$, is formally $\Pi(x \in E) = \sup_u \min(\pi_x(u), \mu_E(u)) = \sup_{u \in E} \pi_x(u)$. If an event has possibility equal to 1, then it is totally possible. However, it could also not happen. Therefore we are completely ignorant about its occurrence. On the contrary, having a possibility equal to 0 then the event will not happen.

The dual measure of *necessity* of " $x \in E$ ", denoted by $N(x \in E)$, evaluates the extent to which " $x \in E$ " is *certainly* true, it is formally $N(x \in E) = \inf_{u \notin E} \max(c(\pi_x(u)), \mu_E(u)) = \inf_{u \notin E} (c(\pi_x(u))) = 1 - \Pi(x \in E^C)$, where c is the order reversing map such that $c(p) = 1 - p$ and E^C is the complement of E in U . $N(x \in E) = 1$ when it is certain that $x \in E$. On the contrary, having necessity equal to 0 then the event is not necessary at all, although it may happen. In fact, $N(x \in E) = 0$ iff $\Pi(x \in E^C) = 1$.

4 Uncertainty in soft constraints

Whereas in usual soft constraint problems all the variables are assumed to be controllable, that is, their value can be decided according to the constraints which relate them to other variables, in many real-world problems uncertain parameters must be used. Such parameters are associated with variables which are not under the user's direct control and thus cannot be assigned. Only Nature will assign them.

Formally, we can define an *uncertain soft constraint problem* as a tuple $\langle S, V_c, V_u, C \rangle$, where S is a semiring, V_c is the set of controllable variables, V_u is the set of uncontrollable variables, and C is the set of soft constraints. The soft constraints in C may involve any subset of variables of $V_c \cup V_u$.

While in a classical soft constraint problem we can decide how to assign the variables to make the assignment optimal, in the presence of uncertain parameters we must assign values to the controllable variables guessing what Nature will do with the uncontrollable variables. So, in this paper an optimal solution for an uncertain soft constraint problem is an assignment of values to the variables in V_c such that, *whatever* Nature will decide for the variables in V_u , the overall assignment will be optimal. This means we can make the assumption that the values of the uncontrollable variables are

never observable. This is a pessimistic view and other definitions of solutions can be considered.

Moreover, the uncontrollable variables can be equipped with additional information on the likelihood of their values. In this paper we will consider two ways of expressing such information: possibilities and probabilities. This information can be used to infer new soft constraints over the controllable variables, expressing the compatibility of the controllable parts of the problem with the uncertain parameters, and can be used to change the notion of optimal solution.

The next section describes two existing approaches [Dubois *et al.*, 1996] and [Pini *et al.*, 2005] for integrating fuzzy constraints and uncertainty given by possibilities. In both, the original problem is replaced by another one without uncontrollable variables and with new soft constraints depending on the possibilistic distributions. In [Pini *et al.*, 2005] the two sets of constraints are kept separate, thus allowing for a fine discrimination between preferences and robustness to uncertainty.

5 Unifying fuzzy preferences and uncertainty via possibility theory

In [Dubois *et al.*, 1996] it is shown how it is possible to replace a fuzzy constraint involving at least one uncontrollable variable with a fuzzy constraint over controllable variables only. Consider a fuzzy constraint C , represented by the fuzzy relation R , which relates a set of controllable variables $X = \{x_1, \dots, x_n\}$ to a set of uncertain parameters $Z = \{z_1, \dots, z_k\}$ with domains A_1, \dots, A_k . The knowledge of the uncertain parameters is modeled with the possibility distribution π_Z defined on $A_Z = A_1 \times \dots \times A_k$. The constraint C is considered satisfied by the assignment $d = (d_1, \dots, d_n) \in D_1 \times \dots \times D_n$ if, *whatever the values of Z , $z = (z_1, \dots, z_k)$, d is compatible with z* , i.e., the set of possible values for z is included in $T = (R \otimes \{(d_1, \dots, d_n)\})^{\downarrow z}$. Therefore $\mu_T(a) = \mu_R(a, d)$ and $\mu'(d) = \mu'_R(d) = N(d \text{ satisfies } C) = N(z \in T) = \inf_{a \in A_Z} \max(\mu_T(a), c(\pi_Z(a))) = c(\sup_{a \in A_Z} \min(c(\mu_T(a)), \pi_Z(a)))$.

