

# Binary Aggregation by Selection of the Most Representative Voter

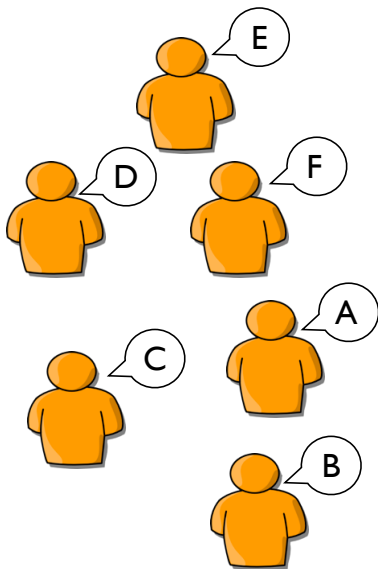
Umberto Grandi

Department of Mathematics  
University of Padova

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[Joint work with Ulle Endriss]

## Selection of the Closest Opinion



$$\underset{o \in \mathcal{O}}{\operatorname{argmin}} d(o, o_1, \dots, o_n)$$

A blue arrow points from the equation to the list of opinions on the right.

Opinion A

Opinion B

Opinion C

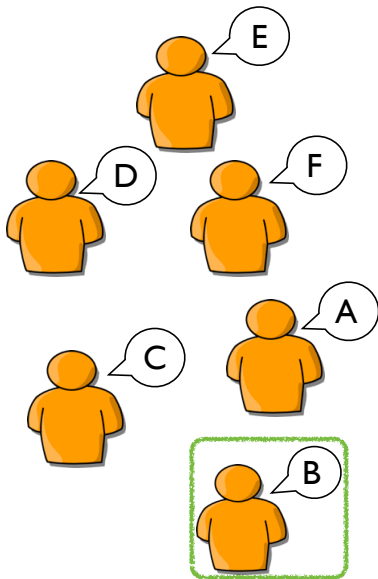
Opinion D

...

...

Opinion Z

## Selection of the Most Representative Voter



$$\operatorname{argmin}_{\{o_i | i \in \mathcal{N}\}} d(o_i, o_1, \dots, o_n)$$

~~Opinion A~~  
~~Opinion B~~  
Opinion C  
~~Opinion D~~  
...  
...  
~~Opinion Z~~

# Outline

## 1. A general framework for aggregation problems:

- Binary aggregation with integrity constraints
- Preferences, judgments, multi-issue elections...

## 2. Distance-based rules:

- Paradoxical profiles
- Kemeny rule
- Slater rule

## 3. Selection of the most representative voter:

- Low computational complexity
- Axiomatic properties
- Approximation results

# Binary Aggregation

Ingredients:

- A finite set  $\mathcal{N}$  of individuals
- A finite set  $\mathcal{I} = \{1, \dots, m\}$  of **issues**
- A boolean **combinatorial domain**:  $\mathcal{D} = \{0, 1\}^{\mathcal{I}}$

## Definition

*An aggregation procedure is a function  $F : \mathcal{D}^{\mathcal{N}} \rightarrow \mathcal{D}$  mapping each profile of ballots  $\mathbf{B} = (B_1, \dots, B_n)$  to an element of the domain  $\mathcal{D}$ .*

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### Example: Three agents with sensors

- $\mathcal{N} = \{1, 2, 3\}$
- $\mathcal{I} = \{T_1, T_2, A\}$
- Individuals submit ballots in  $\mathcal{D} = \{0, 1\}^3$

$B_1 = (0, 1, 0)$  the first individual think the action should not be performed.

## Integrity Constraints

A **propositional language**  $\mathcal{L}$  to define the subset of rational ballots in  $\{0, 1\}^{\mathcal{I}}$ :

- One propositional symbol for every issue:  $PS = \{p_1, \dots, p_m\}$
- $\mathcal{L}_{PS}$  closed under connectives  $\wedge, \vee, \neg, \rightarrow$  the set of atoms  $PS$

Given an integrity constraint  $IC \in \mathcal{L}_{PS}$ , a **rational** ballot is  $B \in \text{Mod}(IC)$

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### Example: Three agents with sensors

Perform action  $A$  if both parameters exceed the thresholds.

Propositional constraint:  $IC = (p_{T_1} \wedge p_{T_2}) \rightarrow p_A$

Individual 1 submits  $B_1 = (1, 1, 1)$ :  $B_1$  satisfies IC ✓

Individual 2 submits  $B_2 = (0, 1, 0)$ :  $B_2 \models IC$  ✓

Individual 3 submits  $B_3 = (1, 0, 0)$ :  $B_3 \models IC$  ✓

Majority aggregation outputs  $(1, 1, 0)$ : IC **not** satisfied.