The method proposed in [Dubois *et al.*, 1996], which we call *Algorithm DFP* (by the name of the authors), for managing uncertainty in a fuzzy CSP, is the following: It starts from an uncertain fuzzy CSP, say P . P is then reduced to a fuzzy constraint problem P' : all the constraints which link uncertain parameters to decision variables are replaced by fuzzy constraints only among the decision variables. The new preference levels of the decision variables in such new constraints are computed by applying the specific procedure defining μ' . P' has only fuzzy constraints, therefore it can be solved by applying the usual method for solving fuzzy CSPs, i.e. using the *min* operator to combine the constraints and choosing the complete assignments with the highest preference.

In [Dubois *et al.*, 1996] the following property is given:

Property 1. $\mu'(d) \geq \alpha$ iff, when $\pi_Z(a) > c(\alpha)$ then $\mu_R(d, a) \geq \alpha$, where a is the actual value of Z .

Moreover, from the definition of μ' , the following two properties can also be proven [Pini *et al.*, 2005].

Property 2. Given the possibilities of uncertain parameters, defined by π_Z , an assignment d to the decision variables X_1, \dots, X_k , and two preference functions μ_1 and μ_2 such that $\mu_1(d, a) \leq \mu_2(d, a)$ for all a assignments to Z , then $\mu'_1(d) \leq \mu'_2(d)$.

Property 3. Given a preference function μ , an assignment d to the decision variables X_1, \dots, X_k , and two possibility distributions π_1 and π_2 on Z , such that $\pi_1(a) \geq \pi_2(a)$ for all a , then $\mu'_1(d) \leq \mu'_2(d)$, where μ'_i is the preference function obtained considering π_i , $i=1,2$.

By using algorithm DFP, the preference of a complete assignment is the minimum value among all the preferences of the constraints, both the original fuzzy constraints and those obtained via the transformation which eliminates the uncontrollable variables. In other words, the overall preference for a solution is $\min(F, U)$, where F is the minimum of the preferences in the initially given fuzzy constraints only on decision variables, and U is the minimum of the preferences of the new fuzzy constraints. This means that a low overall preference may be caused from a low preference in some of the new fuzzy constraints (when U is less than F), that is, a low compatibility with the uncertain events, or also from a low preference on some fuzzy constraint initially given only on decision variables (when F is less than U).

In [Pini *et al.*, 2005] these two components (F and U) are kept separate, rather than combined with *min*. This is done by performing, for each constraint c involving both decision and uncertain variables (X and Z), a projection over the decision variables. This will create a new constraint c'' over X where, for each assignment of values to its variables, the preference is computed by assuming the best in the uncertain parameters. Since preferences are combined via the *min* operator, this new constraint will force the overall preference to be no higher than its best preference. Given an assignment to decision variables, we denote with P the minimum preference over these new *projection constraints*. Such a value P , combined with preference F given by the initial constraints, defines the new preference F_P .

The algorithm presented in [Pini *et al.*, 2005], called *algorithm SP* (from *separation* and *projection*), is the following. It starts from an uncertain fuzzy CSP with fuzzy constraints C . All the constraints which link uncertain parameters to decision variables are then replaced by fuzzy constraints only among the decision variables. Let us call C_u such new constraints. Hence it computes the projection constraints, say C_p . At last for each complete assignment, it computes its overall preference as a pair $\langle F_P, U \rangle$, where $F_P = \min(F, P)$ and F , P , and U are, respectively, the minimum preference over C , C_p , and C_u .

Let us consider the following example, where we have a complete assignment d with $F = 0.3$, $P = 0.9$, and $U = 0.9$, and another one d' with $F = 0.9$, $P = 0.9$, and $U = 0.3$. According to algorithm DFP, d is considered equally preferred to d' since d and d' have the same preference $\min(F, U) = 0.3$. However, d and d' differ on both preference and robustness.

The approach based on algorithm *SP* preserves such a difference, by defining various semantics which exploit both elements of the pair $\langle F_P, U \rangle$ to deduce a solution ordering.

Figure 1 shows a soft CSP with uncertainty. There are three

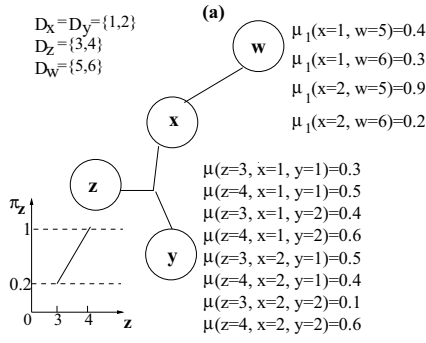


Figure 1: An uncertain soft CSP.

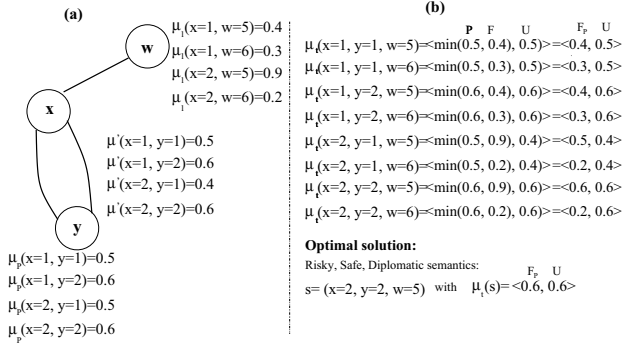


Figure 2: Result of algorithm SP applied to the uncertain soft CSP in Figure 1, seen as an uncertain fuzzy CSP.

decision variables (X, Y, W), one uncertain variable (Z), and two constraints: C_{XYZ} with function μ and C_{XW} with function μ_1 . The possibility π_Z describes the plausibility of Z .

Figure 2 (a) shows the fuzzy CSP obtained from the soft CSP in Figure 1 seen as an uncertain fuzzy CSP, after applying step 2 and step 2 of algorithm SP. In Figure 2 (b) there are all the complete assignments to decision variables of the fuzzy CSP, with the overall preference μ_t .

Given an assignment d to the decision variables and the pair (F_P, U) computed as described above, F_P tells us how much d is preferred by the constraints, while U to what extent it is impossible to have a possible value of the uncertain parameters violating the constraints involving them. This means that $1 - U$ gives an idea of the risk of hitting a value of uncertain parameter that is inconsistent with d , hence U can be seen as a measure of the *certainty* (or *robustness*) of d .

U is computed as in [Dubois *et al.*, 1996], so Properties 1, 2 and 3 still hold. We recall that these properties state that U can increase in the following two cases: when the possibilities of the uncertain parameters remain fixed and the preferences of the constraints involving them increase, or when preferences are fixed but possibilities decrease.

Consider two solutions d and d' and the corresponding pairs of values $\langle F_P(d), U(d) \rangle = \langle a_1, b_1 \rangle$ and $\langle F_P(d'), U(d') \rangle = \langle a_2, b_2 \rangle$. The first semantics proposed in [Pini *et al.*, 2005], called *Risky*, can be seen as a Lex ordering on pairs $\langle a_i, b_i \rangle$, with the first component as the most important feature. Informally, the idea is to give more importance

to the preference level that can be reached in the best case (a higher a_i) considering less important a high risk of being inconsistent (a low certainty b_i).

The second semantics, called *Safe*, follows the opposite attitude with the respect to the previous one: it can be seen as a Lex ordering on pairs $\langle a_i, b_i \rangle$, with the second component as most important feature. Informally, the idea is to give more importance to the certainty level that can be reached (a higher b_i) considering less important having a high preference (a high a_i).

The third semantics, called *Diplomatic*, aims at giving the same importance to the two aspects of a solution: preference and certainty. This is obtained via the Pareto ordering on pairs $\langle a_i, b_i \rangle$, where both components have the same importance. The idea is that a pair is to be preferred to another only if it wins both on preference and certainty, leaving incomparable all the pairs that have one component higher and the other lower. Contrarily to the diplomatic semantics, the other two semantics produce a total order over the solutions.

In the example in Figure 2, solution $(x = 2, y = 2, w = 5)$ is optimal for all three semantics.

6 A generalized approach

The methods described in the previous sections can handle only uncertainty in fuzzy constraints. In the following of the paper we will extend the method in [Pini *et al.*, 2005] to other classes of soft constraints and to probabilistic uncertainty. In particular, we will consider the combinations of fuzzy, probabilistic, and weighted soft constraints with either possibilistic or probabilistic uncertainty.

To do this, we now redefine SP for generic soft constraints and generic uncertainty. Then we will define the extensions above as instances of this general framework.