## Preference Aggregation as Binary Aggregation

Agent 1	$A > B > C$
Agent 2	$B > C > A$
Agent 3	$C > A > B$
<hr/>	
<i>Maj</i>	$A > B > C > A !!$

Condorcet  
Paradox (1785)



Preferences as  
binary ballots  
+ integrity constraint

	$A > B$	$B > C$	$A > C$
Agent 1	1	1	1
Agent 2	0	1	0
Agent 3	1	0	0
<hr/>			
<i>Maj</i>	1	1	0

## Judgment Aggregation as Binary Aggregation

Agent 1	$\{\alpha, \beta, \alpha \wedge \beta\}$
Agent 2	$\{\neg\alpha, \beta, \neg(\alpha \wedge \beta)\}$
Agent 3	$\{\alpha, \neg\beta, \neg(\alpha \wedge \beta)\}$
<hr/>	
<i>Maj</i>	$\{\alpha, \beta, \neg(\alpha \wedge \beta)\}$

Doctrinal  
Paradox

Kornhauser and  
Sager (1986)

Judgments as  
binary ballots  
+ integrity constraint

$$IC = \neg(p_\alpha \wedge p_\beta \wedge p_{\neg(\alpha \wedge \beta)})$$

	$p_\alpha$	$p_\beta$	$p_{\alpha \wedge \beta}$
Agent 1	1	1	1
Agent 2	0	1	0
Agent 3	1	0	0
<hr/>			
<i>Maj</i>	1	1	0

## Distance-Based Rules

How to avoid paradoxes?

- Only consider outcomes that respect the integrity constraint.
- Pick the one **closest** to the individual inputs!

Depending on the distance chosen there may be several **distance-based rules**:

### Definition

*The DBR (aka Kemeny rule, Prototype) picks the consistent ballot minimising the sum of the Hamming distances to the individual ballots.  $\Theta_2^p$ -complete!!*

### Definition

*The Slater rule (aka Endpoint) picks the consistent ballot minimising the Hamming distance to the outcome of the majority rule. **NP-hard (at least)!!***

The **Hamming distance**  $H$  between an individual input and the outcome is the number of issues on which they differ.

## Selection of the Most Representative Voter

Basic idea:

Restrict the search space to  $\text{SUPP}(\mathbf{B}) = \{B_1, \dots, B_n\}$

### Definition

The *average-voter rule* is the aggregation rule that selects those individual ballots that minimise the Hamming distance to the profile:

$$\text{AVR}(\mathbf{B}) = \operatorname{argmin}_{B \in \text{SUPP}(\mathbf{B})} \sum_{i \in \mathcal{N}} H(B, B_i)$$

### Definition

The *majority-voter rule* is the aggregation rule that selects those individual ballots that minimise the Hamming distance to one of the majority outcomes:

$$\text{MVR}(\mathbf{B}) = \operatorname{argmin}_{B \in \text{SUPP}(\mathbf{B})} \min\{H(B, B') \mid B' \in \text{Maj}(\mathbf{B})\}$$

## An Example

The AVR and the MVR can give radically different results:

<b>Issue:</b>	<b>1</b>	<b>2</b>	<b>3</b>	<b>4</b>	<b>5</b>
1 voter:	0	1	1	1	1
2 voters:	1	0	0	0	0
10 voters:	0	1	1	0	0
10 voters:	0	0	0	1	1
Maj:	0	0	0	0	0
MVR:	1	0	0	0	0
AVR:	0	1	1	0	0
AVR:	0	0	0	1	1

Hamming distance of AVR from the profile: 48

Hamming distance of MVR from the profile: 65

## Computational Complexity

Recall that  $m$  is the number of issues;  $n$  is the number of voters.

Winner determination for the AVR is in  $O(mn \log n)$

- compute the vector of sums in  $O(mn)$
- compute the difference between each ballot (multiplied by  $n$ ) to the vector of sums in  $O(mn \log n)$  [ $O(\log n)$  because of integers up to  $n$ ]

Winner determination for the MVR is in  $O(mn)$

- compute the majority vector in  $O(mn)$
- compare each ballot to the majority vector in  $O(mn)$

Conclusion? Both rules are **easy to compute** (MVR is easier)

## Axiomatic Properties

Rules based on the most representative voter satisfy interesting properties:

- No paradoxes ever, whatever the IC (no other rule has this property)
- Unanimity guaranteed (obvious)
- Neutrality guaranteed (less obvious)

$F$  satisfies **reinforcement** if for any two profiles  $B$  and  $B'$  such that:

- $\text{SUPP}(B) = \text{SUPP}(B')$
- $F(B) \cap F(B') \neq \emptyset$

we have that  $F(B \oplus B') = F(B) \cap F(B')$

If two groups independently agree that a certain outcome is best, we would expect them to uphold this choice when choosing together.

### Theorem

*The AVR satisfies reinforcement, but the MVR does not.*

## Approximation Results

$F$  is said to be an  $\alpha$ -approximation of  $F'$  if for every profile  $\mathbf{B}$ :

$$d(F(\mathbf{B}), \mathbf{B}) \leq \alpha \cdot d(F'(\mathbf{B}), \mathbf{B})$$

Good in case  $F'$  is intractable (like distance-based rules) and  $\alpha$  is a constant.

### Theorem

*Both the AVR and the MVR are 2-approximations of the DBR (for any IC).*

Very likely that  $\alpha$  decreases if we increase the logical complexity of IC.

This result extends to **preference aggregation**: cf. approximations of the Kemeny rule (better approximation ratio but rather "technical" rules) by Dwork et al. 2001, Kenyon-Mathieu and Schudy, 2007.

## Conclusions

**Binary aggregation with integrity constraints** is a general framework for the study of aggregation problems such as preference and judgment aggregation: We have seen that it suggests **novel simple procedures** to be used in practice!

Restrict minimisation of a distance-based rule to the individual ballots received:

- Outcome will never be paradoxical
- Very low complexity
- Social-choice theoretic properties (not independence!)
- 2-approximation of distance-based rule (aka Kemeny)

Future work:

- Tideman's ranked-pairs rule as a distance-based rule
- Better approximation results on restricted domains