We recall that in Fuzzy CSPs with uncertainty the preferences of the new constraints obtained removing the uncertain parameters are computed via the formula $\mu'(d) = \inf_{a \in A_Z} \max(\mu_R(d, a), c(\pi_Z(a)))$, where c is the order reversing map such that $c(p) = 1 - p$ and π_Z is the possibilistic distribution.

Let us consider any semiring $S = \{A, +, \times, 0, 1\}$, where \leq_S is the semiring ordering on A . The formula above can be generalized to deal with any semiring as follows:

$$\mu'(d) = \Pi_{a \in A_Z} (\mu_R(d, a) + c(\pi_Z(a)))$$

where

- $+$ and \times (Π for three or more arguments) refer to the two semiring operations,
- $[0, 1] \subseteq A$;
- c is a bijection from $[0, 1]$ to $[0, 1]$ such that, for each $a_1, a_2 \in [0, 1]$, $a_1 \leq a_2$ if and only if $c(a_1) \geq_S c(a_2)$; moreover, $c(c(a)) = a$ for all a . We will say that c is an order-reversing map w.r.t. semiring S ;
- π_Z is a possibilistic or probabilistic distribution.

Notice that, by generalizing the formula, we do not change the set of values for the possibilities, which remains $[0, 1]$. When working with other classes of soft constraints rather than fuzzy CSPs, functions μ_R associates a preference from

set A to an assignment. In particular, μ_R is the preference function of the soft constraint R .

The algorithm **SP** presented in [Pini *et al.*, 2005], can be generalized as follows:

1. It starts from an uncertain soft CSP $\langle S, V_c, V_u, C \rangle$;
2. All the constraints which link variables in V_u to variables in V_c are replaced by soft constraints defined by μ' , described above, only among variables in V_c . Let us call C_u such new constraints.
3. All the constraints which link variables in V_u to variables in V_c are used to compute their projection over variables in V_c . The constraints obtained in this way are called C_p .
4. For each assignment of the variables in V_c , it computes its overall preference as the pair $\langle F_P, U \rangle$, where $F_P = F \times P$ and F, P , and U are, respectively, the preference of the assignment over the constraints in C, C_p , and C_u .

We recall that, given a soft constraint R , defined on variables X and Z its projection over X is defined by $\mu_P(d) = \sum_{a \in A_Z} \mu_R(d, a)$. In the following we show that properties 1, 2, 3 hold for generic soft constraints where the set A of the semiring is totally ordered.

General Property 1: $\mu'(d) \geq_S \alpha$ if and only if, when $\pi_Z(a) > c(\alpha)$, then $\mu_R(d, a) \geq_S \alpha$.

Notice that this property continues to hold also if π_Z is a probability distribution. However, since probabilities are smaller than or equal to possibilities, and since the property contains $\pi_Z(a) > c(\alpha)$, the fact that the property holds with a possibility distribution.

In the following we will show that properties 2, 3 hold for problems with generic soft constraints and uncertainty described by π_Z that can be a possibilistic or a probabilistic distribution.

General Property 2: Given π_Z and two preference functions μ_1 and μ_2 such that $\mu_1(d, a) \leq_S \mu_2(d, a)$ for all a assignments to Z , then $\mu'_1(d) \leq_S \mu'_2(d)$, where μ'_i is the preference function obtained considering $\mu_i, i=1,2$.

General Property 3: Given a preference function μ and two distributions π_1 and π_2 on Z , such that $\pi_1(a) \geq \pi_2(a)$ for all a , then $\mu'_1(d) \leq_S \mu'_2(d)$, where μ'_i is the preference function obtained considering $\pi_i, i=1,2$.

Since these properties hold in general, then we can safely handle problems with many kinds of soft constraints as well as uncertain possibilistic or probabilistic variables.

The generic semantics are defined like those ones in [Pini *et al.*, 2005], except that \leq is replaced by \leq_S .

7 Uncertain Probabilistic CSPs

In several real-life scenarios, fuzzy constraints are not the ideal setting. In fact, they suffer for the well-known drawing effect which makes solutions with the same minimum preference but very different higher preferences not distinguished.

To avoid this problem, it can be useful to combine preferences by multiplying them rather than taking their minimum value. This is what happens in probabilistic CSPs (PCSPs) [Fargier *et al.*, 1995]. In a PCSP, variable assignments have

associated preferences, and the goal is to maximize the product of all such preferences. Therefore, the semiring to be used is $S = \{[0, 1], max, \times, 0, 1\}$.

To make sure that the desired properties 1, 2, and 3 hold in this setting, we just need to check whether the assumptions we made are met: $[0, 1] \subseteq A$ and c is a bijection from $[0, 1]$ to $[0, 1]$ such that, for each $a_1, a_2 \in [0, 1]$, $a_1 \leq a_2$ if and only if $c(a_1) \geq_S c(a_2)$; moreover, $c(c(a)) = a$ for all a .

The first assumption is trivially true since $A = [0, 1]$. As for the second one, we consider $c(x) = 1 - x$ for all x , which satisfies the order-reversing property. In fact, given $a_1, a_2 \in [0, 1]$, with $a_1 \leq a_2$ we have $1 - a_1 \geq_S 1 - a_2$, since $max(1 - a_1, 1 - a_2) = 1 - a_1$.

In this setting, we have

$$\mu'(d) = \prod_{a \in A_Z} max(\mu_R(d, a), 1 - \pi_Z(a)).$$

Figure 3 shows the result of applying **SP** to the problem in Figure 1, seen as an uncertain PCSP. In this case, the algorithm is instantiated with $\times_S = \times$, $+_S = max$, and $c(p) = 1 - p$. In particular, Figure 3 (a) shows the resulting probabilistic CSP obtained by the algorithm, while Figure 3 (b) shows all complete assignments, together with the associated pair.

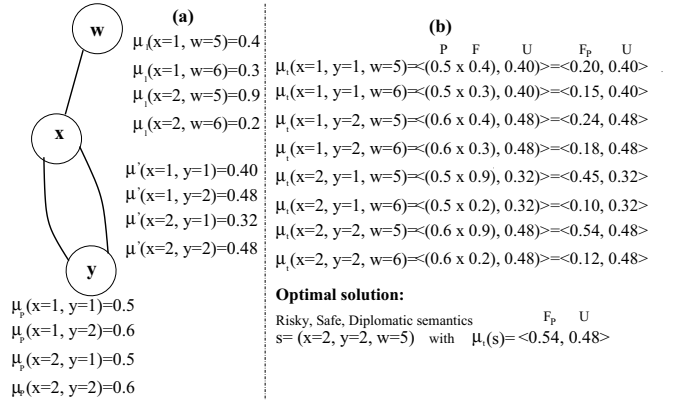


Figure 3: Result of algorithm **SP** for the uncertain soft CSP in Figure 1, seen as an uncertain PCSP.

8 Uncertain Weighted CSPs

In several situations where neither fuzzy nor probabilistic constraints are ideal, weighted constraints can be useful to model preferences. For example, this is usually done when dealing with costs which are naturally combined by a sum.

In this setting, preferences are penalties (or costs) to be added, and the best solutions are those with the smallest preference. Thus operators $+$ and min are the instantiation of the operators \times and $+$ of the general case. Therefore, the semiring to be used is $S = \{\mathcal{R}^+, min, +, +\infty, 0\}$.

The three desired property hold if we choose c as the identity map. In fact, $[0, 1] \subseteq \mathcal{R}^+$. Moreover, c is an order-reversing map w.r.t semiring S . In fact, given $a_1, a_2 \in [0, 1]$ such that $a_1 \leq a_2$, $a_1 \geq_S a_2$ since $min(a_1, a_2) = a_1$.

The instantiated formula for μ' is then

$$\mu'(d) = \sum_{a \in A_z} \min(\mu_R(d, a), \pi_Z(a)).$$

Figure 4 shows how algorithm **SP** works on weighted CSP with possibilistic uncertainty, as the one in Figure 1 (where preferences are interpreted as costs). Figure 3 (a) shows the resulting weighted CSP, while Figure 3 (b) shows all complete assignments, together with the associated pair. In this problem the optimal solution obtained using the *Risky* semantics is different from the one obtained using the *Safe* semantics, whereas *Diplomatic* considers them both optimal.

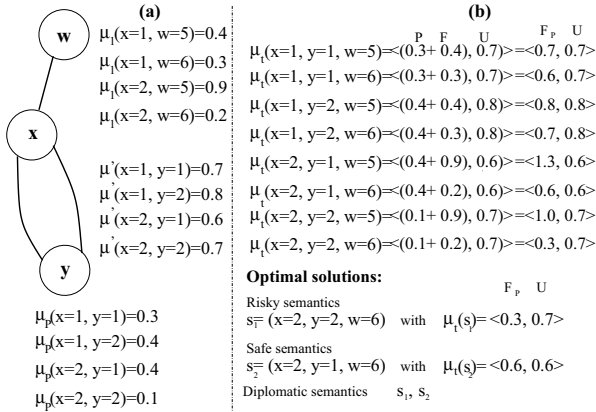


Figure 4: Result of algorithm **SP** for the uncertain soft CSP in Figure 1, seen as an uncertain weighted CSP.

9 Probabilistic or possibilistic uncertainty

In the previous sections we have considered different classes of soft constraints with uncertainty described via a possibilistic or a probabilistic distribution. Here we consider the case where a possibilistic distribution is available only for some uncertain variables, while for others we have a probabilistic distribution.

If there are no constraints connecting both possibilistic and probabilistic variables, then we can apply the same algorithm as above, and the three properties hold. However, consider the situation where a constraint involves uncertain variables over which a possibility distribution is available, and also uncertain variables over which we have a probabilistic distribution. In this case, we could get to the usual setting by replacing possibilities with probabilities, or vice versa. In [Dubois and Prade., 1998] it is presented a way to do this. Thus we could use such a method to obtain only one kind of distribution and then use our approach.

However, transforming a probability into a possibility distribution we lose information, and solutions have a lower robustness. In fact, using property 3, it is possible to see that, if we use possibilities, which are higher than probabilities, we get a smaller robustness value. Thus the robustness value obtained in this way is a lower bound to the certainty that the values of the decision variables are compatible with the uncertain variables. On the other hand, if we transform possibilities into probabilities, we get smaller values, and thus by

property 3 a higher robustness value, which can be seen as an upper bound to the certainty degree of a solution.

Thus, in the presence of constraints involving both possibilistic and probabilistic uncertainty, we can still use the same approach except that we work with upper and lower bounds for the robustness of the solutions.

To be able to use the same three semantics defined above, we need to define an ordering over intervals, since now the robustness is described by an interval. A possible ordering defines two intervals incomparable if one is strictly contained in the other one, and both lower and upper bounds are different. For example, $\langle 0.2, 0.5 \rangle$ is incomparable with $\langle 0.1, 0.6 \rangle$ but it is not incomparable with $\langle 0.1, 0.4 \rangle$, nor with $\langle 0.2, 0.6 \rangle$. In all other cases, the two intervals are ordered. More precisely, $\langle l_1, u_1 \rangle$ is better than $\langle l_2, u_2 \rangle$ if they are different and $l_1 \geq l_2$ and $u_1 \geq u_2$.

Notice that this ordering is partial over the robustness values, while before we had a total order. This yields more incomparability in the ordering over solutions induced by each of the semantics. Thus also the Risky and Safe semantics will induce partial orders.

10 Future work

We plan to develop a solver that can handle problems with several classes of soft constraints, together with uncertainty expressed via possibility or probability distributions. The solver will be able to generate orderings according the three semantics proposed in this paper as well as others that we will define by following different optimistic or pessimistic approaches.

References

- [Bistarelli *et al.*, 1997] S. Bistarelli, U. Montanari, and F. Rossi. Semiring-based constraint solving and optimization. *Journal of the ACM*, 44(2):201–236, mar 1997.
- [Dubois and Prade, 1988] D. Dubois and H. Prade. *Possibility theory*. Plenum Press, 1988.
- [Dubois and Prade., 1998] D. Dubois and H. Prade. Possibility theory: quantitative and qualitative aspects. In *Handbook of defeasible reasoning and uncertainty management systems*, volume 1, pages 169–226. Kluwer, 1998.
- [Dubois *et al.*, 1996] D. Dubois, H. Fargier, and H. Prade. Possibility theory in constraint satisfaction problems: Handling priority, preference and uncertainty. *Appl. Intell.*, 6(4):287–309, 1996.
- [Fargier *et al.*, 1995] H. Fargier, J. Lang, R. Martin-Clouaire, and T. Schiex. A constraint satisfaction framework for decision under uncertainty. In *UAI 1995*, pages 167–174, 1995.
- [Pini *et al.*, 2005] M. S. Pini, F. Rossi, and B. Venable. Possibility theory for reasoning about uncertain soft constraints. In *ECSQARU 2005*. Springer Verlag, 2005.
- [Zadeh, 1978] L.A. Zadeh. Fuzzy sets as a basis for the theory of possibility. *Fuzzy sets and systems*, pages 13–28, 1978.